Visual TikZ

Version 0.63

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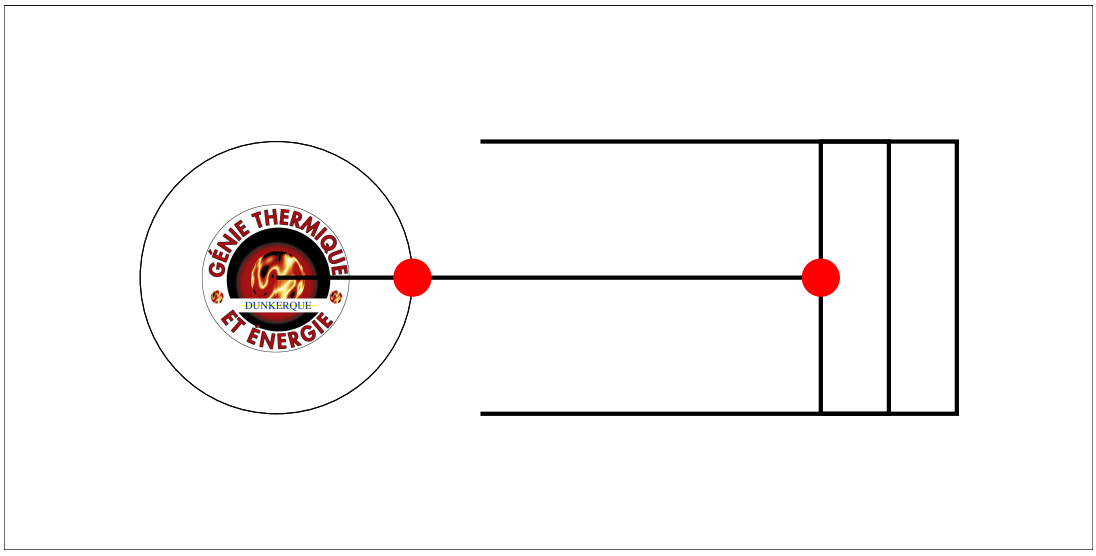
Updated on October 27, 2016



Objectives :

- One image per command or parameter.
- the minimum amount of text possible.
- the most complete possible update after update.
- keep the same structure as VisualPSTricks

Remarks : Minimal code is given to show the effect of a command or a parameter. The effects are sometime exaggerated for clarity .To consult the documentation, I have given the number of the Section in pgfmanual

You can contact me at my personal email to

- let me know the mistakes found (please indicate the page)
- give me your commentaries, your suggestions ...

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This work has the LPPL maintenance status 'maintained'.
The Current Maintainer of this work is M. Jean Pierre Casteleyn.

Thanks to:
Till Tantau
Alain Matthes
Jim Diamond
Falk Rühl
Axel Kielhorn

Contents

1 Basic figures **9**

2 Path and edge **12**
2.1 Path . . . 12
2.2 Pathes in a path : edge . . . 13

3 Parameters **14**
3.1 Line width . . . 14
3.2 Dimensions available . . . 14
3.3 Terminators . . . 14
3.4 Lines junction . . . 15
3.5 Line styles . . . 15
3.6 Fillings . . . 16
3.7 Filling rule . . . 17
3.8 Filling with an image . . . 17
3.9 Shading . . . 18
3.9.1 Shadings available . . . 18
3.9.2 Shading library . . . 18
3.10 Extremities . . . 20
3.10.1 TikZ package . . . 20
3.10.2 “library arrow.meta ” . . . 20
Parameter sep . . . 21
Parameter length . . . 22
Parameter width . . . 23
Parameter inset . . . 24
Parameter angle . . . 25
Parameter scale . . . 25
Parameter arc . . . 25
Parameter slant . . . 25
Parameter reversed . . . 26
Parameter left . . . 27
Parameter right . . . 27
Parameter harpoon . . . 27
Parameter color . . . 28
Parameter fill . . . 28
Parameter open . . . 29
Parameter line cap : round or butt . . . 29
Parameter line join : round or miter . . . 29
Parameter round . . . 30
Parameter sharp . . . 30
Parameter line width . . . 31
Parameter line width’ . . . 32
Parameter quick . . . 32
Parameter bending . . . 33
Parameter cap angle . . . 33

4 Small pictures **34**
4.1 Own small pictures . . . 34
4.2 Drawing angles . . . 36

5 Coordinates **38**
5.1 Grid . . . 38
5.2 Coordinates . . . 39
5.2.1 Canvas coordinates . . . 39
5.2.2 xyz coordinates . . . 39
5.2.3 Polar coordinates . . . 39
5.2.4 Coordinate system xyz polar . . . 40
5.2.5 Barycentric coordinates . . . 40
5.2.6 Named coordinates: nodes . . . 41
5.2.7 Coordinates relative to a node . . . 41
5.2.8 Coordinates relative to two points . . . 41
5.2.9 Coordinates relative to an intersection . . . 42
5.3 Calculated positions . . . 43
5.3.1 Calculated positions with “pgfmath ” . . . 43
5.4 Calculated positions with “calc librairy calc ” . . . 43
5.5 Tangents with “calc librairy ” . . . 43
5.5.1 Percentage position . . . 44
5.5.2 Position at a given distance . . . 44
5.5.3 Relative coordinates . . . 44
5.5.4 Cartesian coordinates . . . 44
5.5.5 Polar . . . 45
5.5.6 Relative polar coordinate . . . 45

6 Nodes **47**
6.1 Creation of nodes . . . 47
6.2 Links . . . 47
6.3 Node labels . . . 49
6.4 Nodes on a path . . . 51
6.5 Nodes on an edge . . . 52
6.6 Fitting nodes . . . 52

7 Transformations **54**

8 Placing the picture **55**
8.1 In the text . . . 55
8.1.1 Without offset . . . 55
8.1.2 With zero offset . . . 55
8.1.3 With an offset . . . 55
8.2 In a tikzpicture environment . . . 56
8.3 In a fbox environment . . . 56
8.4 Bounding box . . . 56
8.5 Clipping the picture . . . 58
8.6 Partial clipping . . . 58
8.6.1 Scaling . . . 58

9 Scope **59**
9.1 Environment Scope . . . 59
9.2 library scopes . . . 59
9.2.1 Shorthand for Scope Environments . . . 59
9.2.2 Single Command Scopes . . . 60

10 Absolute position on a page **61**

11 Background **62**
11.1 Framing . . . 62
11.1.1 Options . . . 62
11.1.2 Style . . . 62
11.2 Partial framing . . . 62
11.2.1 Style . . . 63
11.2.2 Gridding . . . 63
11.2.3 Style . . . 63
11.2.4 Framing and gridding . . . 63

12 Defining your own colors **64**
12.1 Basic colors . . . 64
12.2 Colors mixing . . . 64
12.3 Naming a color . . . 64
12.3.1 Percentage of red , green and blue . . . 64
12.3.2 From existing color . . . 64

13 Opacity **65**
13.1 Blend Modes . . . 66
13.2 Fading . . . 67
13.2.1 Preset patterns . . . 67
13.2.2 Own patterns of fading with tikzfadingfrompicture . . . 67
13.3 Creating fading patterns with tikzfading . . . 69
13.3.1 Modification of the fading pattern . . . 69
13.4 Transparency Groups . . . 70

14 Create command **71**

15 Creating styles **72**
15.1 Styles without variable . . . 72
15.2 Styles with variable . . . 72

16 Text highlighting **73**
16.1 In a TikZ node . . . 73
16.1.1 Options . . . 73
16.1.2 Minimum size . . . 73
16.2 Geometric Shapes nodes . . . 74
16.2.1 Available shapes . . . 74
16.2.2 Options . . . 74
16.3 Symbol Shapes nodes . . . 77
16.3.1 Available shapes . . . 77
16.3.2 Options . . . 77
16.4 Arrow Shapes nodes . . . 79
16.4.1 Available shapes . . . 79
16.4.2 Options . . . 79
16.5 Callout Shapes nodes . . . 81
16.5.1 Available shapes . . . 81
16.5.2 Options . . . 81
16.6 Miscellaneous Shapes nodes . . . 83
16.6.1 Available shapes . . . 83
16.6.2 Options . . . 83
Options for “rounded rectangle ” . . . 83
Options for “chamfered rectangle ” . . . 83
16.7 Shapes with Multiple Text Parts . . . 85
16.8 Text attributes . . . 87

16.8.1 Position . . . 87
16.8.2 Colors and Fonts . . . 87
16.8.3 Font Sizes . . . 87
16.9 Positions on a node . . . 88
16.9.1 For all types of node . . . 88
16.9.2 Specific to a node . . . 89

17 Decorations **89**
17.1 Library “decorations.pathmorphing ” . . . 89
17.1.1 “lineto ” . . . 89
17.1.2 “straight zigzag ” . . . 89
17.1.3 “random steps ” . . . 90
17.1.4 “saw ” . . . 90
17.1.5 “zigzag ” . . . 91
17.1.6 “bent ” . . . 91
17.1.7 “bumps ” . . . 92
17.1.8 “coil ” . . . 92
17.1.9 “curveto ” . . . 93
17.1.10 “snake ” . . . 93
17.2 Library “decorations.pathreplacing ” . . . 95
17.2.1 “border ” . . . 95
17.2.2 “brace ” . . . 95
17.2.3 ”expanding waves ” . . . 96
17.2.4 “moveto ” . . . 96
17.2.5 “ticks ” . . . 96
17.2.6 ”waves ” . . . 97
17.2.7 ”show path construction ” . . . 97
Linear components : “lineto ” . . . 99
Path terminations : “closepath ” . . . 99
Broken paths : “moveto code ” . . . 99
Curved segments : “curveto ” . . . 100
17.3 Library “decorations.markings ” . . . 101
17.3.1 Personal mark at one position . . . 101
17.3.2 Marks between positions with step size . . . 101
17.3.3 Marks with a text node . . . 101
17.3.4 Mark with a picture node . . . 102
17.3.5 Numbered marks . . . 102
17.3.6 Marks info . . . 102
17.3.7 Mark with a connection node . . . 103
17.3.8 Arrow Tip Markings . . . 103
17.4 Library “decorations.footprints ” . . . 104
17.5 Library “decorations.shapes ” . . . 105
17.5.1 Introduction . . . 105
17.5.2 “shape backgrounds ” . . . 105
Orientation . . . 106
17.6 Library “decorations.text ” . . . 109
17.7 Library “decorations.fractals ” . . . 111
17.8 Applications . . . 112
17.8.1 Node decoration . . . 112
17.8.2 Node link decoration . . . 112
17.8.3 Graph decoration . . . 113
17.8.4 Various decoration . . . 113
17.8.5 Partial decoration . . . 113
17.8.6 Global and partial parameters . . . 115
17.8.7 Path and its decoration “Postaction ” . . . 115

18 Pictures in a TikZ picture **116**
18.0.1 In a node . . . 116
18.0.2 With pgfdeclareimage . . . 116

19 Freehand drawing **116**

20 Creating Graphs **117**
20.1 Graph with TikZ . . . 117
20.1.1 From a list of points . . . 117
20.1.2 From a data file . . . 117
20.1.3 Graph types . . . 118
20.1.4 Graph of a function . . . 120
20.1.5 Parametric function . . . 120
20.2 Marks . . . 120
20.2.1 Marks with TikZ . . . 120
20.2.2 Marks with text mark . . . 121
20.2.3 Marks with plotmarks library . . . 122
20.3 Graph with Gnuplot . . . 122

21 Creation of a graph with pgfplots **123**
21.1 2D Graph . . . 123
21.1.1 Axes . . . 123
21.1.2 Drawing of the graph . . . 123
21.1.3 Xunit and Yunit . . . 124
21.1.4 Graph type . . . 124
21.2 Graph information . . . 126
21.2.1 Titles . . . 126
21.2.2 Legend . . . 127
21.2.3 Size of the graph . . . 128
21.2.4 Grids . . . 128

22 3D graph **129**
22.0.1 Axes . . . 129
22.0.2 Graph drawing . . . 129
22.0.3 Aspect . . . 130
22.0.4 Viewpoint . . . 132

23 Table of a function variation **133**
23.1 Creation of the table . . . 133
23.1.1 Options . . . 133
23.2 Creation of a sign row . . . 134
23.3 Creation of a variation row . . . 135

24 Repetitions **139**
24.1 One variable repetition . . . 139
24.2 Two variables repetition . . . 139
24.3 Nested loops . . . 140

25 Tree diagram **141**
25.1 Structure . . . 141
25.2 Orientation . . . 141
25.3 Distance . . . 142
25.4 Parent-child distance . . . 142
25.5 Two children distance . . . 143
25.6 Nodes customization . . . 144
25.6.1 Nodes name . . . 144

25.6.2 Missing a node . . . 145
25.6.3 Attachment point modification . . . 145
25.6.4 Links . . . 146
25.6.5 Labels on link . . . 146
25.6.6 Links customization . . . 147
25.7 More options with « library trees » . . . 148
25.7.1 One child and two childrenn position . . . 148
25.7.2 Angular linking . . . 148
25.7.3 Forking links . . . 149

26 Electrical Engineering Circuits **150**
26.1 Symbols . . . 150
26.2 Annotations . . . 152
26.3 Example . . . 156

27 Animate a TikZ picture **157**
27.1 Animation from picture files . . . 157
27.2 Animateinline . . . 157
27.3 Multiframe . . . 158

28 Packages studied in this document **159**

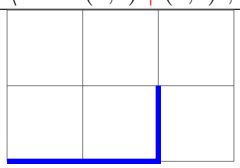
29 Index **162**

30 Index **162**

1 Basic figures

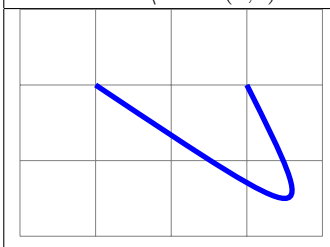
\draw (0,0) - - (2,1) ; PGFmanual section : 14-2

\draw (0,0)-| (2,1) ;

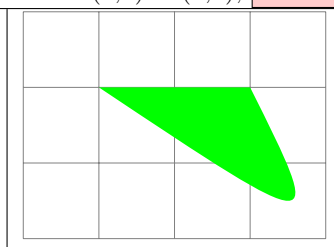


\draw (0,0) |- (2,1) ;

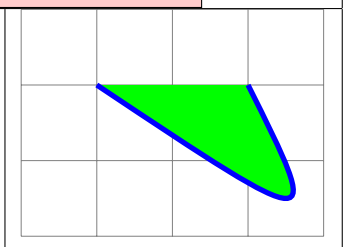
\draw (0,2) . . controls (3,0) .. (2,2); PGFmanual section : 14-3



\draw

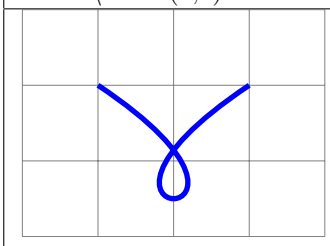


\fill

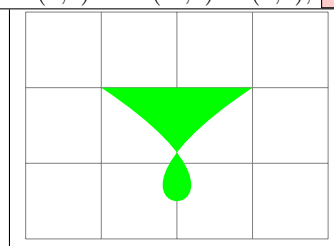


\filldraw

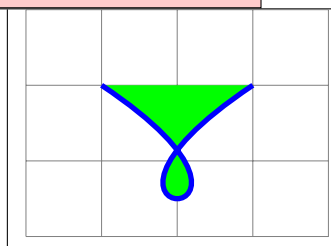
\draw (0,2) . . controls (3,0) and (-1,0) .. (2,2); PGFmanual section : 14-3



\draw

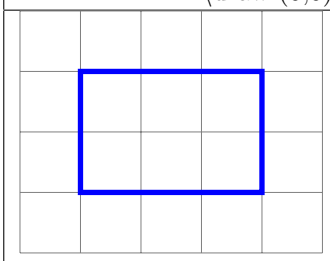


\fill



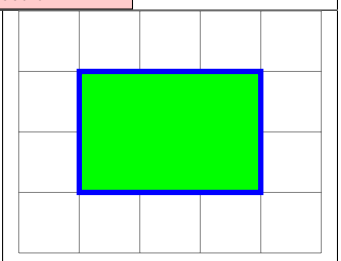
\filldraw

\draw (0,0) rectangle (3,2); PGFmanual section : 14-4



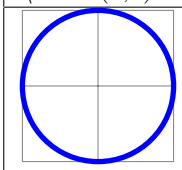
\draw

\fill

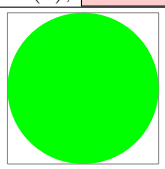


\filldraw

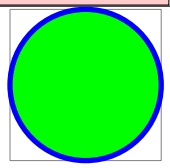
\draw (1,1) circle (1); PGFmanual section : 14-6



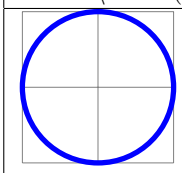
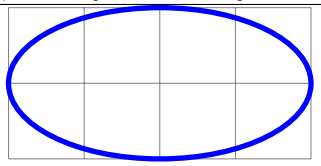
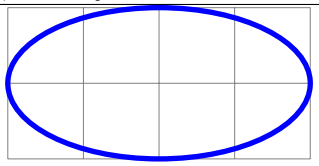
\draw

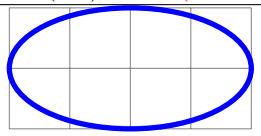
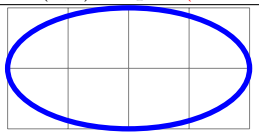


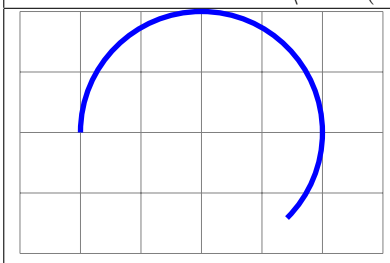
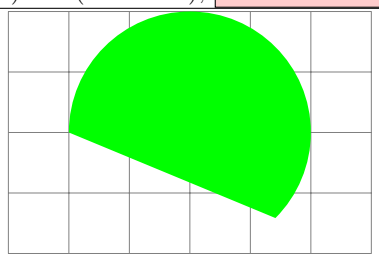
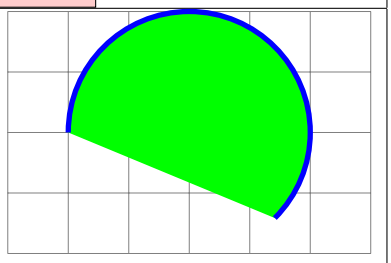
\fill

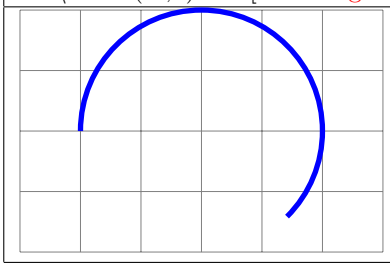
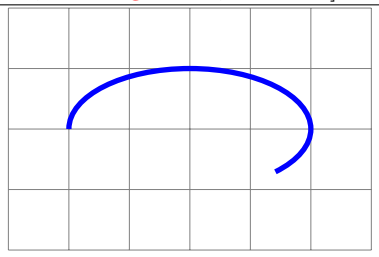
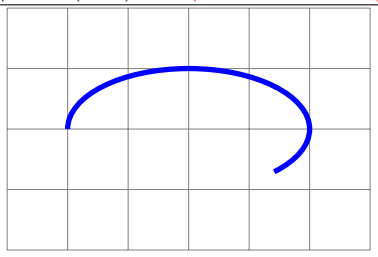


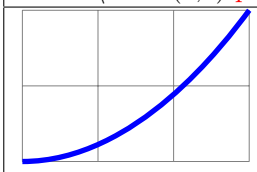
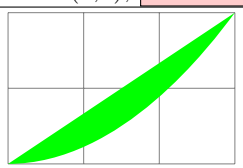
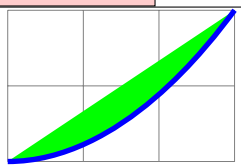
\filldraw

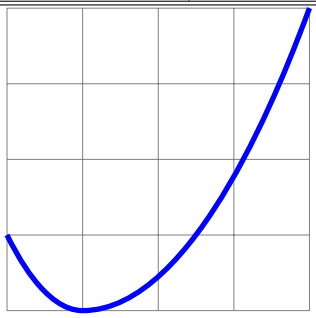
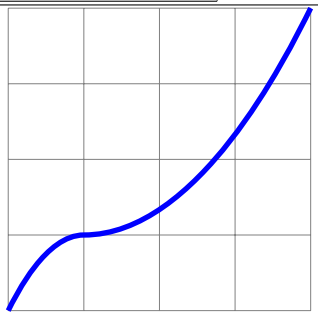
\draw (1,1) circle [radius=1cm];		\draw (1,1)ellipse [x radius=2cm,y radius=1cm]
		
radius=1cm	x radius=2cm,y radius=1cm	

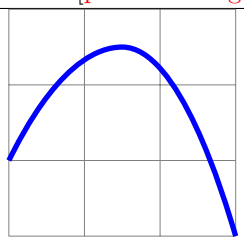
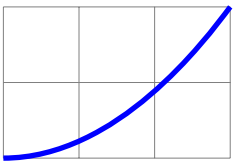
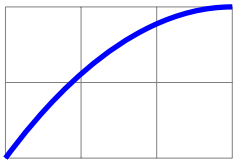
\draw (1,1) circle (2 and 1);	\draw (1,1) ellipse (2 and 1);
	

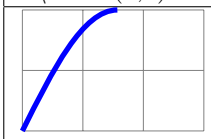
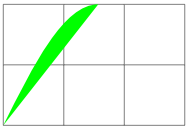
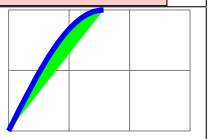
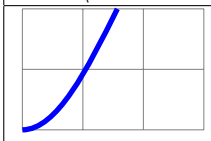
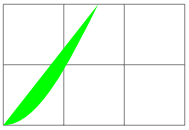
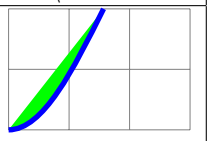
\draw (-2,0) arc (180:-45:2); PGFmanual section : 14-7		
		
\draw	\fill	\filldraw

\draw (-2,0) arc [start angle=180, end angle=-45,radius=1]		\draw (-2,0) arc (180:-45:2 and 1)
		
radius=1	x radius=1,y radius=.5	

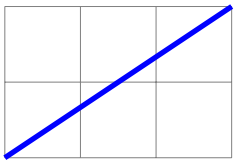
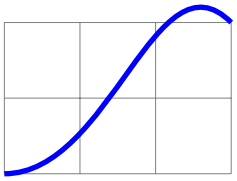
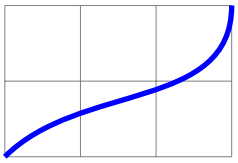
\draw (0,0) parabola (3,2); PGFmanual section : 14-9		
		
\draw	\fill	\filldraw

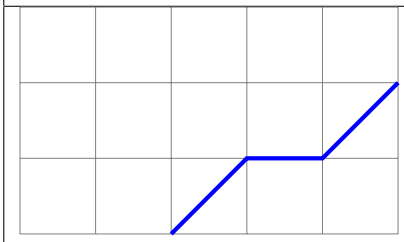
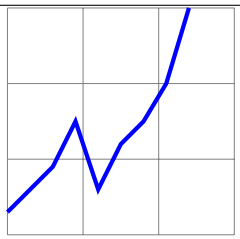
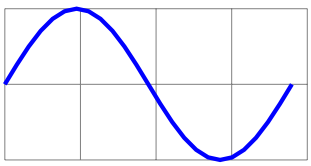
	
\draw(0,1) parabola bend (1,0) (4,4);	\draw(0,0) parabola[bend pos=0.25] (4,4);

\draw(0,1) parabola [parabola height=2cm] (3,0);	\draw(0,0) parabola[bend at start] (3,2);	
		
	[bend at start]	[bend at end]

\draw (0,0) sin (1.57,2); PGFmanual section : 14-10		
		
\draw	\fill	\filldraw
		
\draw (0,0) cos (1.57,2);		

PGFmanual section : 14-13

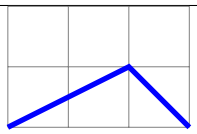
		
\draw (0,0) to (3,2);	\draw[out=0] (0,0) to (3,2);	\draw [in=-90] (0,0) to (3,2);
see section 6.2 page 47		

Drawing with plot PGFmanual section : 14-12 PGFmanual section : 22		
list of coordinates	file of coordinates	mathematical equation
		
plot coordinates {(2,0) (3,1) (4,1) (5,2)}	plot file {table.dat}	plot (\x,{sin(\x)})
voir page 117		

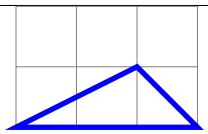
2 Path and edge

2.1 Path

PGFmanual section : 14

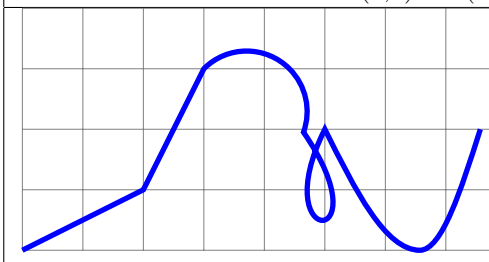


\draw (0,0) - - (2,1) - - (3,0) ;

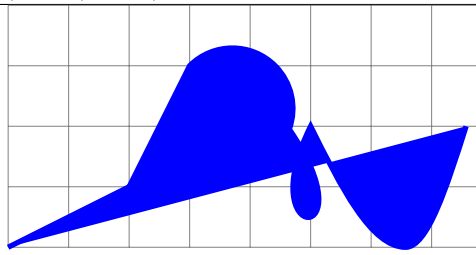


\draw (0,0) - - (2,1) - - (3,0) - - cycle ;

\draw (0,0) - - (2,1) - - (3,3) arc (135:-20:1) .. controls (6,0) and (4,0) .. (5,2) sin (6.57,0) cos (7.57,2) ;

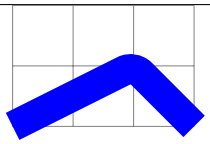


\draw

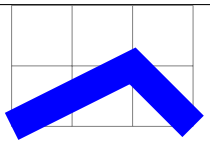


\filldraw

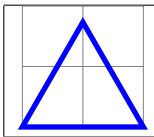
PGFmanual section : 14-5



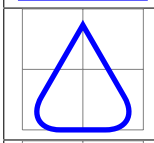
\draw [rounded corners] (0,0) – (2,1) – (3,0) ;



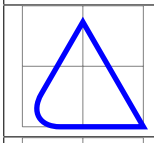
\draw [sharp corners] (0,0) - - (2,1) - - (3,0) ;



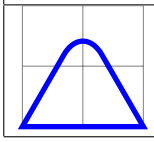
\draw [rounded corners=0.5cm] (0,0) - - (1,1.732) - - (2,0) - - cycle ;



\draw (0,0) - - (1,1.732) [rounded corners=0.5cm] - - (2,0) - - cycle ;

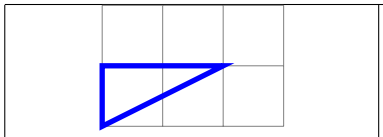


\draw (0,0) - - (1,1.732) - - (2,0)[rounded corners=0.5cm] - - cycle ;

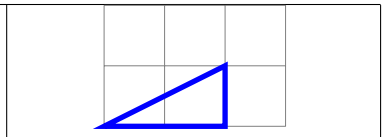


\draw [rounded corners=0.5cm] (0,0) - - (1,1.732)[sharp corners] - - (2,0) - - cycle ;

PGFmanual section : 14-2-2

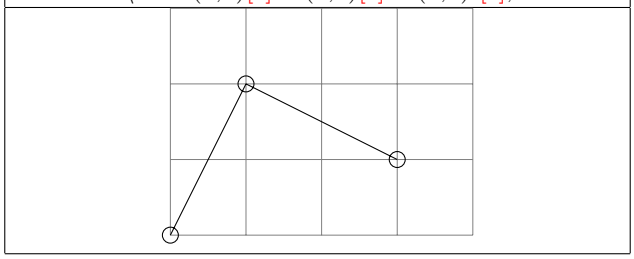


```
\draw (0,0) - - (2,1) -| cycle ;
```



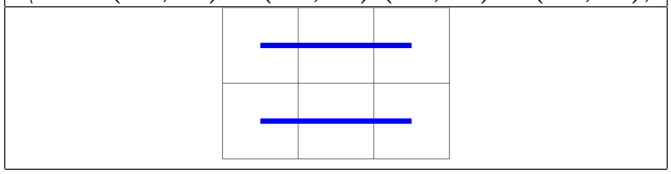
```
\draw (0,0) - - (2,1) |- cycle ;
```

```
\tikz [c/.style={insert path={circle[radius=3pt]}}]
  \draw(0,0)[c] -- (1,2)[c] -- (3,1) [c];
```

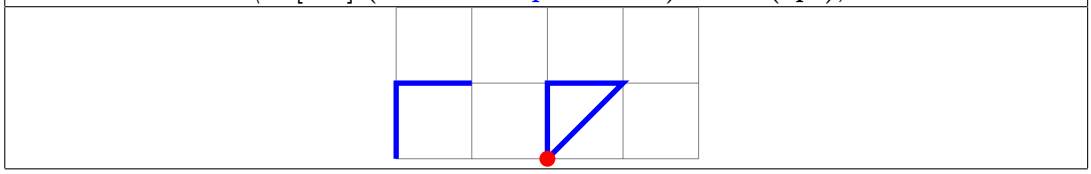


Path interrupted PGFmanual section : 14-1

```
\draw (0.5,0.5) - -(2.5,0.5) (0.5,1.5) - -(2.5,1.5);
```



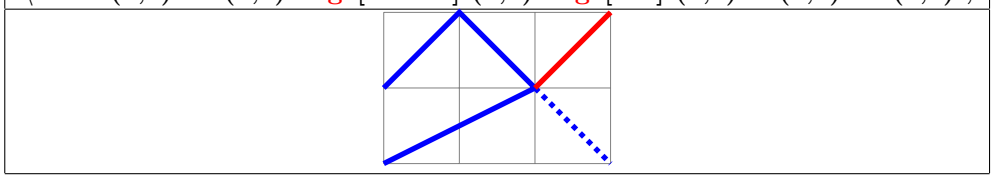
```
\draw (0,0) - - (0,1) - - (1,1) (2,0) - - (2,1) - - (3,1) - - (current subpath start);
  \fill[red] (current subpath start) circle (3pt);
```



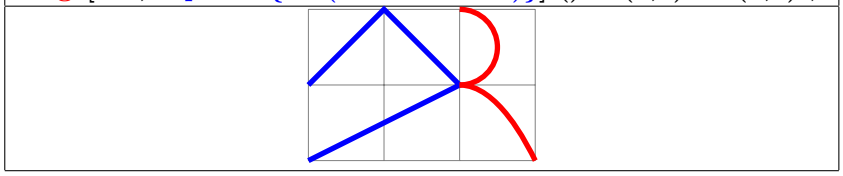
2.2 Pathes in a path : edge

PGFmanual section : 17-12

```
\draw (0,0) - - (2,1) edge[dotted] (3,0) edge[red] (3,2) - -(1,2) - - (0,1) ;
```



```
\draw (0,0) - - (2,1) edge([red,to path={parabola (3,0)} ] ()
  edge[red,to path={arc(-90 : 90 : 0.5)}] () - -(1,2) - - (0,1) ;
```



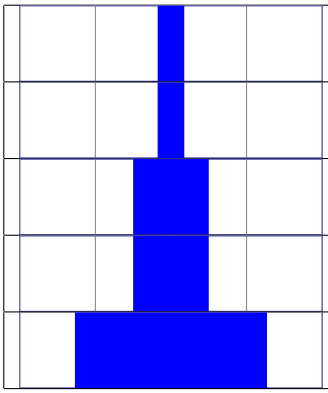
3 Parameters

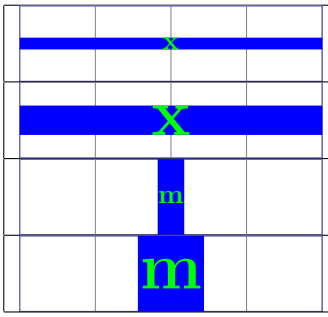
3.1 Line width

PGFmanual section : 15-3-1

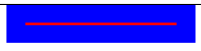
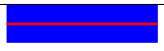
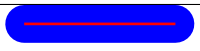
\tikz \draw[line width=.2cm] (0,0) - - (1,1);			
[line width=.2cm]	[ultra thin] (0.1pt)	[very thin] (0.2pt)	[thin] (0.4pt)
[semithick] (0.6pt)	[thick] (0.8pt)	[very thick] (1.2pt)	[ultra thick] (1.6pt)

3.2 Dimensions available

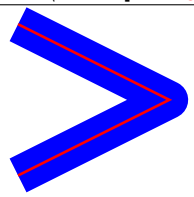
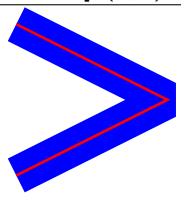
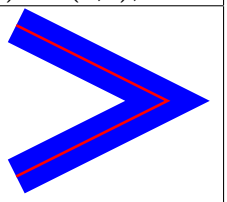
	\draw[line width=10pt] (2,0) to (2,1);
	\draw[line width=10bp] (2,0) to (2,1);
	\draw[line width=10mm] (2,0) to (2,1);
	\draw[line width=1cm] (2,0) to (2,1);
	\draw[line width=1in] (2,0) to (2,1);

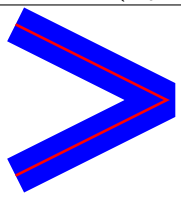
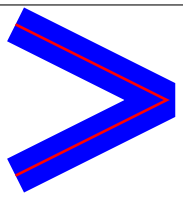
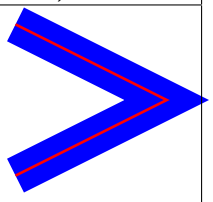
	\draw[line width=1ex] (0,0.5) to (4,.5);
	\Huge \draw[line width=1ex] (0,0.5) to (4,.5);
	\draw[line width=1em] (2,0) to (2,1);
	\Huge \draw[line width=1em] (2,0) to (2,1);

3.3 Terminators

		
[line cap=rect]	[line cap=butt]	[line cap=round]

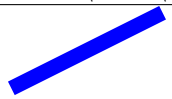
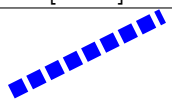
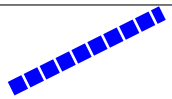
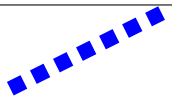
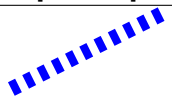
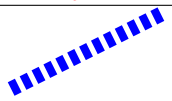
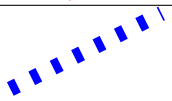
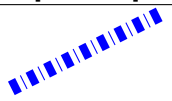
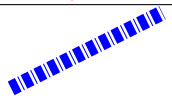
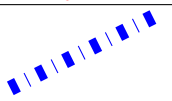
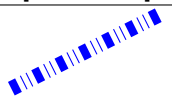
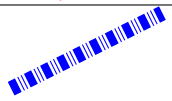
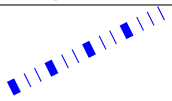
3.4 Lines junction

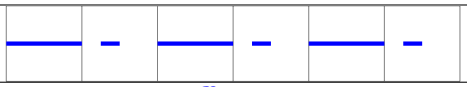
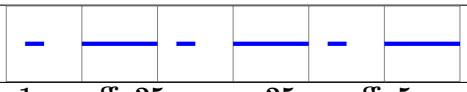
\draw[line join=round] (0,0) - - (2,1) - - (0,2);		
		
[line join=round]	[line join=bevel]	[line join=miter]

\draw[miter limit=1] (0,0) - - (2,1) - - (0,2); (By default : miter limit=10)		
		
miter limit=1	miter limit=2	miter limit=3

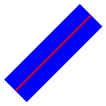
3.5 Line styles

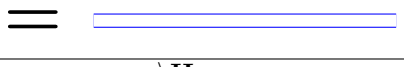
PGFmanual section : 15-3-2

\tikz \draw[solid,line width=2mm] (0,0) - - (2,1);		
		
[solid]		
		
[dotted]	[densely dotted]	[loosely dotted]
		
[dashed]	[densely dashed]	[loosely dashed]
		
[dash dot]	[densely dash dot]	[loosely dash dot]
		
[dash dot dot]	[densely dash dot dot]	[loosely dash dot dot]


[dash pattern= on 1cm off 0.25cm on 0.25cm off 0.5cm]

[dash pattern=on 1cm off .25cm on .25cm off .5cm,dash phase=1cm]

PGFmanual section : 15-3-4

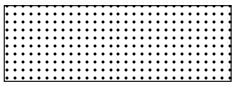
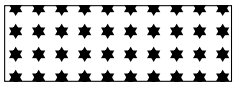
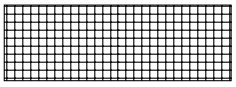
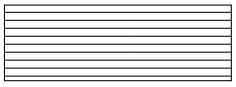
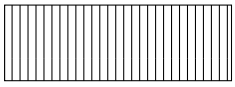
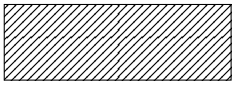
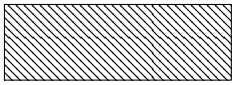
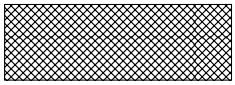
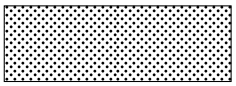
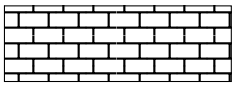
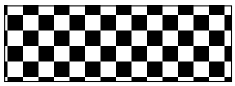
\tikz \draw[line width=.2cm,double] (0,0) - - (1,1);			
			
double	draw=blue,double=red	double distance=.3cm	double distance between line centers =.3cm

\Huge = \tikz \draw[double equal sign distance] (0,0) - - (4,0);	
	
\Huge	\large

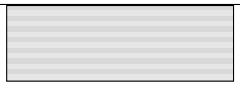
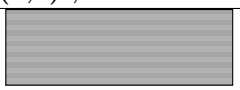
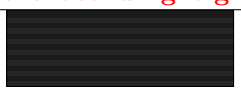
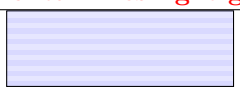
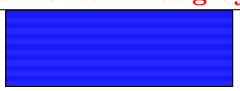
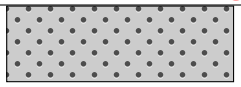
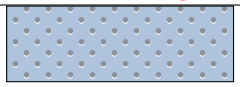
3.6 Fillings

PGFmanual section : 15-5-1 PGFmanual section : 60

Load package : \usetikzlibrary{patterns}

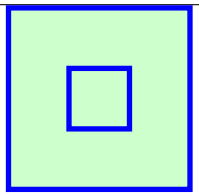
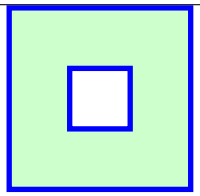
\draw[pattern= dots] (0,0) - - (3,1);		
		
dots	fivepointed stars	sixpointed stars
		
grid	horizontal lines	vertical lines
		
north east lines	north west lines	rosshatch
		
crosshatch dots	bricks	checkerboard

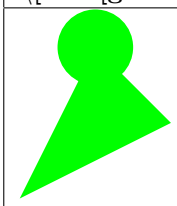
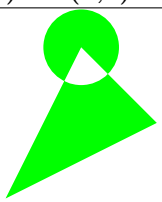
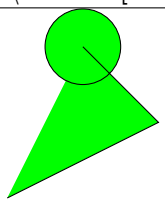
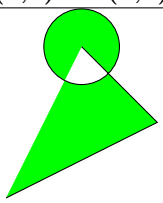
\draw[pattern=fivepointed stars,pattern color=red] (0,0) rectangle (3,1);

\draw[pattern=checkerboard light gray] (0,0) - - ((3,2) ;		
		
checkerboard light gray	horizontal lines light gray	horizontal lines gray
		
horizontal lines dark gray	horizontal lines light blue	horizontal lines dark blue
		
crosshatch dots gray	crosshatch dots light steel blue	

3.7 Filling rule

PGFmanual section : 15-5-2

nonzero rule (By default)	
	
\filldraw [fill=green!20] (0,0) - - (0,3) - - (3,3) - - (3,0) - - cycle (1,1) - - (1,2) - - (2,2) - -(2,1) - - cycle ;	\filldraw [fill=green!20] (0,0) - - (0,3) - - (3,3) - - (3,0) - - cycle (1,1) - - (2,1) - - (2,2) - -(1,2) - - cycle;

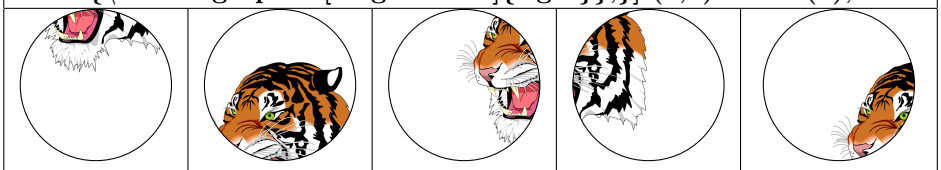
even odd rule			
\[fill=[green] (0,0) - - (2,1) - - (1,2) circle (.5cm);		\filldraw[fill=green] (0,0) – (2,1) - - (1,2) circle (.5cm);	
			
[fill=green]	[even odd rule,fill=green]	[fill=green]	[even odd rule,fill=green]

3.8 Filling with an image

PGFmanual section : 15-6

\draw [path picture={ \node at (path picture bounding box.center) {\includegraphics[height=3cm]{tiger}};}] (0,1) circle (1);		
(0,1) circle (1)	(0,0) - - (-1,1) - - (0,2) - - (1,1) - - cycle	(1,0) parabola[parabola height=2cm] (3,0)

\draw [path picture={ \node at (path picture bounding box.north) {\includegraphics[height=3cm]{tiger}};}] (0,1) circle (1);



north | south | east | west | south east

3.9 Shading

3.9.1 Shadings available

PGFmanual section : 15-7

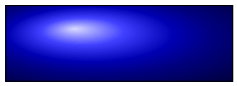
\shade (0,0) rectangle (3,1);

\shadedraw (0,0) rectangle (3,1);

\shadedraw[shading=axis](0,0) rectangle (3,1);

axis

radial



ball

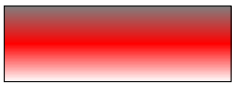
[left color=red]

[right color=green]

left color=red,right color=green

[top color=red]

[bottom color=green]

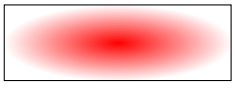


middle color=red

shading angle=90

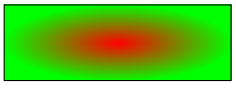
right color=green
[shading angle=45]

left color=red
shading angle=-45



inner color=red

outer color=green

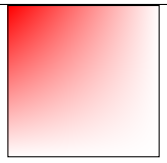
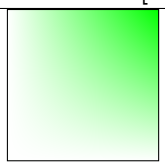
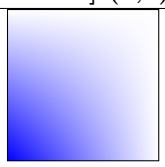
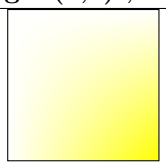
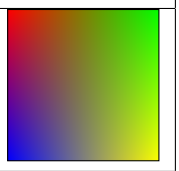


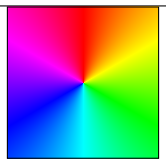
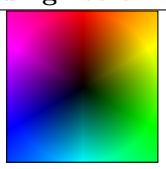
inner color=red outer color=green

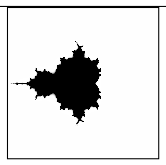
3.9.2 Shading library

PGFmanual section : 65

Load package : \usetikzlibrary{shadings}

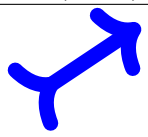
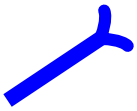
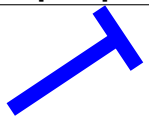
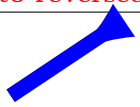
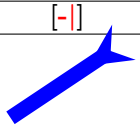
\shadedraw[upper left=red] (0,0) rectangle (2,2) ;				
				
upper left=red	upper right=green	lower left=blue	lower right=yellow	

\shadedraw[shading=color wheel] (0,0) rectangle (2,2) ;		
		
shading=color wheel	shading=color wheel black center	shading=color wheel white center


shading=Mandelbrot set

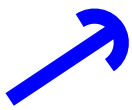
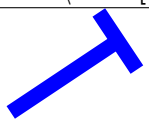
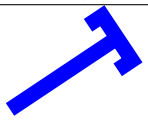
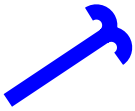
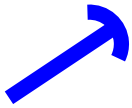
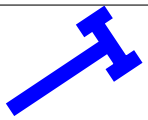
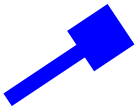
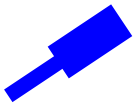
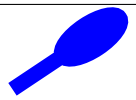
3.10 Extremities

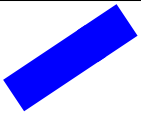
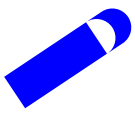
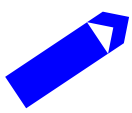
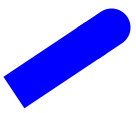
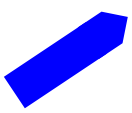
3.10.1 TikZ package

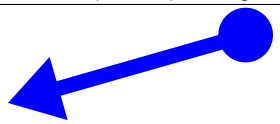
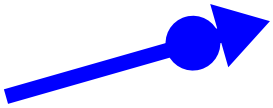
\tikz \draw[->,line width=.2cm,blue] (0,0) - - (1.5,1);			
			
[->]	[<-]	[<->]	[>->]
			
[-to]	[-to reversed]	[-o]	[-|]
			
[-latex]	[-latex reversed]	[-stealth]	[-stealth reversed]

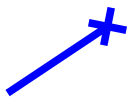
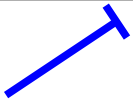
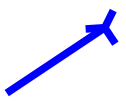
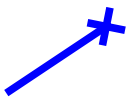
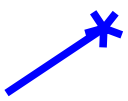
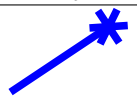
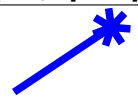
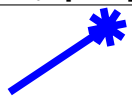
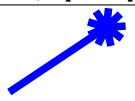
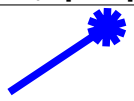
3.10.2 "library arrow.meta"

Load package : \usetikzlibrary{arrows.meta}

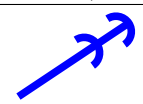
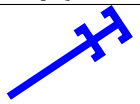
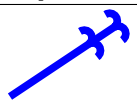
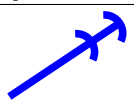
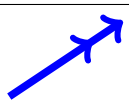
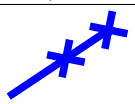
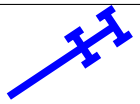
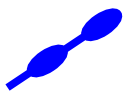
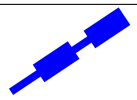
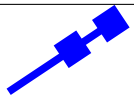
\tikz \draw[-Arc Barb,line width=.2cm,blue] (0,0) - - (1.5,1) ;				
				
-Arc Barb	-Bar	-Bracket	-Hooks	-Stealth
				
-Parenthesis	-Straight Barb	-Tee Barb	-Classical TikZ Rightarrow	-Square
				
-Circle	-Implies, double	-Rectangle	-Computer Modern Rightarrow	-Turned Square
			[-To]	
				
-Diamond	-Ellipse	-Kite	[-Latex]	-Triangle

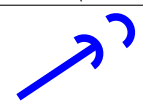
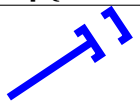
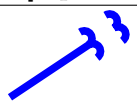
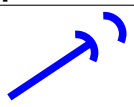
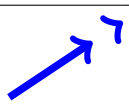
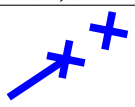
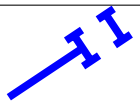
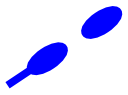
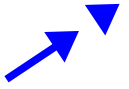
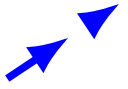
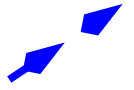
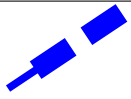
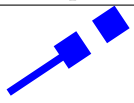
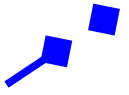
\tikz \draw[-Butt Cap,line width=.2cm,blue] (0,0) - - (1.5,1) ;				
				
-Butt Cap	-Fast Round	-Fast Triangle	-Round Cap	-Triangle Cap

\tikz \draw[Triangle-Circle,line width=.2cm,blue] (0,0) - - (3.5,1) ;		
		
Triangle-Circle	{Circle[] Triangle[]}	{Circle[] . Triangle[] Triangle[] }

\tikz \draw[-Rays],line width=.1cm,blue] (0,0) - - (1.5,1);				
				
Rays	{Rays[n=2]}	{Rays[n=3]}	{Rays[n=4]}	{Rays[n=5]}
				
{Rays[n=6]}	{Rays[n=7]}	{Rays[n=8]}	{Rays[n=9]}	{Rays[n=10]}

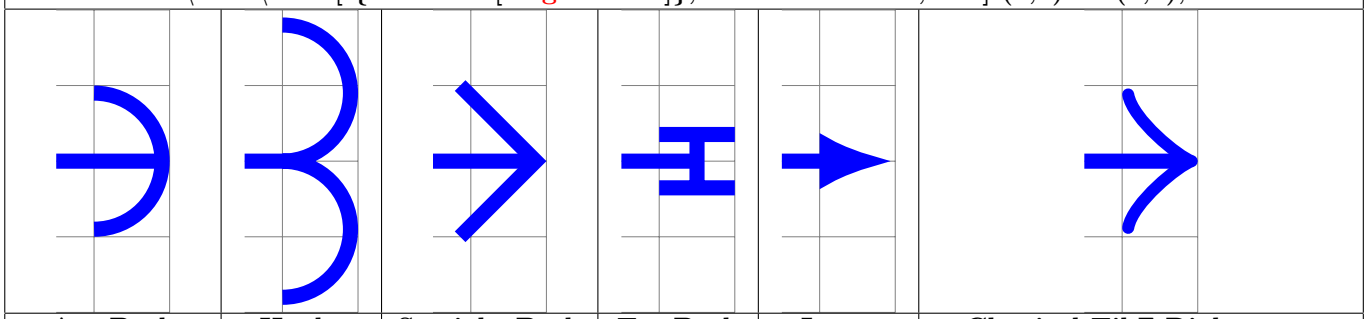
Parameter sep PGFmanual section : 16-4-2

\tikz \draw[-{Arc Barb[sep=.25cm] Arc Barb[ ]},line width=.1cm,blue] (0,0) - - (1.5,1);					
					
Arc Barb	Bracket	Hooks	Parenthesis	Classical TikZ Rightarrow	Rays
					
Straight Barb	Tee Barb	Circle	Ellipse	Computer Modern Rightarrow	Triangle
					
Latex	Kite	Rectangle	Square	Stealth	Turned Square

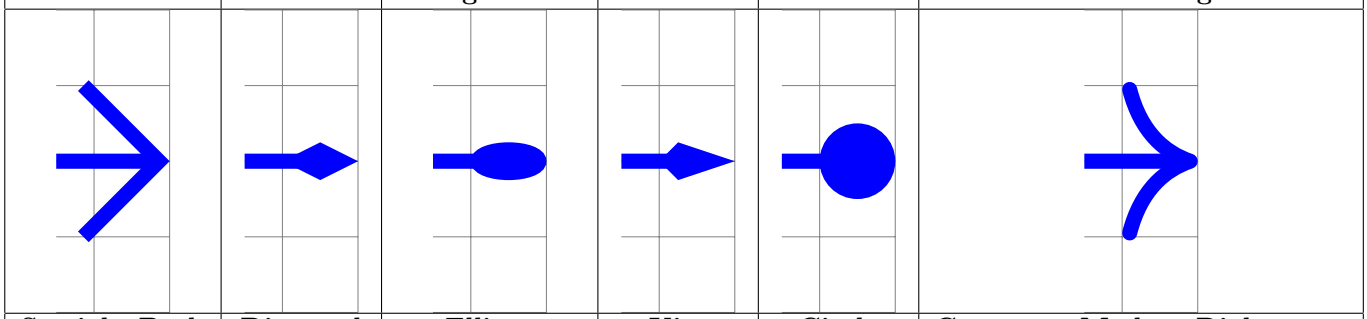
\tikz \draw[-{Arc Barb[sep=.25cm] • Arc Barb[ ]},line width=.1cm,blue] (0,0) - - (1.5,1);					
					
Arc Barb	Bracket	Hooks	Parenthesis	Classical TikZ Rightarrow	Rays
					
Straight Barb	Tee Barb	Circle	Ellipse	Computer Modern Rightarrow	Triangle
					
Latex	Kite	Rectangle	Square	Stealth	Turned Square

Parameter length **PGFmanual section : 16-3-1**

\tikz \draw[-{Arc Barb[length=1cm]},line width=.2cm,blue] (0,0) - - (1,1);

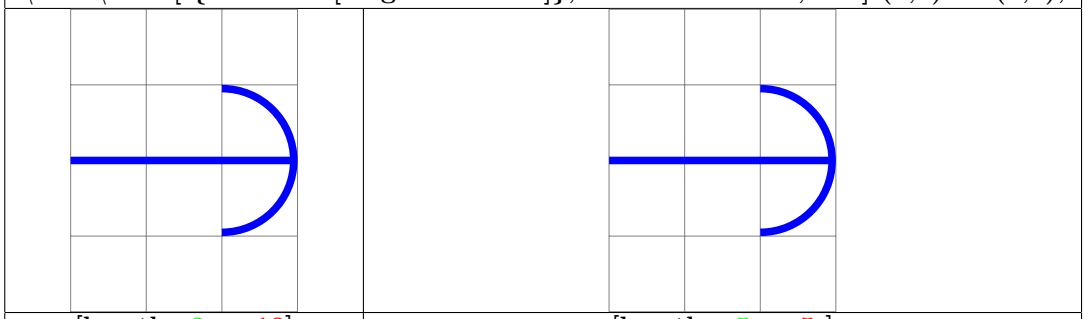


Arc Barb	Hooks	Straight Barb	Tee Barb	Latex	Classical TikZ Rightarrow



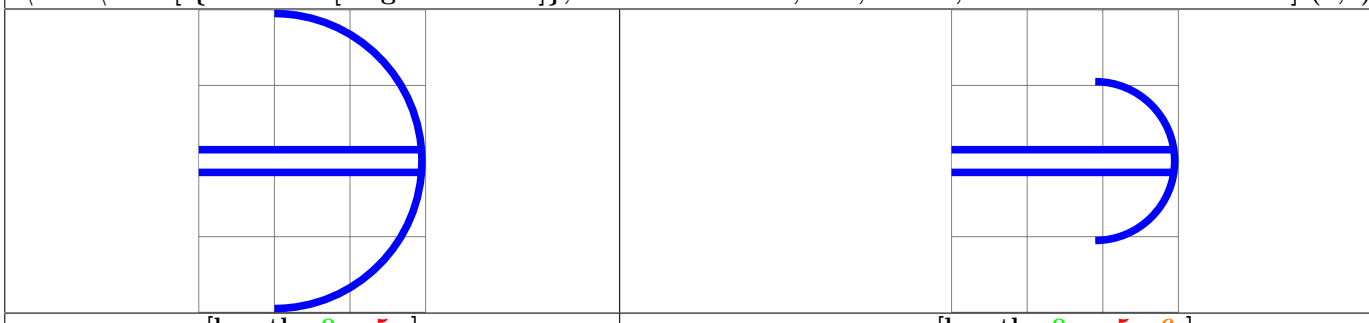
Straight Barb	Diamond	Ellipse	Kite	Circle	Computer Modern Rightarrow

\tikz \draw[-{Arc Barb[length=0cm 10]},line width=.1cm,blue] (0,0) - - (3,1);



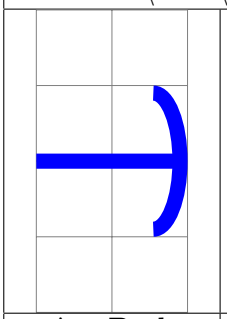
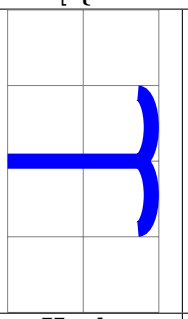
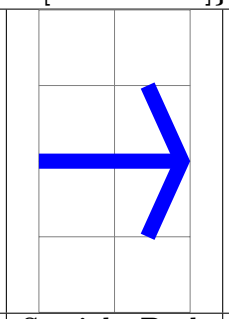
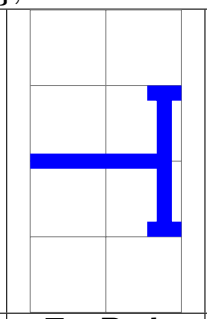
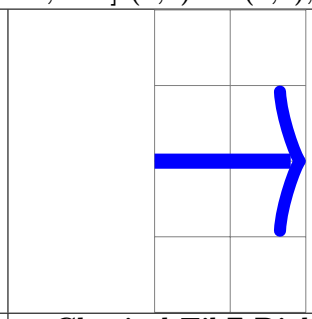
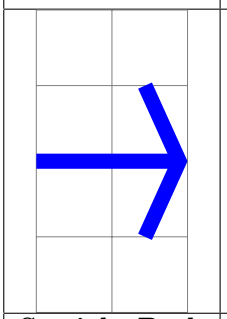
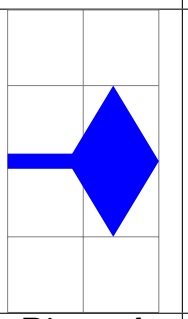
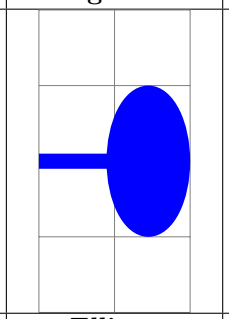
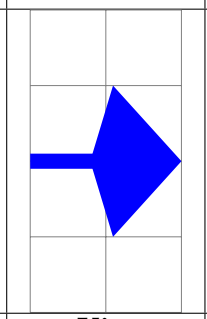
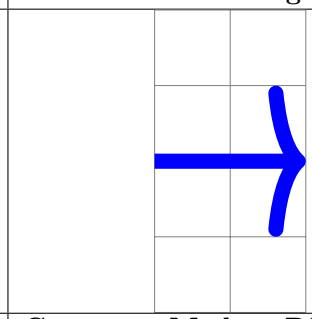
[length=0cm 10]	[length=.5cm 5]
0cm + 10 x .1cm = 1cm	.5cm + 5 x .1cm = 1cm

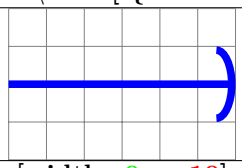
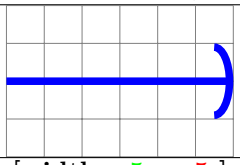
\tikz \draw[-{Arc Barb[length=0cm 5]},line width=.1cm,blue,double,double distance = 2 mm] (0,0) - - (3,1

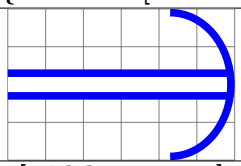
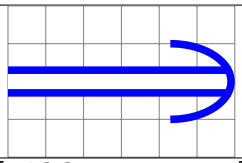


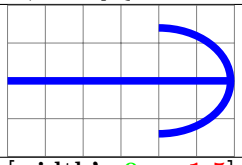
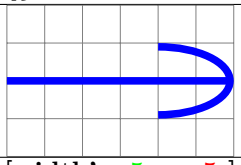
[length=0cm5]	[length=0cm 5 .6]
0cm + 5 x (.1cm + 2 mm + .1cm) = 2cm	0cm + 5 x (.6 x .1cm+ (1-.6)(.1cm+ 2 mm+.1cm) = 11 mm

Parameter width PGFmanual section : 16-3-1

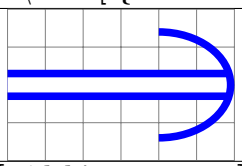
\tikz \draw[-{Arc Barb[width=2cm]},line width=.2cm,blue] (0,0) - - (1,1);				
				
Arc Barb	Hooks	Straight Barb	Tee Barb	Classical TikZ Rightarrow
				
Straight Barb	Diamond	Ellipse	Kite	Computer Modern Rightarrow

\tikz \draw[-{Arc Barb[width=0cm 10]},line width=.1cm,blue] (0,0) - - (3,1);	
	
[width=0cm 10]	[width=.5cm 5]
0cm + 10 x .1cm = 1cm	.5cm + 5 x .1cm = 1cm

\tikz \draw[-{Arc Barb[width=0cm 5]},line width=.1cm,blue,double,double distance = 2 mm] (0,0) - - (3,1	
	
[width=0cm5]	[width=0cm 5 .6]
0cm + 5 x (.1cm + 2 mm + .1cm) = 2cm	0cm + 5 x (.6 x .1cm+ (1-.6)(.1cm+ 2 mm+=.1cm) = 11 mm

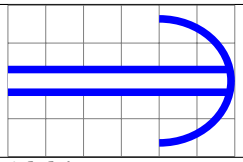
\tikz \draw[-{Arc Barb[length=1cm,width=0cm 1.5]},line width'=.1cm,blue] (0,0) - - (3,1);	
	
[width'=0cm 1.5]	[width'=.5cm .5]
0cm + 1.5 x 1cm = 1.5cm	.5cm + .5 x 1cm = 1cm

\tikz \draw[-{Arc Barb[length=1cm,width'=0cm 1.5]},line width=.1cm,blue,double,double distance = 2 mm



[width'=0cm 1.5]

0cm + 1.5 x 1cm = 1.5cm

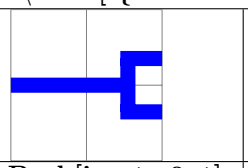


[width'=0cm 1.5 .6]

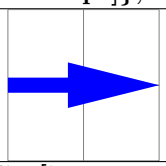
0cm + 1.5 x (.6 x 1cm+ (1-.6)(1cm+ 2 mm+1cm) = 11 mm

Parameter inset PGFmanual section : 16-3-1

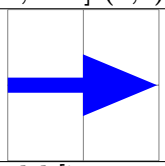
\tikz \draw[-{Tee Barb[inset=0pt]},line width=.2cm,blue] (0,0) - - (1,1);



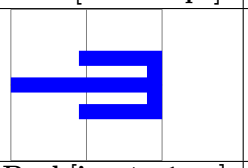
Tee Barb[inset=0pt]



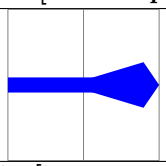
Kite[inset=0pt]



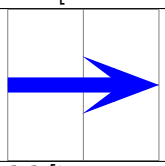
Stealth[inset=0pt]



Tee Barb[inset=1cm]

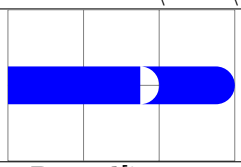


Kite[inset=1cm]

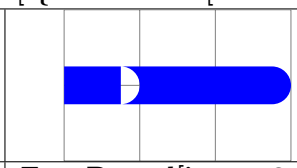


Stealth[inset=.5cm]

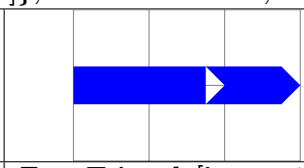
\tikz \draw[-{Fast Round[inset=1cm]},line width=.2cm,blue] (0,0) - - (1,1);



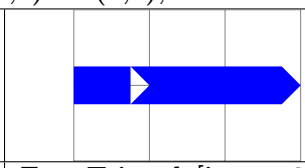
Fast Round[inset=1cm]



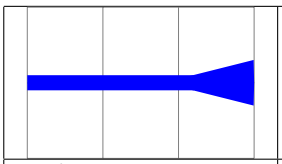
Fast Round[inset=2cm]



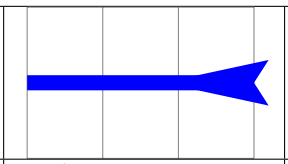
Fast Triangle[inset=1cm]



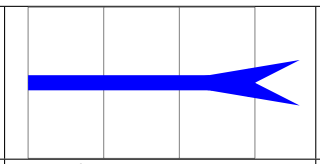
Fast Triangle[inset=2cm]



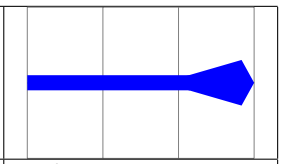
inset=1cm 1



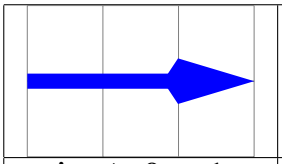
inset=1cm 2



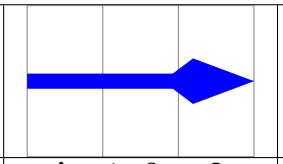
inset=1cm 4



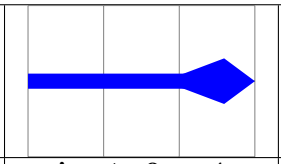
inset=1cm .2



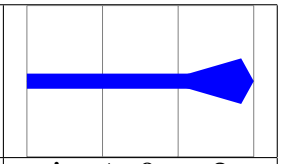
inset=0cm 1



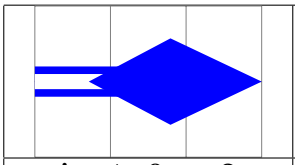
inset=0cm 2



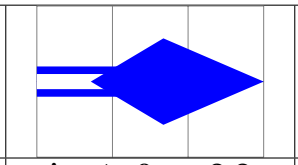
inset=0cm 4



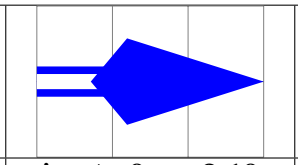
inset=0cm .2



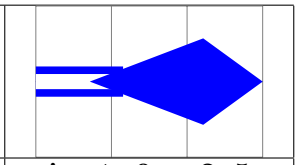
inset=0cm .2



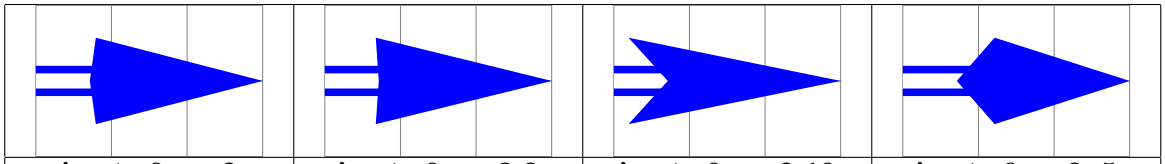
inset=0cm .2 2



inset=0cm .2 10



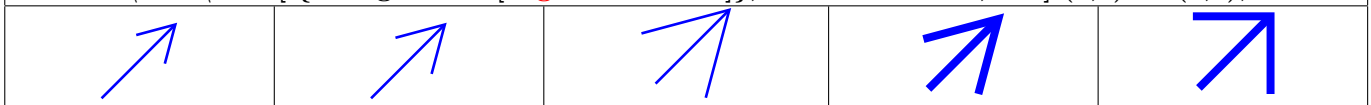
inset=0cm 2 .5



inset=0cm .2	inset=0cm .2 2	inset=0cm .2 10	inset=0cm 2 .5

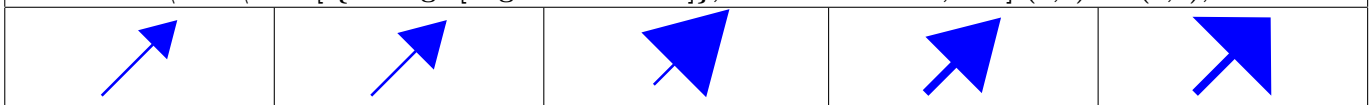
Parameter angle **PGFmanual section : 16-3-1**

\tikz \draw[-{Straight Barb[angle=60:.5cm 1]},line width=.2cm,blue] (0,0) - - (1,1);



[angle=60:.5cm 1]	[angle=60:.5cm 1]	[angle=60:.5cm 20]	[angle=60:.5cm 5]	[angle=90:.5cm 5]

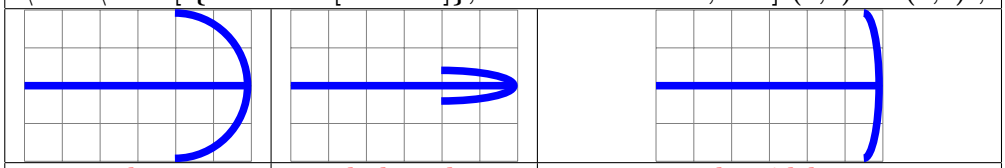
\tikz \draw[-{Triangle[angle=60:.5cm 1]},line width=.2cm,blue] (0,0) - - (1,1);



[angle=60:.5cm 1]	[angle=60:.5cm 1]	[angle=60:.5cm 20]	[angle=60:.5cm 5]	[angle=90:.5cm 5]

Parameter scale **PGFmanual section : 16-3-2**

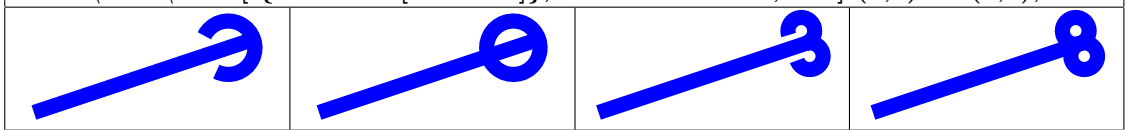
\tikz \draw[-{Arc Barb[scale=4]},li ne width=.1cm,blue] (0,0) - - (3,0) ;



scale=4	scale length=4	scale width=4

Parameter arc **PGFmanual section : 16-3-3**

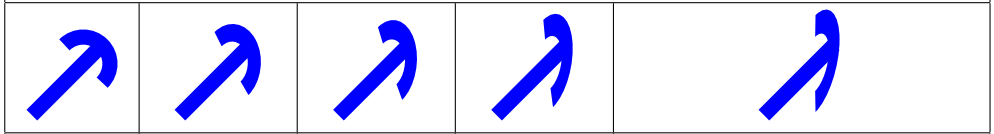
\tikz \draw[-{Arc Barb[arc=270]},line width=.2cm,blue] (0,0) - - (3,1);



Arc Barb[arc=270]	Arc Barb[arc=360]	Hooks[arc=270]	Hooks[arc=360]

Parameter slant **PGFmanual section : 16-3-4**

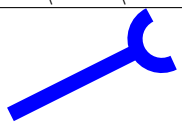
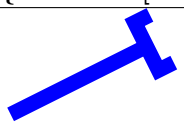
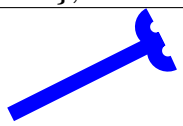
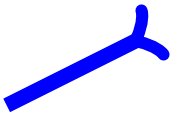
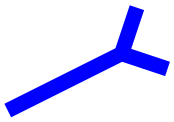
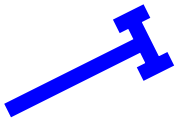
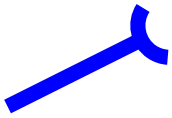
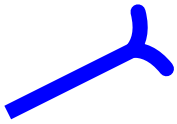
\tikz \draw[-{Arc Barb[slant=.3]},line width=.2cm,blue] (0,0) - - (1,1);

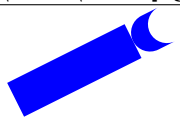
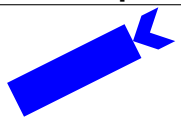
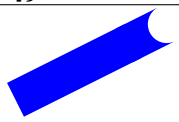
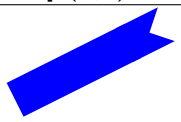


slant=0	slant=0.3	slant=0.5	slant=0.8	slant=1

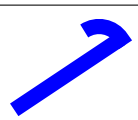
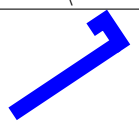
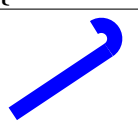
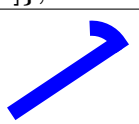
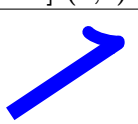
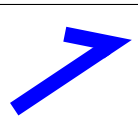
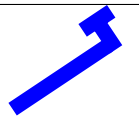
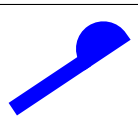
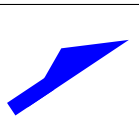
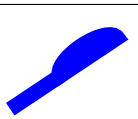
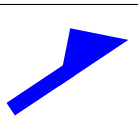
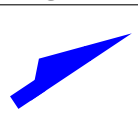
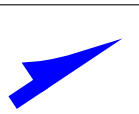
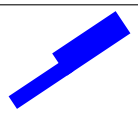
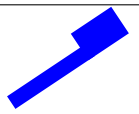
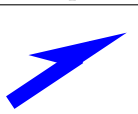
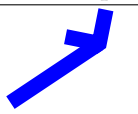
\tikz \draw[-{Arc Barb[slant=.5]},line width=.2cm,blue] (0,0) - - (1,1);				
Arc Barb	Bracket	Hooks	Parenthesis	Classical TikZ Rightarrow
Straight Barb	Tee Barb	Circle	Diamond	Ellipse
Kite	Latex	Rectangle	Square	Stealth
Turned Square	Fast Round	Fast Triangle	Round Cap	Triangle Cap

Parameter reversed **PGFmanual section : 16-3-5**

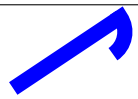
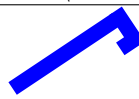
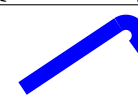
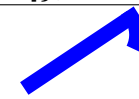
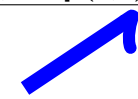
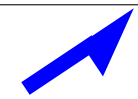
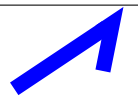
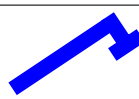
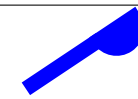
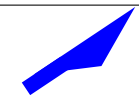
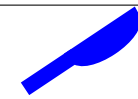
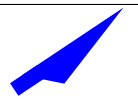
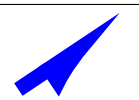
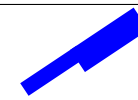
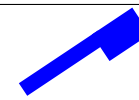
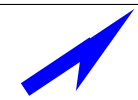
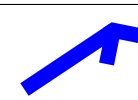
\tikz \draw[-{Arc Barb[reversed]},line width=.2cm,blue] (0,0) - - (2,1) ;			
			
Arc Barb	Bracket	Hooks	Classical TikZ Rightarrow
			
Straight Barb	Tee Barb	Parenthesis	Computer Modern Rightarrow

\tikz \draw[-{Fast Round[reversed]},line width=.5cm,blue] (0,0) - - (2,1);			
			
Fast Round	Fast Triangle	Round Cap	Triangle Cap

Parameter left PGFmanual section : 16-3-5

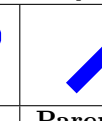
\tikz \draw[-{Arc Barb[left]},line width=.2cm,blue] (0,0) - - (1.5,1);					
					
Arc Barb	Bracket	Hooks	Parenthesis	Classical TikZ Rightarrow	Triangle
					
Straight Barb	Tee Barb	Circle	Diamond	Ellipse	Turned Square
					
Kite	Latex	Rectangle	Square	Stealth	Rays

Parameter right PGFmanual section : 16-3-5

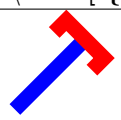
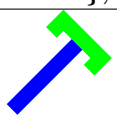
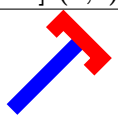
\tikz \draw[-{Arc Barb[right]},line width=.2cm,blue] (0,0) - - (1.5,1);					
					
Arc Barb	Bracket	Hooks	Parenthesis	Classical TikZ Rightarrow	Triangle
					
Straight Barb	Tee Barb	Circle	Diamond	Ellipse	Turned Square
					
Kite	Latex	Rectangle	Square	Stealth	Rays

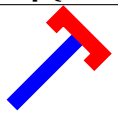
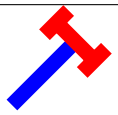
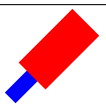
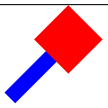
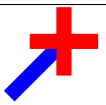
Parameter harpoon PGFmanual section : 16-3-5

\tikz \draw[-{Arc Barb[harpoon]},line width=.2cm,blue] (0,0) - - (1,1);						
Arc Barb	Bracket	Hooks	Parenthesis	Classical TikZ Rightarrow	Straight Barb	Tee Barb

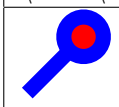
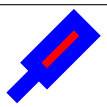
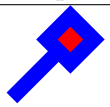
\tikz \draw[-{Arc Barb[harpoon,swap]},line width=.2cm,blue] (0,0) - - (1,1);						
						
Arc Barb	Bracket	Hooks	Parenthesis	Classical TikZ Rightarrow	Straight Barb	Tee Barb

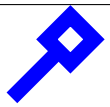
Parameter color PGFmanual section : 16-3-6

\tikz \draw[-{Arc Barb[color=red},line width=.2cm,blue] (0,0) - - (1,1);		
		
Bracket[color=red]	Bracket[color=green]	Bracket[red]

\tikz \draw[-{Arc Barb[red},line width=.2cm,blue] (0,0) - - (1,1);				
				
Arc Barb	Bracket	Hooks	Parenthesis	Classical TikZ Rightarrow
				
Straight Barb	Tee Barb	Circle	Diamond	Ellipse
				
Kite	Latex	Rectangle	Square	Stealth
				
Triangle	Turned Square	Rays		

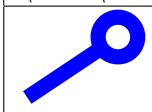
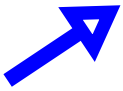
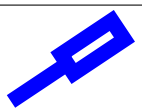
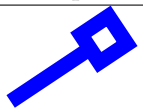
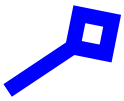
Parameter fill PGFmanual section : 16-3-6

\tikz \draw[-{Circle[fill=red]},line width=.2cm,blue] (0,0) - - (1,1);				
				
Circle	Diamond	Ellipse	Kite	Triangle
				
Latex	Rectangle	Square	Stealth	Turned Square

\tikz \draw[-{Circle[fill=none]},line width=.2cm,blue] (0,0) - - (1,1);				
Circle	Diamond	Ellipse	Kite	Triangle
				
Latex	Rectangle	Square	Stealth	Turned Square

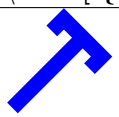
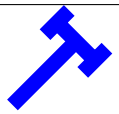
Parameter open PGFmanual section : 16-3-6

\tikz \draw[-{Circle[open]},line width=.2cm,blue] (0,0) - - (1.5,1) ;

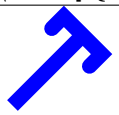
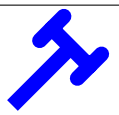
				
Circle	Diamond	Ellipse	Kite	Triangle
				
Latex	Rectangle	Square	Stealth	Turned Square

Parameter line cap : round or butt PGFmanual section : 16-3-7

\tikz \draw[-{Arc Barb[line cap=butt]},line width=.2cm,blue] (0,0) - - (1,1);

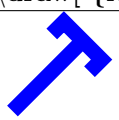
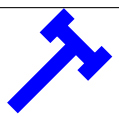
							
Arc Barb	Bracket	Hooks	Parenthesis	Ellipse	Rectangle	Square	Stealth
							
Straight Barb	Tee Barb	Diamond	Kite	Latex	Triangle	Turned Square	Rays

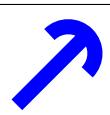
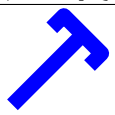
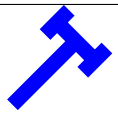
\tikz \draw[-{Arc Barb[line cap=round]},line width=.2cm,blue] (0,0) - - (1,1);

							
Arc Barb	Bracket	Hooks	Parenthesis	Ellipse	Rectangle	Square	Stealth
							
Straight Barb	Tee Barb	Diamond	Kite	Latex	Triangle	Turned Square	Rays

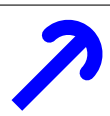
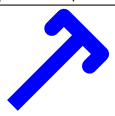
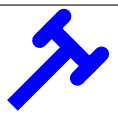
Parameter line join : round or miter PGFmanual section : 16-3-7

\tikz \draw[-{Arc Barb[line join=miter]},line width=.2cm,blue] (0,0) - - (1,1);

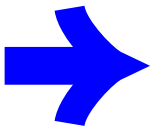
							
Arc Barb	Bracket	Hooks	Parenthesis	Ellipse	Rectangle	Square	Stealth
							
Straight Barb	Tee Barb	Diamond	Kite	Latex	Triangle	Turned Square	Rays

\tikz \draw[-{Arc Barb[line cap=round]},line width=.2cm,blue] (0,0) - - (1,1);							
							
Arc Barb	Bracket	Hooks	Parenthesis	Ellipse	Rectangle	Square	Stealth
							
Straight Barb	Tee Barb	Diamond	Kite	Latex	Triangle	Turned Square	Rays

Parameter round **PGFmanual section : 16-3-7**

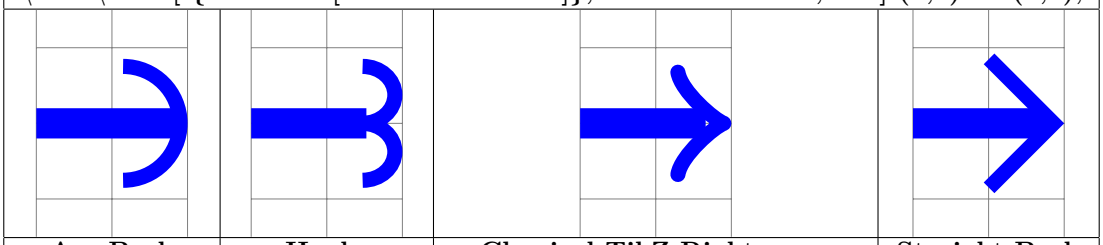
\tikz \draw[-{Arc Barb[round]},line width=.2cm,blue] (0,0) - - (1,1);							
							
Arc Barb	Bracket	Hooks	Parenthesis	Ellipse	Rectangle	Square	Stealth
							
Straight Barb	Tee Barb	Diamond	Kite	Latex	Triangle	Turned Square	Rays

Parameter sharp **PGFmanual section : 16-3-7**

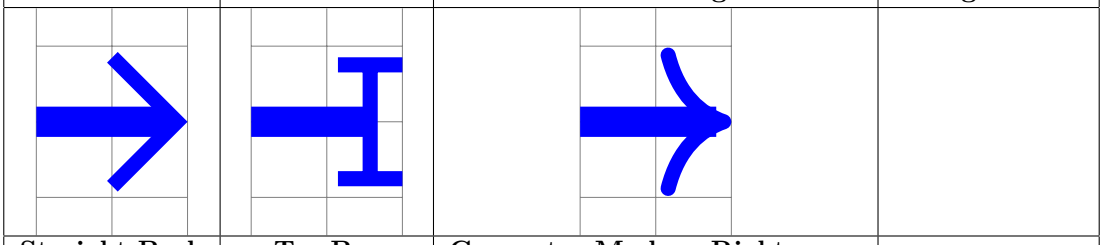
\tikz \draw[-{Classical TikZ Rightarrow[sharp]},line width=.2cm,blue] (0,0) - - (2,0)) ;			
-{Classical TikZ Rightarrow[sharp]}		-{Computer Modern Rightarrow[sharp]}	
			
sharp	[ ]	sharp	[ ]

Parameter line width PGFmanual section : 16-3-7

```
\tikz \draw[-{Arc Barb[line width=.2cm]},line width=.4cm,blue] (0,0) - - (2,0);
```

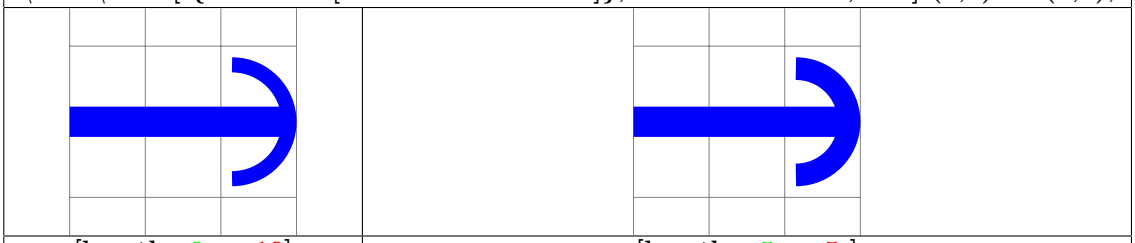


Arc Barb	Hooks	Classical TikZ Rightarrow	Straight Barb



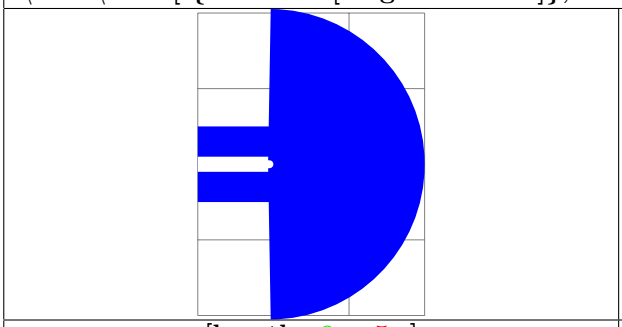
Straight Barb	Tee Bar	Computer Modern Rightarrow	

```
\tikz \draw[-{Arc Barb[line width=0cm 10]},line width=.1cm,blue] (0,0) - - (3,1);
```



[length=0cm 10]	[length=.5cm 5]
0cm + 10 x .1cm = 1cm	.5cm + 5 x .1cm = 1cm

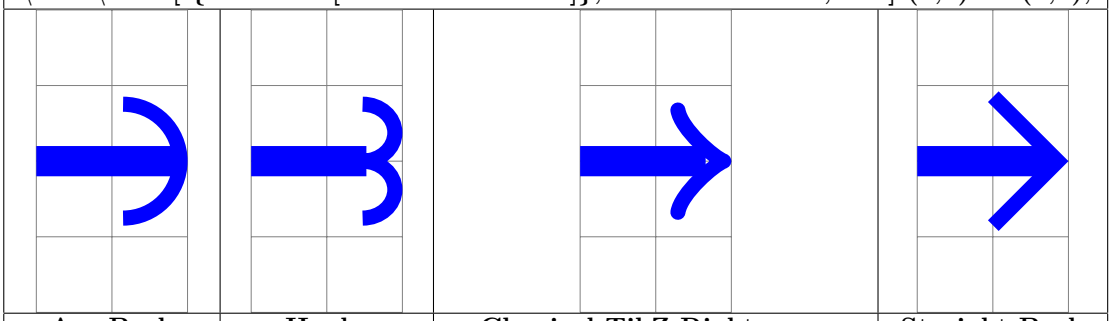
```
\tikz \draw[-{Arc Barb[length=0cm 5 ]},line width=.1cm,blue,double,double distance = 2 mm] (0,0) - - (3,1
```



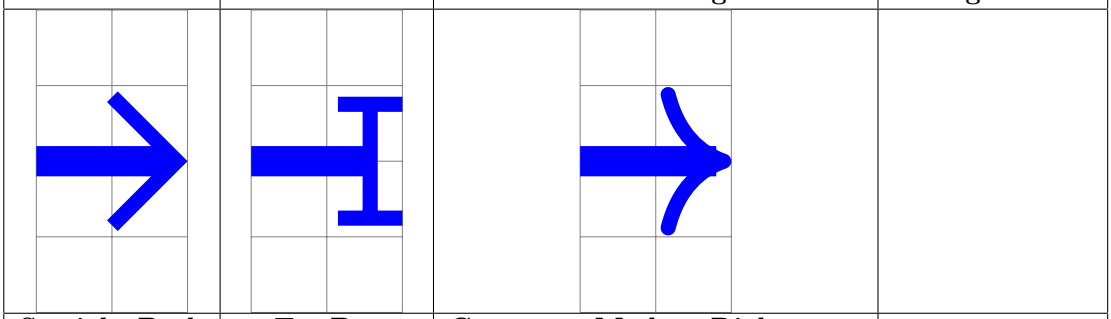
[length=0cm5]	[length=0cm 5 .6]
0cm + 5 x (.1cm + 2 mm + .1cm) = 2cm	0cm + 5 x (.6 x .1cm+ (1-.6)(.1cm+ 2 mm+.1cm) = 11 mm

Parameter line width' PGFmanual section : 16-3-7

```
\tikz \draw[-{Arc Barb[line width'=.2cm]},line width=.4cm,blue] (0,0) - - (1,1);
```

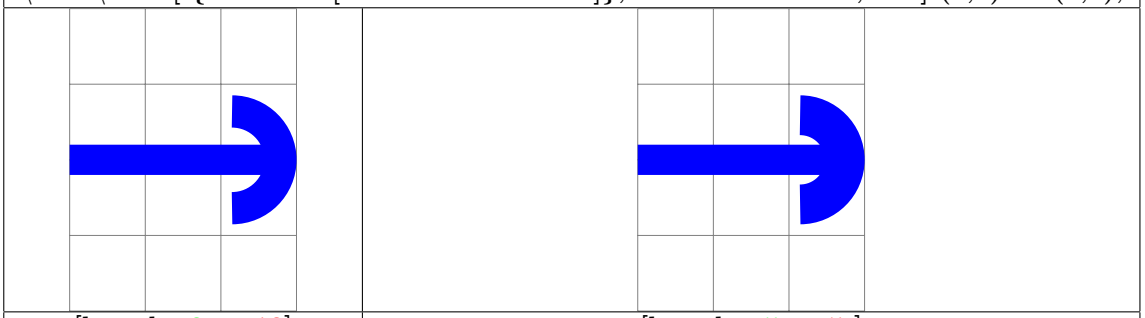


Arc Barb	Hooks	Classical TikZ Rightarrow	Straight Barb



Straight Barb	Tee Bar	Computer Modern Rightarrow	

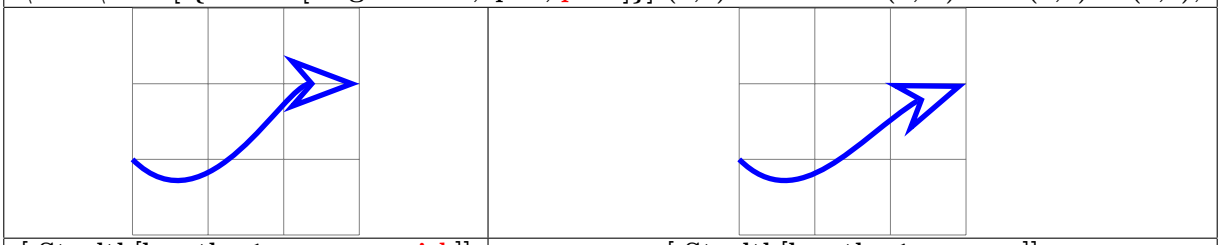
```
\tikz \draw[-{Arc Barb[line width=0cm 10]},line width'=.1cm,blue] (0,0) - - (3,1);
```



[length=0cm 10]	[length=.5cm 5]
0cm + 10 x .1cm = 1cm	.5cm + 5 x .1cm = 1cm

Parameter quick PGFmanual section : 16-3-8

```
\tikz \draw[-{Stealth[length=1cm,open,quick]}] (0,0) .. controls (1,-1) and (2,1) .. (3,1);
```



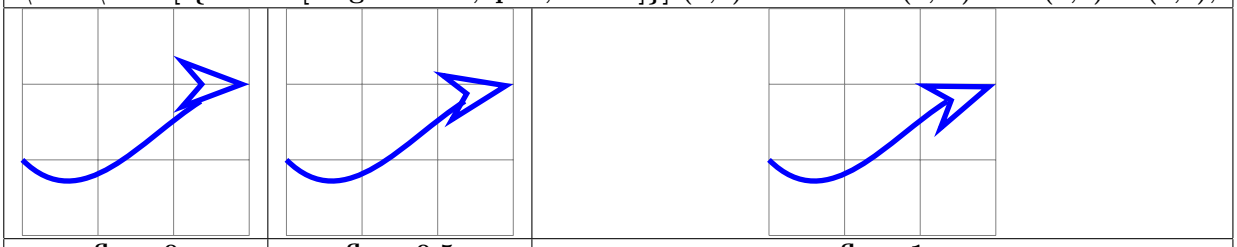
[-Stealth[length=1cm,open,quick]]	[-Stealth[length=1cm,open]]

Parameter bending

PGFmanual section : 16-3-8

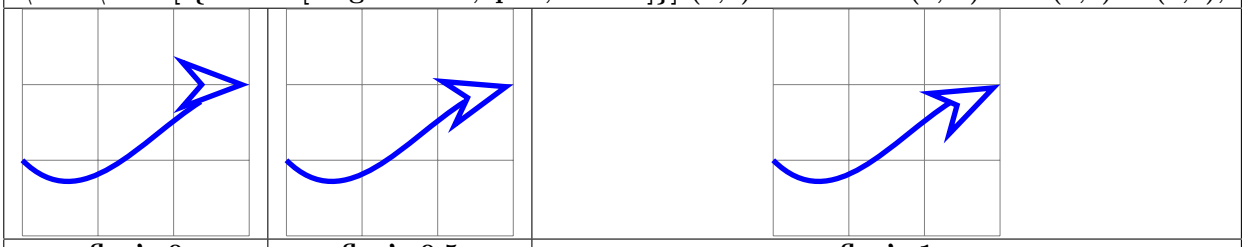
Load package : \usetikzlibrary{bending}

\tikz \draw[-{Stealth[length=1cm,open,flex=0]}] (0,0) .. controls (1,-1) and (2,1) .. (3,1);



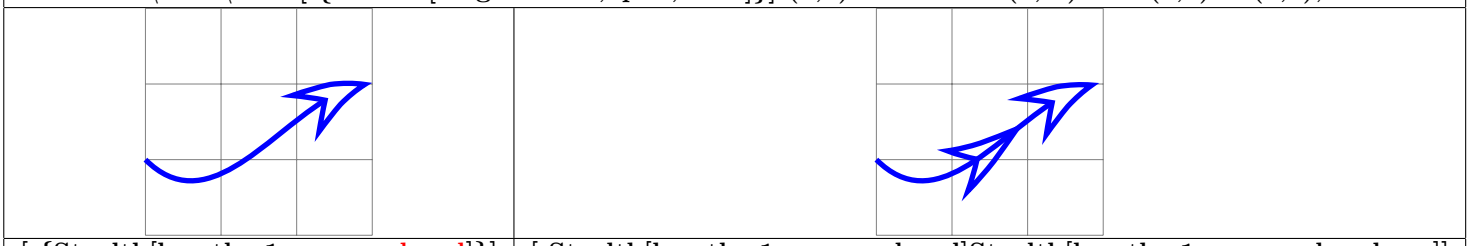
flex=0	flex=0.5	flex=1

\tikz \draw[-{Stealth[length=1cm,open,flex'=0]}] (0,0) .. controls (1,-1) and (2,1) .. (3,1);



flex'=0	flex'=0.5	flex'=1

\tikz \draw[-{Stealth[length=1cm,open,bend]}] (0,0) .. controls (1,-1) and (2,1) .. (3,1);

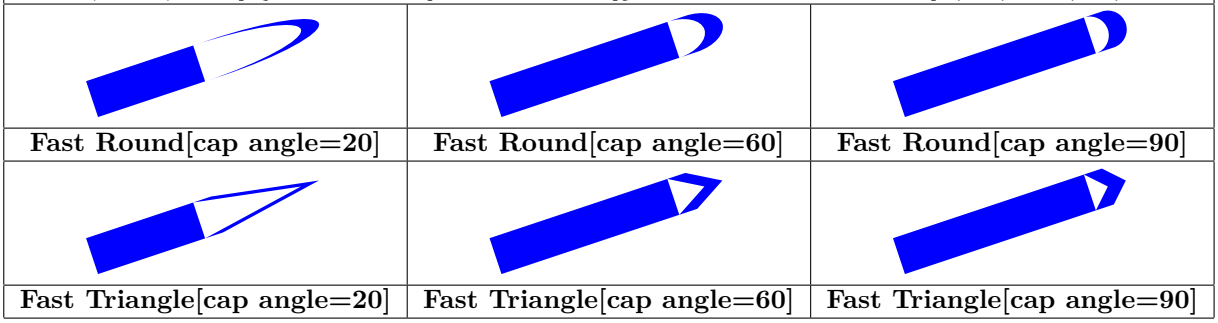


[-{Stealth[length=1cm,open,bend]}]	[-Stealth[length=1cm,open,bend]Stealth[length=1cm,open,bend,sep]]

Parameter cap angle

PGFmanual section : 16-5-4

\tikz \draw[-{Fast Round[cap angle=60]},line width=.2cm,blue] (0,0) - - (3,1);



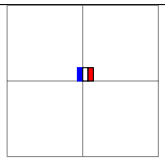
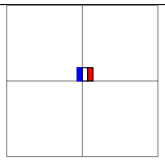
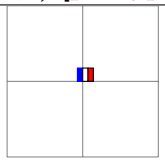
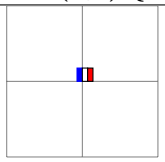
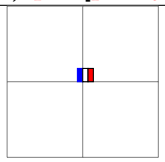
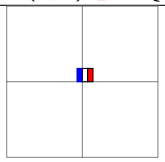
Fast Round[cap angle=20]	Fast Round[cap angle=60]	Fast Round[cap angle=90]
Fast Triangle[cap angle=20]	Fast Triangle[cap angle=60]	Fast Triangle[cap angle=90]

4 Small pictures

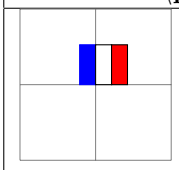
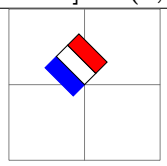
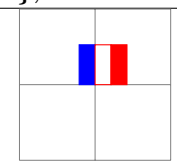
4.1 Own small pictures

PGFmanual section : 14-19 | PGFmanual section : 18

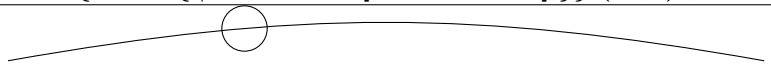
Création	Utilisation
\tikzset{dfr/.pic={\filldraw[blue] (-2pt,0) rectangle (0,5pt) ; \filldraw[fill=white] (0,0) rectangle (2pt,5pt); \filldraw[fill=red] (2pt,0) rectangle (4pt,5pt); }}	\tikz \pic {dfr};

Positioning	
	
\pic at (1,1) [pic type = dfr];	\pic at (1,1) {dfr};
	
\path (1,1) pic [pic type= dfr];	\path (1,1) pic {dfr};
	
\pic [at={(1,1)}] [pic type= dfr];	\pic [at={(1,1)}] {dfr};

\pic[scale=3] at (1,1) {dfr};

		
[scale=3]	[scale=3,rotate=45]	[scale=3,red]

\tikz [scale=4] \pic at (0,0) {dfr}; \pic at (.5,0) [transform shape] {dfr};	

On a path
\tikz \draw (0,0) to [out=10,in=170] pic [near start] {dfr} pic {dfr} pic [sloped, near end] {dfr} (10,0);
\draw (0,0) to [out=10,in=170] pic [pos=.3] {code={\draw circle [radius=3mm];}} (10,0) ;


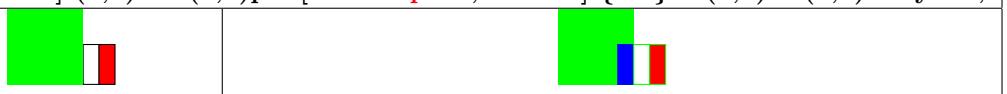
Définition :
```
\tikzset{ my pic/.pic = {
\path [pic actions] (0,0) circle[radius=3mm];
\draw (-3mm,-3mm) rectangle (3mm,3mm); } }
```

Utilisation : `\pic [red] {my pic}`

[red]	[draw]	[draw=red]	[draw, shading=ball]	[fill=red!50]

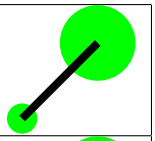
```
\tikz \pic foreach \x in {1,1.5,...,10} at (\x,0) {dfr};
```

```
\fill [green] (0,0) - - (1,0)pic [behind path,scale=3] {dfr} -- (1,1) -- (0,1) -- cycle ;
```

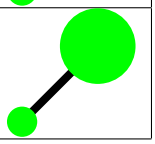


[behind path,scale=3]	[scale=3]

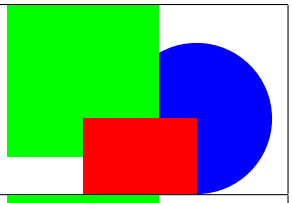
```
\tikzset{ pics/mon cercle/.style = { background code =
{ \fill circle [radius=#1]; } } }
\tikz [fill=green] \draw[line width=3pt] (0,0) pic {mon
cercle=2mm} - - (1,1) pic {mon cercle=5mm};
```



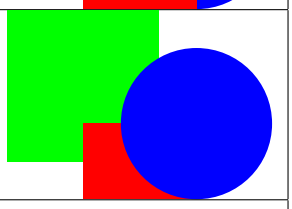
```
\tikzset{ pics/mon cercle/.style = { foreground code =
{ \fill circle [radius=#1]; } } }
\tikz [fill=green] \draw[line width=3pt] (0,0) pic {mon
cercle=2mm} - - (1,1) pic {mon cercle=5mm};
```



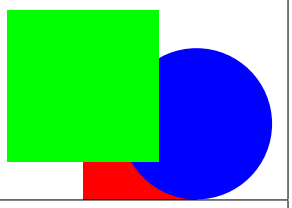
```
\fill [green](-1,0) - - (1,0)
pic [pics/background code={\fill[blue] (0.5,0.5) circle (1cm );}
, pics/code=\fill[red] (-1,-.5) rectangle (0.5,0.5); ]
{} - - (1,2) - - (-1,2) - - cycle ;
```



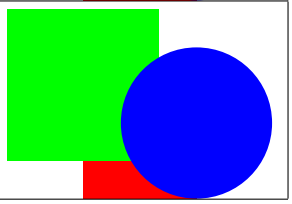
```
\fill [green] (-1,0) - - (1,0)
pic [pics/foreground code=\fill[blue] (0.5,0.5) circle (1cm );
,pics/code={\fill[red] (-1,-.5) rectangle (0.5,0.5);} ]
{} - - (1,2) - - (-1,2) - - cycle ;
```



```
\fill [green](-1,0) - - (1,0)
pic [pics/background code={\fill[blue] (0.5 , 0.5) circle (1cm
);}
,pics/code={\fill[red] (-1 , -0.5) rectangle (0.5 , 0.5);},behind
path ]
{} - - (1,2) - - (-1,2) - - cycle ;
```



```
\fill [green] (-1,0) - - (1,0)
pic [pics/foreground code={\fill[blue] (0.5 , 0.5) circle (1cm );}
, pics/code={\fill[red] (-1,-.5) rectangle (0.5 , 0.5);},behind
path ]
{} - - (1,2) - - (-1,2) - - cycle ;
```



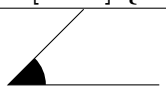
4.2 Drawing angles

PGFmanual section : 39

Load package : \usetikzlibrary{angles}

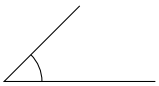
\tikz \draw (2,0) coordinate (A) - - (0,0) coordinate (B) - - (1,1) coordinate (C) pic [draw] {angle};

pic [draw] {angle}

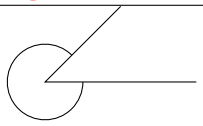


pic [fill] {angle}

\tikz \draw (2,0) coordinate (X) - - (0,0) coordinate (Y) - - (1,1) coordinate (Z) pic [draw] {angle= X- -Y- -Z};



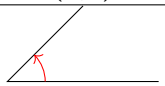
pic [draw] {angle= X- -Y- -Z}



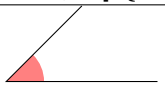
pic [fill] {angle = Z- -Y- -X}

By default : angle= A- -B- -C

\tikz \draw (2,0) coordinate (A) - - (0,0) coordinate (B) - - (1,1) coordinate (C) pic [draw,->] {angle};

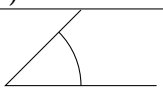


pic [draw,->] {angle}

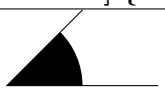


pic [fill,fill=red!50] {angle}

\tikz \draw (2,0) coordinate (A) - - (0,0) coordinate (B) - - (1,1) coordinate (C) pic [draw,angle radius=1cm] {angle};



pic [draw,angle radius=1cm] {angle}

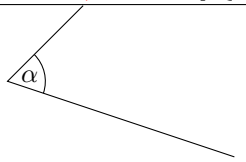


pic [fill,angle radius=1cm] {angle}

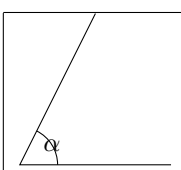
By default : angle radius=5mm

Load package : \usetikzlibrary{quotes}

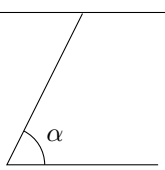
\tikz \draw (3,0) coordinate (A) - - (0,1) coordinate (B) - - (1,2) coordinate (C) pic [draw,"α "] {angle};



\tikz \draw (2,0) coordinate (A) - - (0,0) coordinate (B) - - (1,2) coordinate (C) pic [draw, " α", angle eccentricity=1]] {angle};



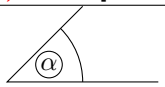
angle eccentricity=1



angle eccentricity=1.5

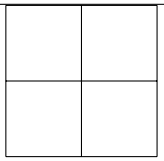
By default : angle eccentricity= 0.6

```
\tikz { \draw (2,0) coordinate (A) - - (0,0) coordinate (B) - - (1,2) coordinate (C)
pic (xxx) [draw,"$\alpha$",angle radius= 1cm ] {angle};
\draw (xxx)circle [radius=5pt] ; }
```



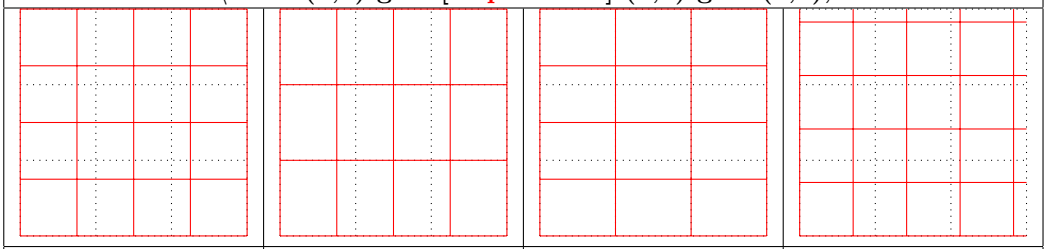
5 Coordinates

5.1 Grid



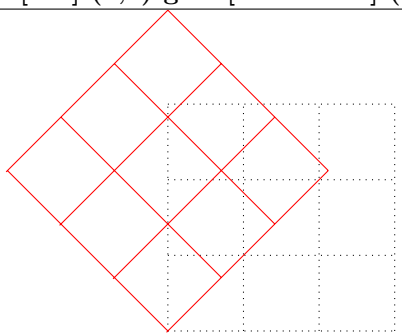
\draw (0,0) grid (2,2); PGFmanual section : 14-8

\draw (0,0) grid [step=.75cm] (0,0) grid (3,3);

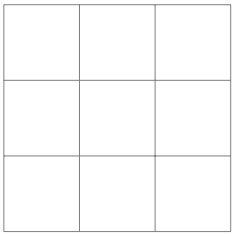


step=.75cm | x step=.75cm | ystep=.75cm | step=(45:1)

\draw[red] (0,0) grid [rotate=45] (3,3);



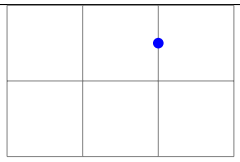
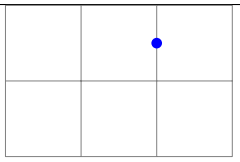
\draw[help lines] (0,0) grid (3,3);



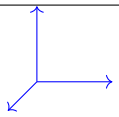
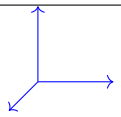
5.2 Coordinates

PGFmanual section : 13-2-1

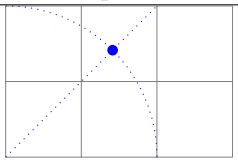
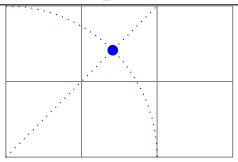
5.2.1 Canvas coordinates

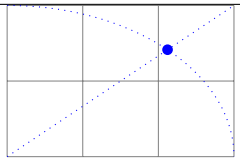
explicit	implicit
	
\fill (canvas cs:x=2cm,y=1.5cm) circle (2pt);	\fill (2cm,1.5cm) circle (2pt);

5.2.2 xyz coordinates

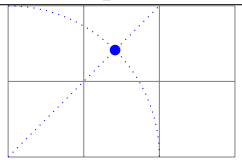
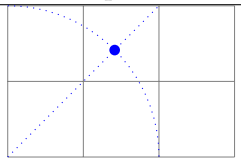
	
\draw (0,0) - - (xyz cs:x=1); \draw (0,0) - - (xyz cs:y=1); \draw (0,0) - - (xyz cs:z=1);	\draw (0,0) - - (1,0,0); \draw (0,0) - - (0,1,0); \draw (0,0) - - (0,0,1);

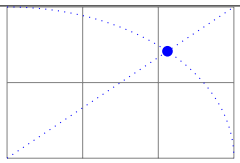
5.2.3 Polar coordinates

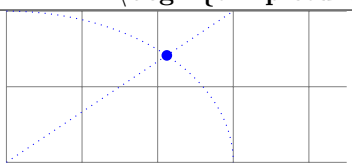
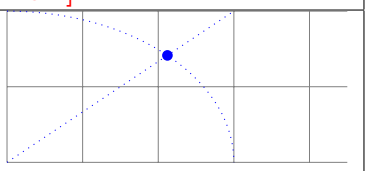
explicit	implicit
	
\fill (canvas polar cs:angle=45,radius=2cm) circle (2pt);	\fill (45:2cm) circle (2pt);

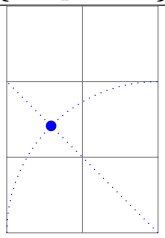
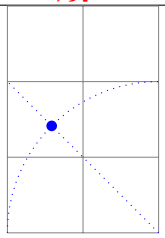

\fill (canvas polar cs:angle=45,x radius=3cm,y radius=2cm) circle (2pt);

5.2.4 Coordinate system xyz polar

explicit	implicit
	
\fill (xyz polar cs:angle=45,radius=2) circle (2pt);	\fill (45:2cm) circle (2pt);


\fill (xyz polar cs:angle=45,x radius=3,y radius=2) circle (2pt);

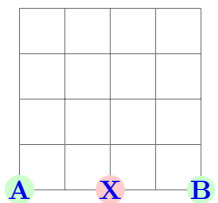
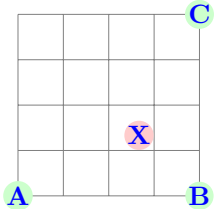
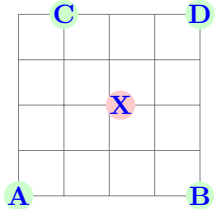
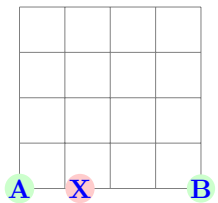
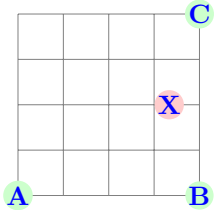
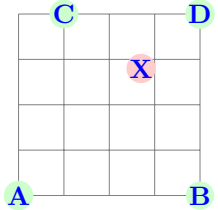
\begin{tikzpicture}[x=1.5cm,y=1cm]	
	
\fill (xyz polar cs:angle=45,radius=2) circle (2pt);	\fill (45:2cm) circle (2pt);

\begin{tikzpicture}[x={(0cm,1cm)},y={(-1cm,0cm)}]	
	
\fill (xyz polar cs:angle=45,radius=2) circle (2pt);	\fill (45:2cm) circle (2pt);

5.2.5 Barycentric coordinates

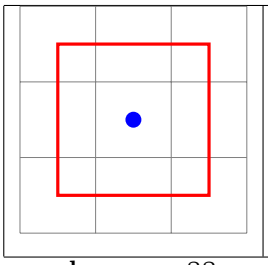
PGFmanual section : 13-2-2

\node [circle,fill=red!20] at (barycentric cs:A=0.6,B=0.3) {X};

		
A=0.3,B=0.3	A=0.4,B=0.4 ,C=.4	A=0.5,B=0.5,C=.5,D=.5
		
A=0.6,B=0.3	A=0.2,B=0.4 ,C=.6	A=0.2,B=0.4,C=.6,D=.8

5.2.6 Named coordinates: nodes

PGFmanual section : 13-2-3

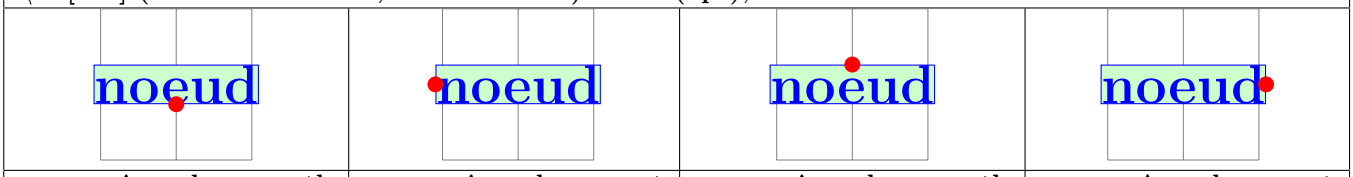


```
\coordinate (centre) at(1.5,1.5) ;
\coordinate (A) at (.5,.5) ;
\coordinate (B) at (2.5,2.5) ;

\fill (centre) circle (3pt);
\draw[red] (A) rectangle (B) ;
```

see also page 88

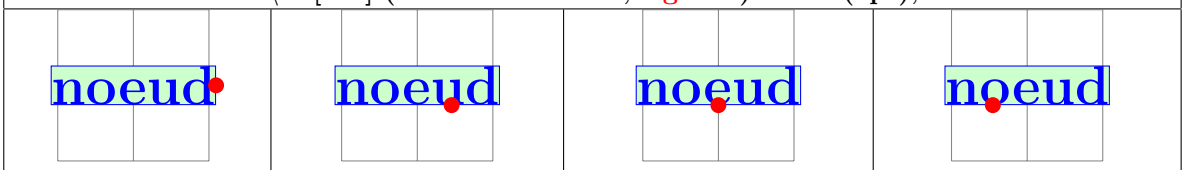
5.2.7 Coordinates relative to a node

```
\node [draw,fill=green!20,] (A) at (1,1) {\huge noeud};
\fill[red] (node cs:name=A,anchor=south) circle (3pt);
```



name=A,anchor=south	name=A,anchor=west	name=A,anchor=north	name=A,anchor=east

```
\fill[red] (node cs:name=A,angle=0) circle (3pt);
```

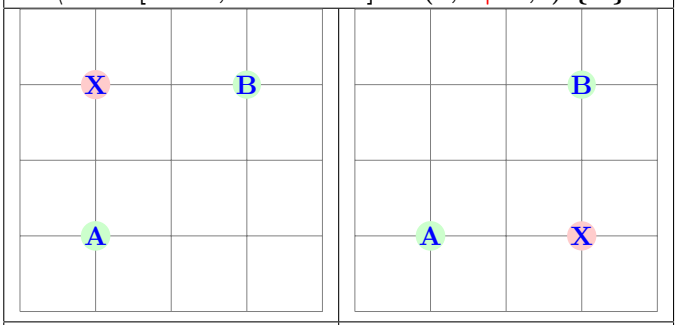


name=A,angle=0	name=A,angle=-30	nname=A,angle=-90	name=A,angle=-150

5.2.8 Coordinates relative to two points

PGFmanual section : 13-3-1

```
\node [circle,fill=red!20] at (1,1 |- 3,3) {X}
```



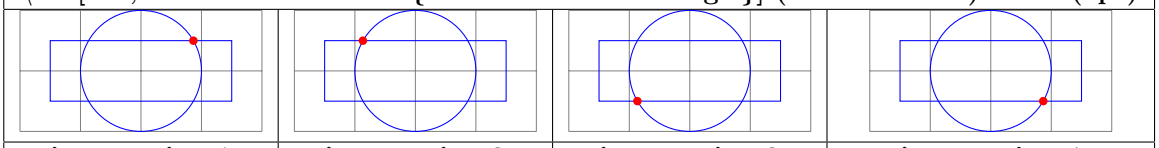
at (1,1 |- 3,3)	at (1,1 -| 3,3)

5.2.9 Coordinates relative to an intersection

PGFmanual section : 13-3-2

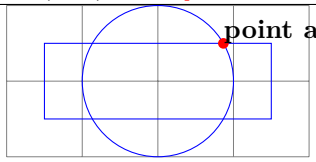
Load package : \usetikzlibrary{intersections}

```
\draw [name path=cercle] (2,1) circle (1cm);
\draw [name path=rectangle] (0.5,0.5) rectangle +(3,1);
\fill [red,name intersections={of=cercle and rectangle}] (intersection-1) circle (2pt)
```

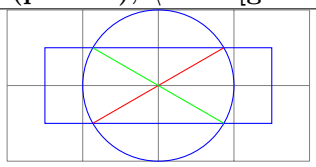


intersection-1	intersection-2	intersection-3	intersection-4

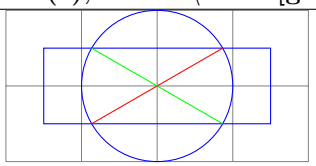
```
\fill [red, name intersections={of=cercle and rectangle}]
(intersection-1) circle (2pt) node[black,above right] {point a} ;
```



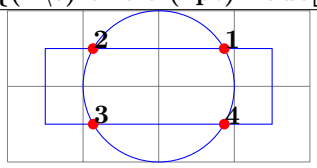

```
\fill [red, name intersections={of=cercle and rectangle, name=point}];
\draw [red] (point-1) - - (point-3); \draw [green] (point-2) - - (point-4);
```



```
\fill [red, name intersections={of=cercle and rectangle, by={a,b,c,d}}];
        \draw [red] (a) - - (c);        \draw [green] (b) - - (d);
```



```
\fill [name intersections={of=cercle and rectangle, name=i, total=\t}] [red]
  \foreach \s in {1,...,\t} {(i-\s) circle (2pt) node[black,above right] {\s}}
```

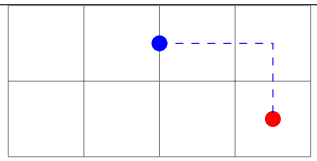


5.3 Calculated positions

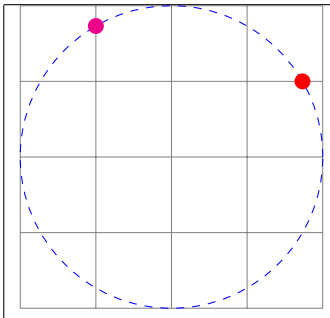
5.3.1 Calculated positions with “pgfmath”

PGFmanual section : 13-2-1

Package automatically loaded with Tikz



```
Explicite : \fill [red] (canvas cs:x=2cm+1.5cm,y=1.5cm-1cm) circle (3pt);
Implicite : \fill [red] (2cm+1.5cm,1.5cm-1cm) circle (3pt);
```

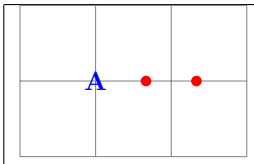


```
\draw[dashed] (2,2) circle (2);
\fill [red](2+ 2*cos 30 , 2+2*sin 30) circle (3pt);
\fill[magenta] (2+2*cos{(120)} , 2+2*sin{(120)}) circle (3pt);
```

5.4 Calculated positions with “calc librairy calc”

PGFmanual section : 13-5

Load package : \usetikzlibrary{calc}

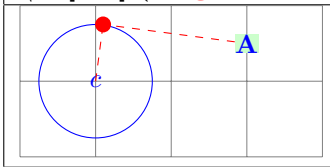



```
\node (a) at (1,1) {A};
\fill [red] ($(a) + 2/3*(1cm,0)$) circle (2pt);
\fill [red] ($(a) + 4/3*(1cm,0)$) circle (2pt);
```

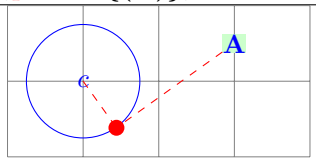
5.5 Tangents with “calc librairy”

PGFmanual section : 13-2-4

```
\node[fill=green!20] (a) at (3,1.5) {A};
\fill[red] (tangent cs:node=c,point={(A)},solution=1);
```



solution=1

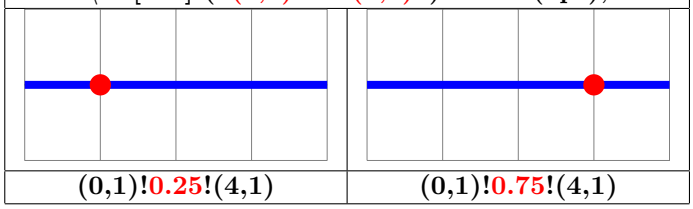


solution=2

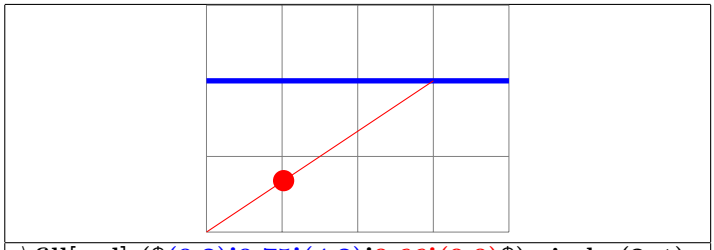
5.5.1 Percentage position

PGFmanual section : 13-5-3

```
\fill[red] ($(0,1)!.25!(4,1)$) circle (4pt);
```



(0,1)!0.25!(4,1) | (0,1)!0.75!(4,1)

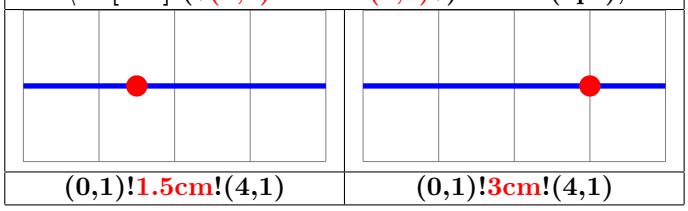


```
\fill[red] ($(0,2)!0.75!(4,2)!0.66!(0,0)$) circle (2pt);
```

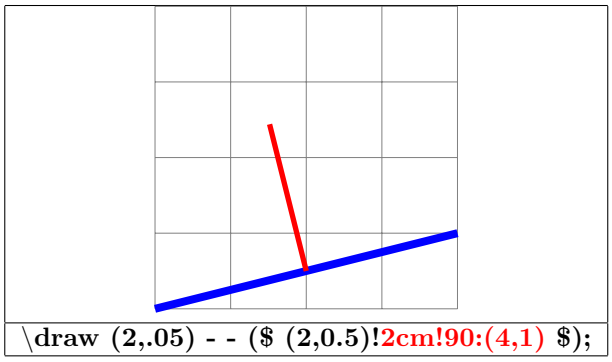
5.5.2 Position at a given distance

PGFmanual section : 13-5-4

```
\fill[red] ($(0,1)!1.5cm!(4,1)$) circle (4pt);
```



(0,1)!1.5cm!(4,1) | (0,1)!3cm!(4,1)

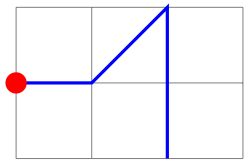
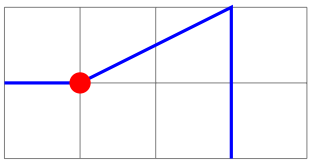
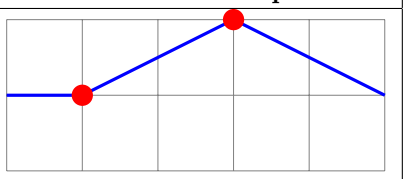


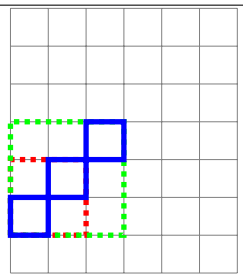
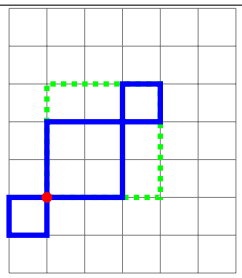
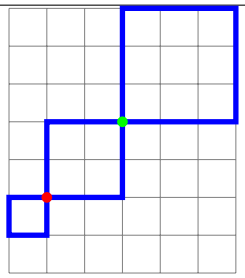
```
\draw (2,.05) - - ($ (2,0.5)!2cm!90:(4,1) $);
```

5.5.3 Relative coordinates

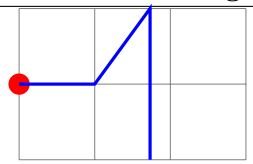
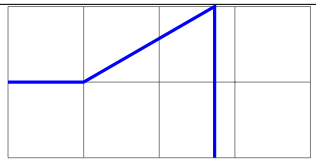
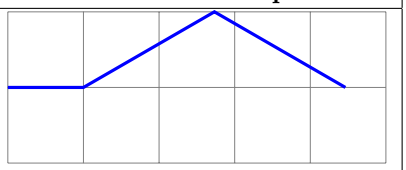
5.5.4 Cartesian coordinates

PGFmanual section : 13-4-1

relative to the origin	relative to a position	relative to the last position
		
(0,0) - - (1,0) - - (2,1) - - (2,-1)	(0,0) - - (1,0) - - +(2,1) - - +(2,-1)	(0,0) - - (1,0) - - ++(2,1) - - ++(2,-1)

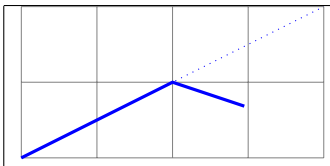
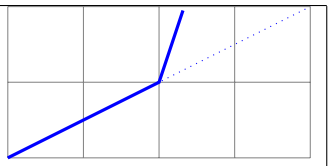
		
\draw (0,0) rectangle (1,1) rectangle (2,2) rectangle (3,3);	\draw (0,0) rectangle (1,1) rectangle +(2,2) rectangle +(3,3);	\draw (0,0) rectangle (1,1) rectangle ++(2,2) rectangle ++(3,3);

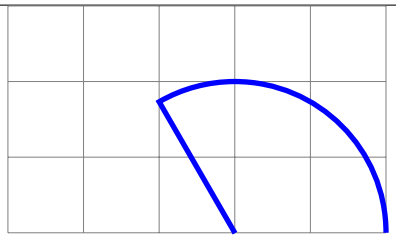
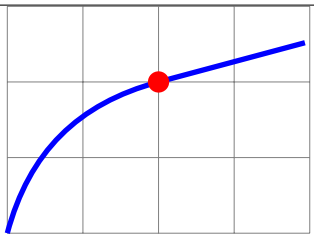
5.5.5 Polar

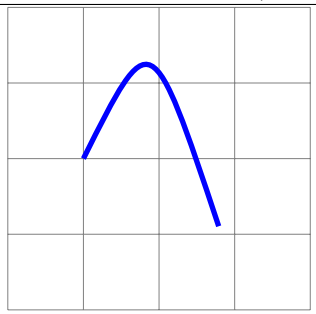
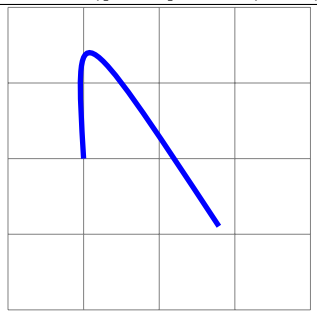
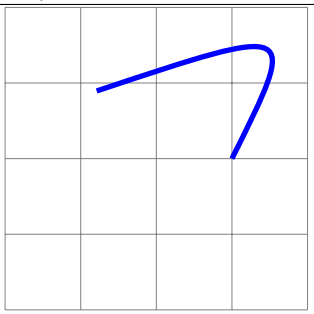
relative to the origin	relative to a position	relative to the last position
		
(0:0) - - (0:1) - - (30:2) - - (-30:2)	(0:0) - - (0:1) - - +(30:2) - - +(-30:2)	(0:0)- - (0:1) - - ++(30:2) - - ++(-30:2)

5.5.6 Relative polar coordinate

PGFmanual section : 13-4-2

	
([turn]-45:1cm)	([turn]45:1cm)

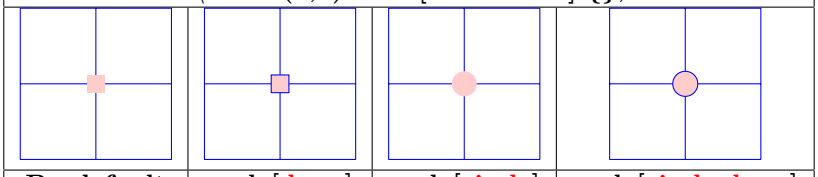
	
\draw (4,0) arc (0 :120 :2) - - ([turn]90:2cm) ;	\draw (0,0) to [bend left] (2,2) - - ([turn]0:2cm);

\draw(1,2) .. controls ([turn]0:2cm) .. ([turn]-90:2cm);		
		
([turn]0:2cm) .. ([turn]-90:2cm)	([turn]30:2cm) .. ([turn]-90:2cm)	([turn]0:2cm) .. ([turn]90:2cm)

6 Nodes

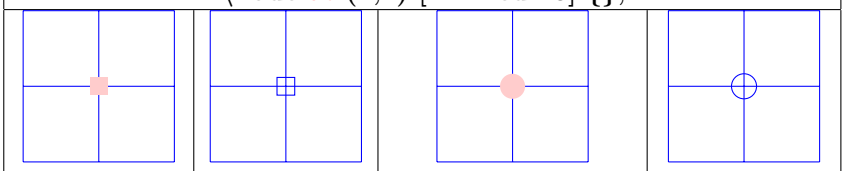
6.1 Creation of nodes

\draw (1,1) node[fill=red!20] {};



By default | node[draw] | node[circle] | node[circle,draw]

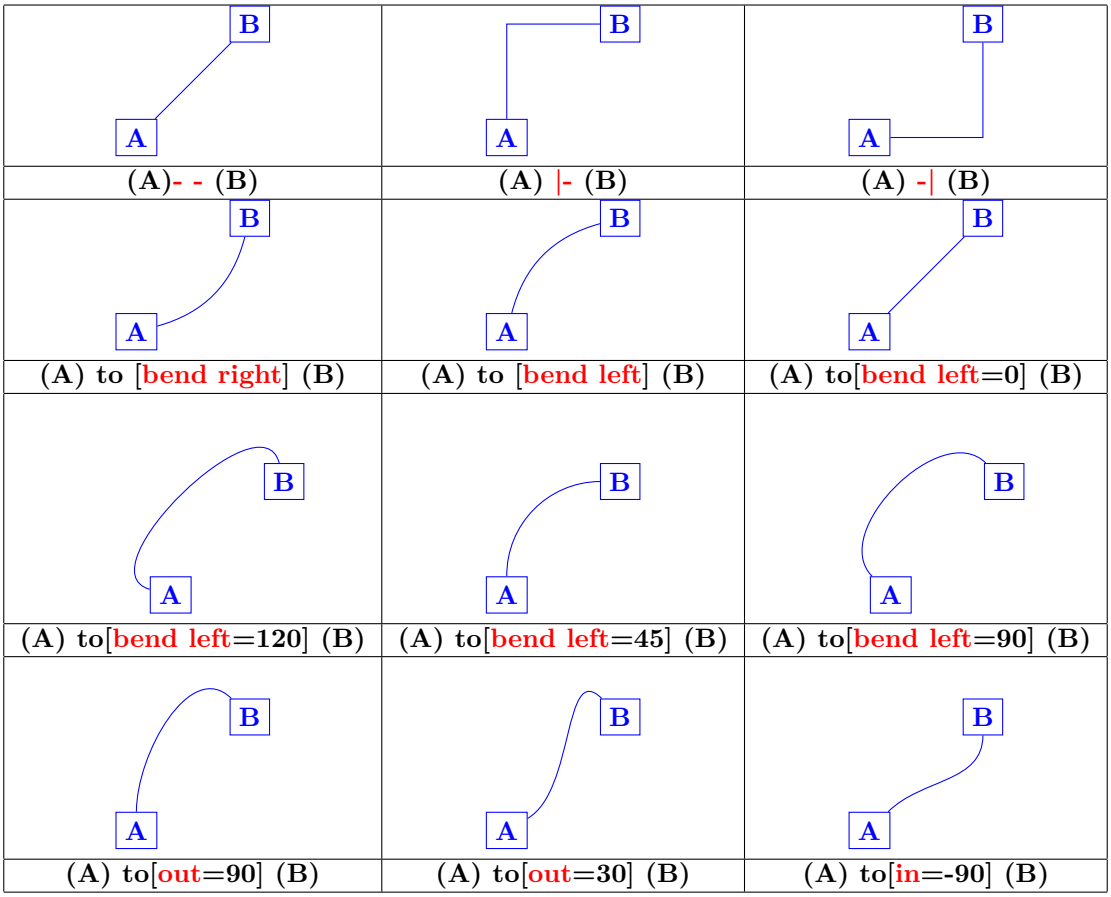
\node at (1,1) [fill=red!20] {};



[fill=red!20] | [draw] | [circle,fill=red!20] | [circle,draw]

Other type of nodes see page 73

6.2 Links



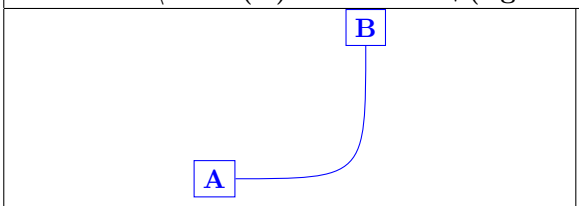
(A)- - (B) | (A) |- (B) | (A) -| (B)

(A) to [bend right] (B) | (A) to [bend left] (B) | (A) to[bend left=0] (B)

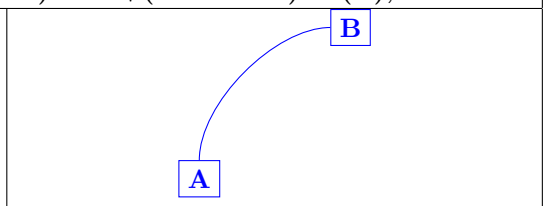
(A) to[bend left=120] (B) | (A) to[bend left=45] (B) | (A) to[bend left=90] (B)

(A) to[out=90] (B) | (A) to[out=30] (B) | (A) to[in=-90] (B)

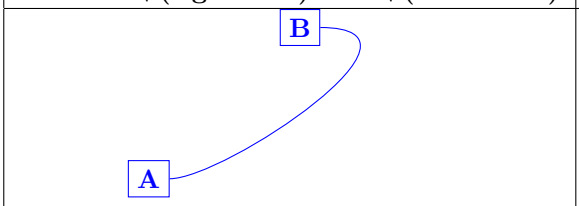
\draw (A) .. controls +(right:2cm) and +(down:2cm) .. (B);



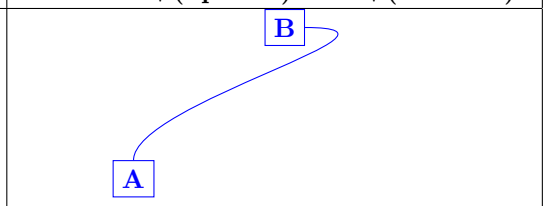
controls +(right:2cm) and +(down:2cm)



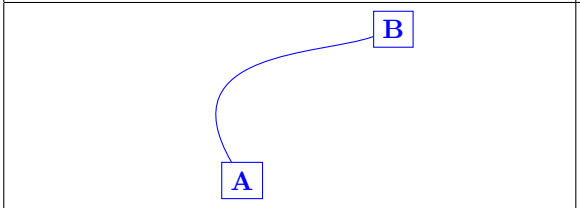
controls +(up:1cm) and +(left:1cm)



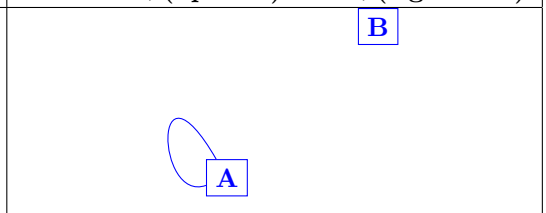
controls +(right:1cm) and +(right:2cm)



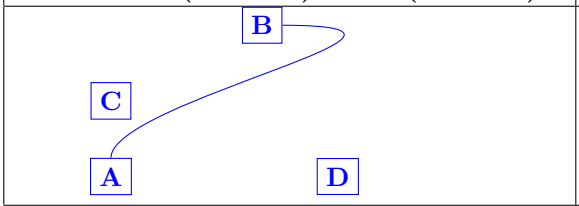
controls +(up:1cm) and +(right:2cm)



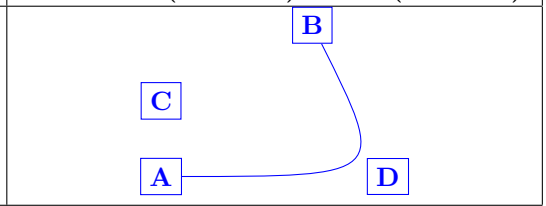
controls +(120:2cm) and +(200:1cm)



controls +(120:2cm) and +(200:1cm)



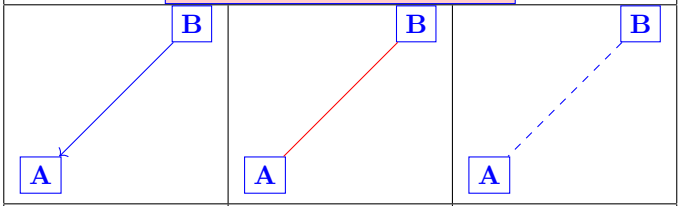
controls +(C) and +(D)



controls +(D)

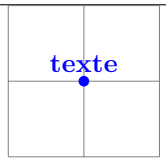
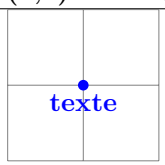
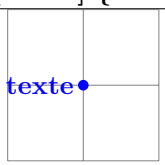
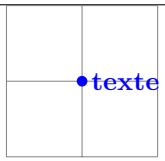
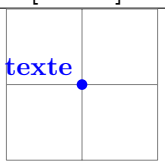
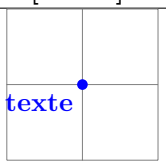
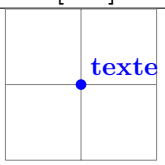
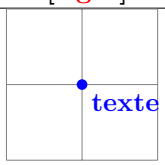
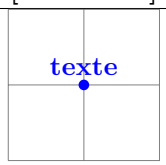
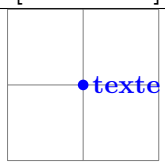
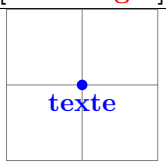
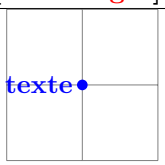
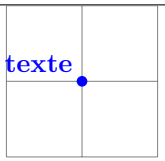
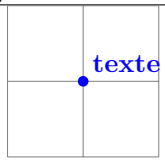
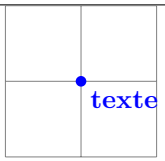
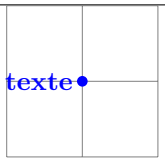
```
\node[draw] (A) at (0,0) {A}
\node[draw] (B) at (2,2) {B} edge [->] (A);
```

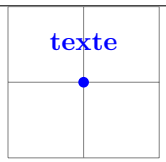
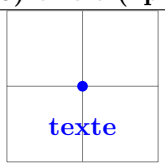
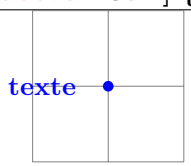
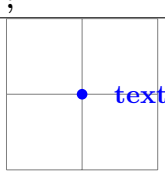
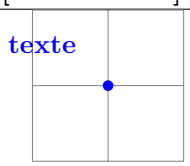
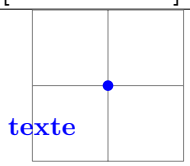
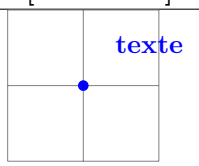
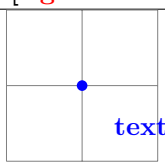
PGFmanual section : 17-12-1



[->] [red] [dashed]

6.3 Node labels

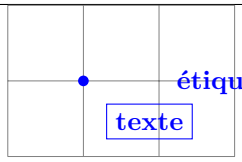
\fill(0,0) circle (2pt) node[above] {texte} ;			
			
[above]	[below]	[left]	[right]
			
[above left]	[below left]	[above right]	[below right]
			
[anchor=south]	[anchor=west]	[anchor=north]	[anchor=east]
			
[anchor=south east]	[anchor=south west]	[anchor=north west]	[anchor=north east]

\fill(0,0) circle (2pt) node[above=.3cm] {texte} ;			
			
[above=.3cm]	[below=.3cm]	[left=.3cm]	[right=.3cm]]
			
[above left=.3cm]	[below left=.3cm]	[above right=.3cm]	[below right=.3cm]]

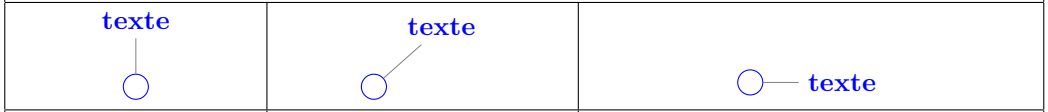
\shorthandoff{ :} [1]
\node [draw,label=right :texte] {}
\shorthandon{ :}

texte	texte	texte	texte	texte
label=right	label=left	label=above	label=below	label=45

\fill(0,0) circle (2pt) node[below right=.3cm,draw,label=45 :étiquette] {texte} ;

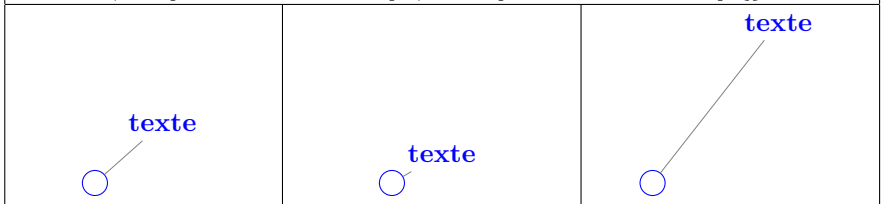


\shorthandoff{ :} \node[circle,draw,blue,pin=texte] {} ; \shorthandon{ :} [1]



[circle,pin=texte]	[circle,pin=60 :texte]	[circle,pin=right :texte]

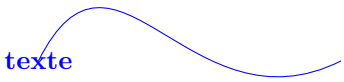
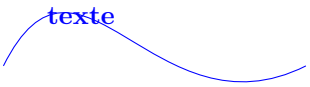
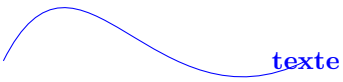
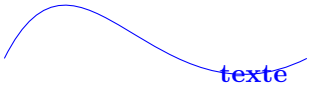
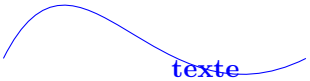
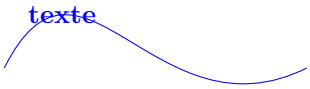
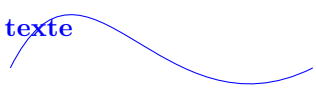
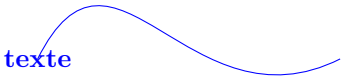
\tikz[pin position=60] \node [circle,pin=texte] {} ;



[pin position=60]	[pin distance=0 cm]	[pin distance=2 cm]
By default : above	By default : 3 ex	

[1] Only useful when the package babel is loaded with the frenchb option

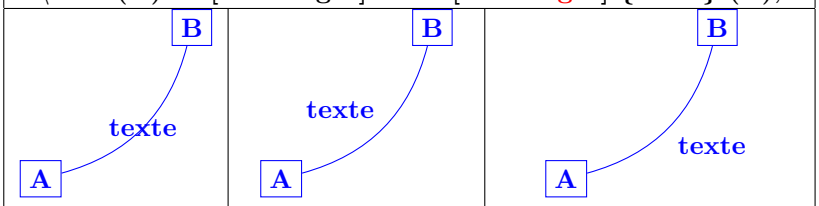
6.4 Nodes on a path

\draw(0,0) .. controls (1,2) and (2,-1) .. (4,0) node[at end] {texte} ;		
		
pos=0	pos=.33	at end (pos=1)
		
very near end (pos=0.875.)	near end (pos=0.75)	midway (pos=0.5)
		
near start (pos=0.25)	very near start (pos=0.125)	at start (pos=0)

\draw(0,0) .. controls (1,2) and (2,1) .. (4,0) node[sloped,midway] {texte} ;		
sloped	above	below

\draw(0,0) .. controls (1,2) and (2,1) .. (5,0) node[sloped,midway,allow upside down] {texte} ;		
sloped	above	below

\draw(A) to [bend right] node [bend right] {texte} (B);

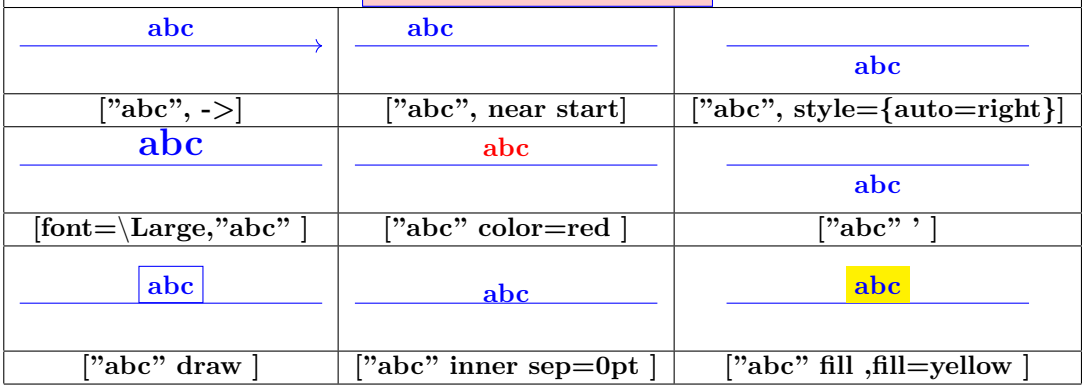


[bend right] | [auto,bend right] | [auto,swap,bend right]

6.5 Nodes on an edge

\draw(0,0) edge [”abc”, ->] (4,0);

PGFmanual section : 17-12-2



[”abc”, ->] | [”abc”, near start] | [”abc”, style={auto=right}]

[font=\Large,”abc”] | [”abc” color=red] | [”abc” ’]

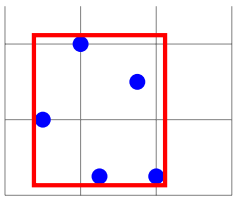
[”abc” draw] | [”abc” inner sep=0pt] | [”abc” fill ,fill=yellow]

\draw[every edge quotes/.style={fill=yellow}] (0,0) edge [”abc”] (4,0);

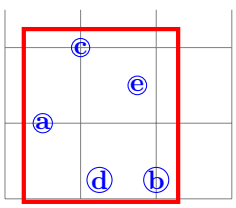
6.6 Fitting nodes

Load package : \usetikzlibrary{fit}

PGFmanual section : 52

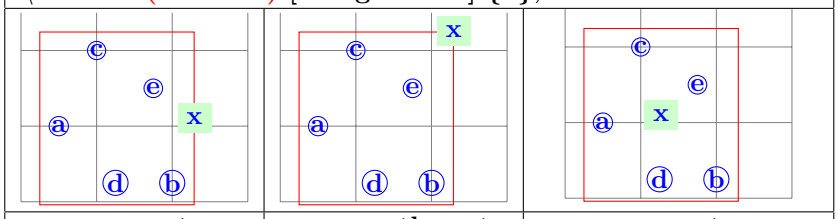


```
\fill  (.5,1) circle (3pt);
\fill  (2,.25) circle (3pt);
\fill  (1,2) circle (3pt);
\fill  (1.25,0.25) circle (3pt);
\fill  (1.75,1.5) circle (3pt);
\node[draw=red,ultra  thick,fit={(.5,1)  (2,.25)  (1,2)
(1.25,0.25) (1.75,1.5) }] {} ;
```



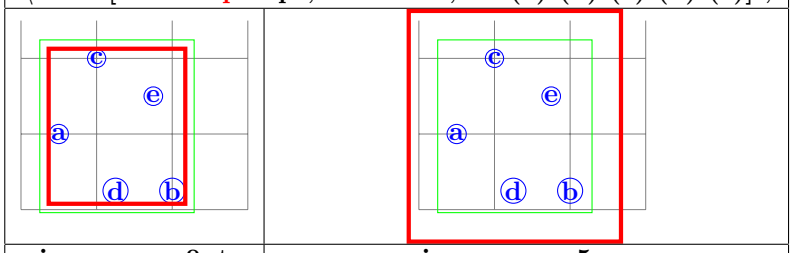

```
[dot/.style={inner sep=0pt,draw,circle,blue}]
\node[dot] (a) at (.5,1) {a};
\node[dot] (b) at (2,.25) {b};
\node[dot] (c) at (1,2) {c};
\node[dot] (d) at (1.25,0.25) {d};
\node[dot] (e) at (1.75,1.5) {e};
\node[draw=red,ultra thick,fit=(a) (b) (c) (d) (e)] {}
```

```
\node[draw=red,ultra thick,fit=(a) (b) (c) (d) (e)] (xxx) {}
\node at (xxx.east) [fill=green!20] {x};
```



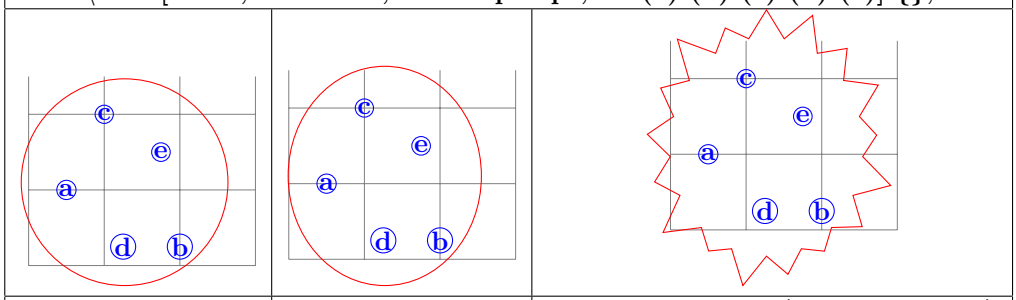
xxx.east | xxx.north east | xxx.center

```
\node [draw=green,fit=(a) (b) (c) (d) (e)] ;
\node [inner sep=0pt,draw=red,fit=(a) (b) (c) (d) (e)] ;
```



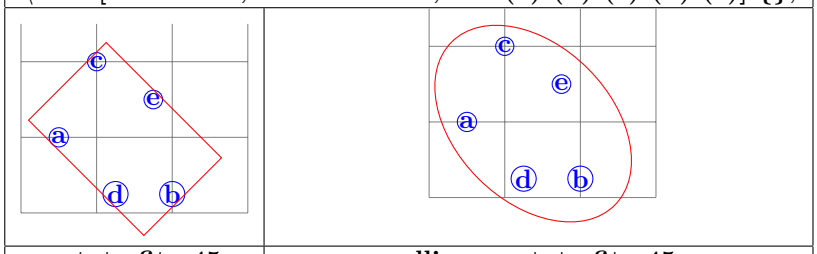
inner sep=0pt | inner sep=.5cm

```
\node[circle,draw=red,inner sep=0pt,fit=(a) (b) (c) (d) (e)] {};
```



circle | ellipse | shape=starburst (see section 16)

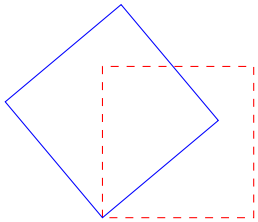
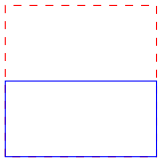
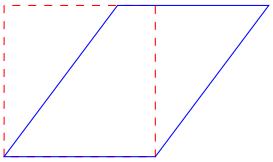
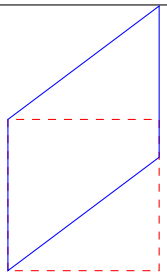
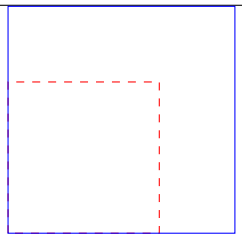
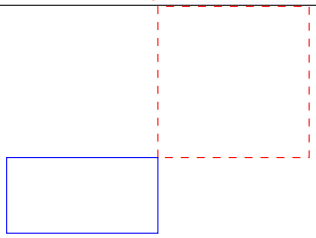
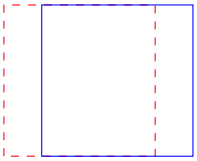
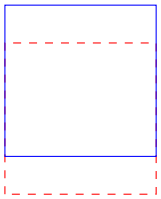
```
\node[draw=red, rotate fit=45, fit=(a) (b) (c) (d) (e)] {};
```



rotate fit=45 | ellipse, rotate fit=45

7 Transformations

PGFmanual section : 25-3

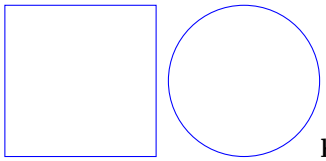
\draw[rotate,blue] (0,0) rectangle (2,2) ;			
			
rotate=40	x=1cm,y=0.5cm	xslant=0.75	yslant=0.75
			
scale=1.5	scale=-1	xshift=0.5cm	yshift=0.5cm

8 Placing the picture

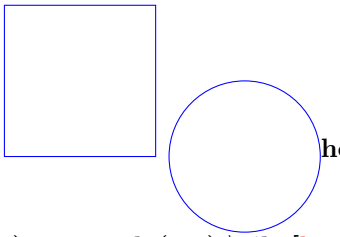
8.1 In the text

8.1.1 Without offset

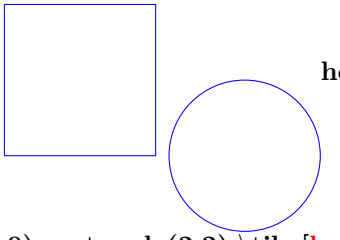
PGFmanual section : 12-2

picture in the text  here is the following code : \tikz \draw (0,0) rectangle(2,2);\tikz \draw (0,0) circle (1);

8.1.2 With zero offset

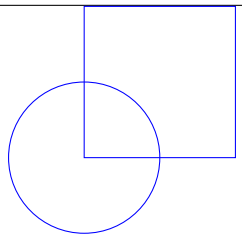
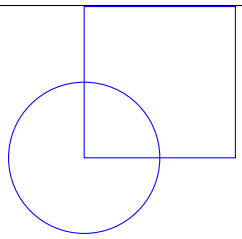
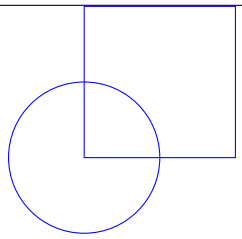
picture in the text  here is the following code : \tikz[baseline=0pt] \draw (0,0) rectangle(2,2);\tikz[baseline=0pt] \draw (0,0) circle (1);

8.1.3 With an offset

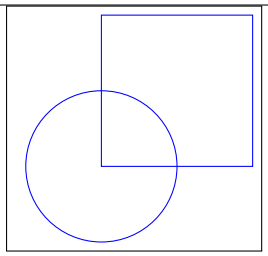
picture in the text  here is the following code : \tikz[baseline=1cm] \draw (0,0) rectangle(2,2);\tikz[baseline=1cm] \draw (0,0) circle (1);

8.2 In a tikzpicture environment

PGFmanual section : 12-1

text before  text after	text before \begin{tikzpicture}[blue] \draw (0,0) rectangle(2,2); \draw (0,0) circle (1); \end{tikzpicture} text after
text before  text after	text before \begin{tikzpicture}[blue,baseline=0pt] \draw (0,0) rectangle(2,2); \draw (0,0) circle (1); \end{tikzpicture} text after
text before  text after	text before \begin{tikzpicture}[blue,baseline=1cm] \draw (0,0) rectangle(2,2); \draw (0,0) circle (1); \end{tikzpicture} text after

8.3 In a fbox environment

text before  text after	text before
	\fbox{
	\begin{tikzpicture}[blue,baseline=0pt]
	\draw (0,0) rectangle(2,2);
	\draw (0,0) circle (1);
	\end{tikzpicture}
	}
	text after

8.4 Bounding box

PGFmanual section : 15-8

\draw [use as bounding box] (1,0) rectangle (2,1); \draw[blue] (-1,0) - - (3,1);	
texte avant texte après	texte avant texte après
(1,0) rectangle (2,1)	(0,0) rectangle (0,0)

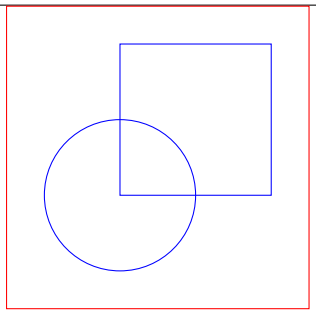
```
texte avant. \begin{tikzpicture} [trim left=1cm]
\draw[blue] (-1,0) - - (3,1); \draw[red] (0,0) grid (2,1);
\end{tikzpicture}texte après
```

texte avant. texte après

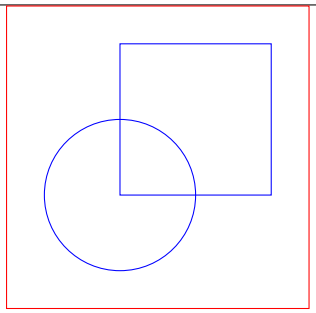
[trim left=1cm]

texte avant. texte après

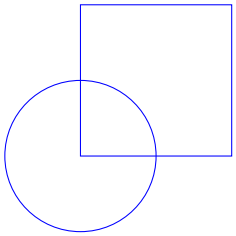
[trim right= 1cm]

text before  text after

```
text before
\begin{tikzpicture}[blue]
\draw [red,use as bounding box] (-1.5,-1.5) rectangle (2.5,2.5);
\draw (0,0) rectangle(2,2);
\draw (0,0) circle (1);
\end{tikzpicture}
text after
```

text before  text after

```
text before
\begin{tikzpicture}[blue,baseline=0pt]
\draw [red,use as bounding box] (-1.5,-1.5) rectangle (2.5,2.5);
\draw (0,0) rectangle(2,2);
\draw (0,0) circle (1);
\end{tikzpicture}
text after
```

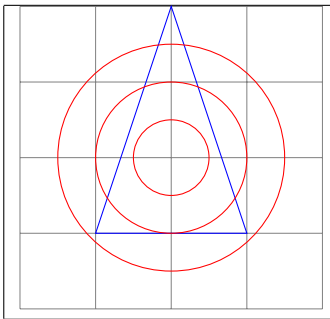
text before  text after

```
text before
\begin{tikzpicture}[blue,baseline=0pt]
\useasboundingbox (-1.5,-1.5) rectangle (2.5,2.5);
\draw (0,0) rectangle(2,2);
\draw (0,0) circle (1);
\end{tikzpicture}
text after
```

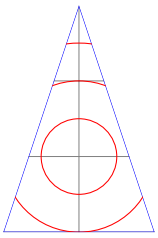
```
\begin{tikzpicture}[blue]
\fill (0,0) circle (5pt);
\fill (2,1) circle (5pt);
\draw[red] (current bounding box.south west) rectangle (current bounding box.north east);
\end{tikzpicture}
```

8.5 Clipping the picture

PGFmanual section : 15-9

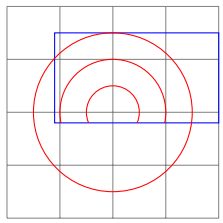


no clipping



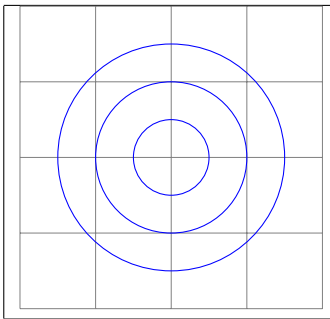
```
\clip (-1,-1) - -(0,2) - - (1,-1) - - cycle;
```

8.6 Partial clipping

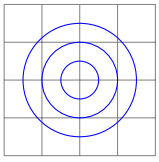


```
\tikzpicture[red,scale=.7]
\draw[help lines] (-2,-2) grid (2,2);
\draw[blue] (-1.1,-0.2) rectangle (2,1.5);
\draw (0,0) circle (1.5);
\clip (-1.1,-0.2) rectangle (2,1.5);
\draw (0,0) circle (.5);
\draw (0,0) circle (1);
\endtikzpicture
```

8.6.1 Scaling



Normal size



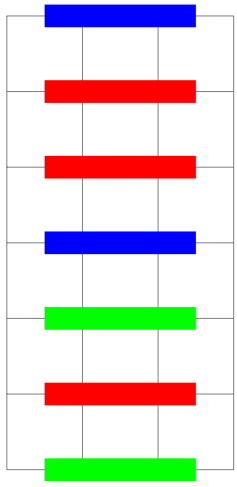
```
\tikzpicture[blue,scale=.5]
```

9 Scope

9.1 Environment Scope

PGFmanual section : 12-3

```
\begin{tikzpicture}[line width = 3mm]

\draw (0.5,6) - - (2.5,6);

\begin{scope}[red]
\draw (0.5,5) - - (2.5,5);
\draw (0.5,4) - - (2.5,4);
\end{scope}

\draw (0.5,3) - - (2.5,3);

\begin{scope}[green]
\draw (0.5,2) - - (2.5,2);
\draw [red] (0.5,1) - - (2.5,1);
\draw (0.5,0) - - (2.5,0);
\end{scope}

\end{tikzpicture}
```



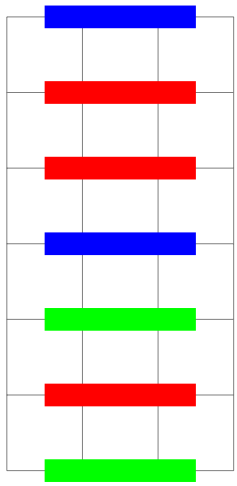
9.2 library scopes

9.2.1 Shorthand for Scope Environments

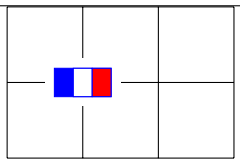
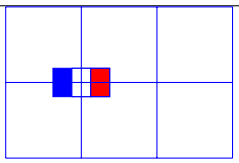
PGFmanual section : 12-3-2

Load package : \usetikzlibrary{scopes}

```
\begin{tikzpicture}[line width = 3mm]

\draw (0.5,6) - - (2.5,6);

{ [red]
\draw (0.5,5) - - (2.5,5);
\draw (0.5,4) - - (2.5,4);
}

\draw (0.5,3) - - (2.5,3);

{ [green]
\draw (0.5,2) - - (2.5,2);
\draw [red] (0.5,1) - - (2.5,1);
\draw (0.5,0) - - (2.5,0);
}

\end{tikzpicture}
```



9.2.2 Single Command Scopes

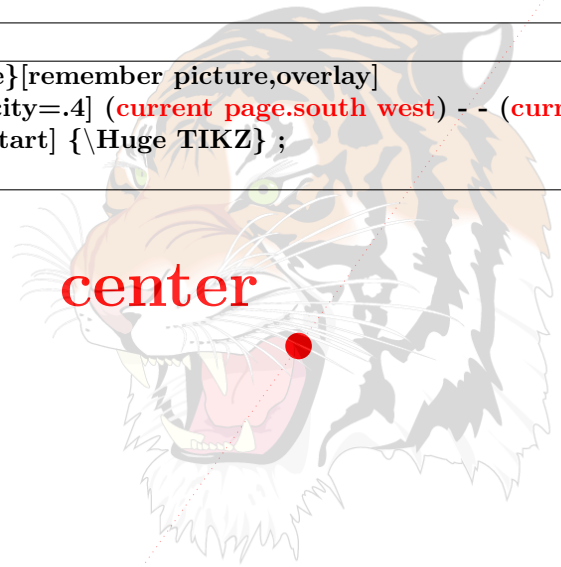
	
\node [fill=white] at (1,1) {\DFR}; \scoped [on background layer] \draw (0,0) grid (3,2);	\node [fill=white] at (1,1) {\DFR}; \draw (0,0) grid (3,2);

10 Absolute position on a page

```
\begin{tikzpicture}[remember picture,overlay]
\fill(current page.north) circle (5pt) node[below left=4mm] \Huge north ;
\fill(current page.north east) circle (5pt) node[below left=4mm] \Huge north east ;
\fill(current page.north west) circle (5pt) node[below right=4mm] \Huge north west ;
\fill(current page.east) circle (5pt) node[above left=4mm] \Huge east ;
\fill(current page.center) circle (5pt) node[above left=4mm] \Hugecenter ;
\fill(current page.west) circle (5pt) node[above right=4mm] \Huge west ;
\fill(current page.south) circle (5pt) node[above right=4mm] \Huge south ;
\fill(current page.south west) circle (5pt) node[above right=4mm] \Huge south west ;
\fill(current page.south east) circle (5pt) node[above left=4mm] \Huge south east ;
\end{tikzpicture}
```

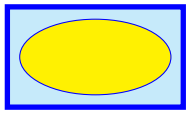
```
\begin{tikzpicture}[remember picture,overlay]
\node [opacity=.15] at (current page.center) {\includegraphics[width=8cm]{tiger} };
\end{tikzpicture}
```

```
\begin{tikzpicture}[remember picture,overlay]
\draw[dotted,opacity=.4] (current page.south west) - - (current page.north east)
      node[near start] {\Huge TIKZ} ;
\end{tikzpicture}
```



11 Background

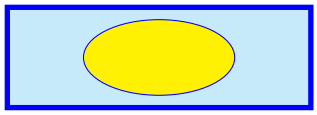
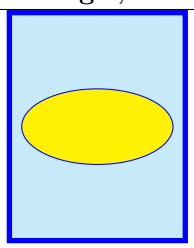
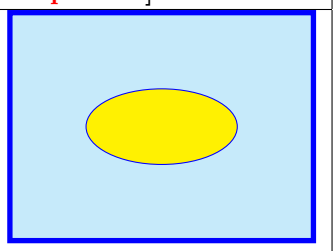
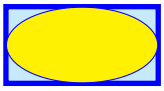
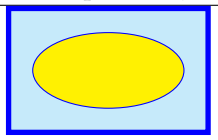
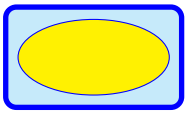
11.1 Framing



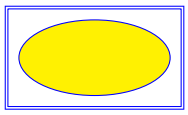
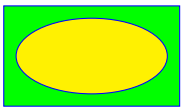
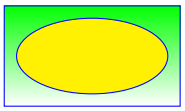
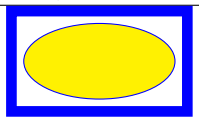
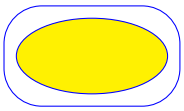
[1]

```
\begin{tikzpicture}[show background rectangle]
\filldraw[fill=yellow] (0,0) ellipse (1 and .5 );
\end{tikzpicture}

Other syntax :
\begin{tikzpicture}[framed]
```

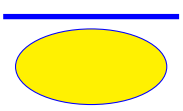
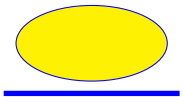
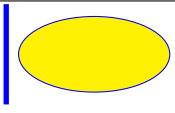
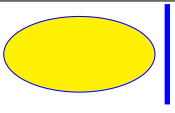
11.1.1 Options

[show background rectangle,inner frame xsep=1cm]		
		
inner frame xsep=1cm	inner frame ysep=1cm	inner frame sep=1cm
By default: inner frame xsep=1ex , inner frame ysep=1ex		
		
tight background	loose background	rounded corners
(inner frame sep = 0pt)	(inner frame sep = 2ex)	

11.1.2 Style

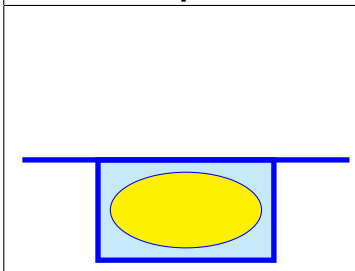
[background rectangle/.style={double,draw=blue},framed]				
				
double	fill=green	top color=green	line width=4pt	rounded corners=0.5cm

11.2 Partial framing

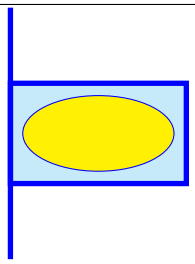
			
show background top	show background bottom	show background left	show background right

[1] \tikzset{background rectangle/.style={fill=cyan!20,draw=blue,line width=2pt}}

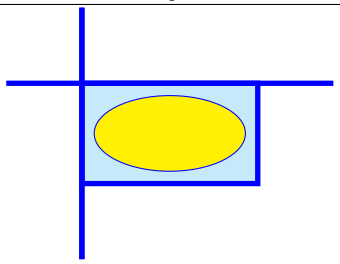
[framed,show background top,outer frame xsep=1cm]



outer frame xsep=1cm



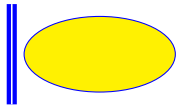
outer frame ysep=1cm



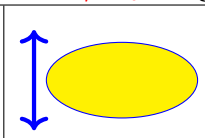
outer frame sep=1cm

11.2.1 Style

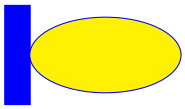
```
\begin{tikzpicture}[show background left,
    [background left/.style={double,ultra thick,draw=blue}]
```



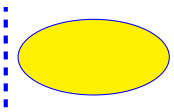
double



<->

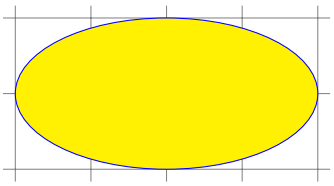


line width=10pt



dashed

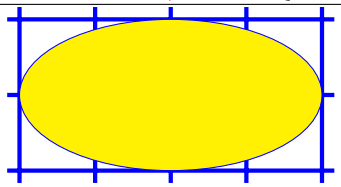
11.2.2 Gridding



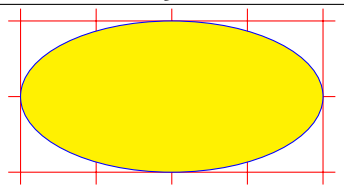
```
\begin{tikzpicture}[show background grid]
\filldraw[fill=yellow] (0,0) ellipse (2 and 1);
\end{tikzpicture}

Other syntax :
\begin{tikzpicture}[gridded]
```

11.2.3 Style

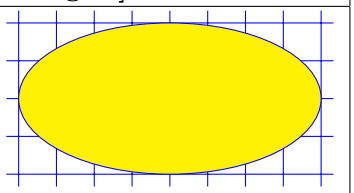
[background grid/.style={ultra thick,draw=blue},show background grid]



ultra thick ,draw=blue,draw=blue

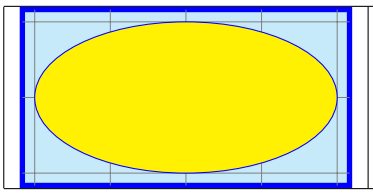


draw=red



step=.5cm,draw=blue

11.2.4 Framing and gridding



```
\begin{tikzpicture}[framed , gridded ]
\filldraw[fill=yellow] (0,0) ellipse (2 and 1);
\end{tikzpicture}
```

12 Defining your own colors

12.1 Basic colors

black	blue	brown	cyan	darkgray
gray	green	lightgray	lime	magenta
olive	orange	pink	purple	red
teal	violet	white	yellow	

[blue!10]	[blue!30]	[blue!50]	[blue!70]	[blue!90]

12.2 Colors mixing

[blue!30!red]	[red!80!blue!20]	[red!80!blue!50]	[red!80!blue!50!black!40]

12.3 Naming a color

PGFmanual section : 15-2

12.3.1 Percentage of red , green and blue

```
\definecolor{macouleur}{rgb}{.75,0.5,0.25}
(75% de rouge 50% de vert 25% de bleu)
\fill [macouleur] (0,0) rectangle (2,1);
```

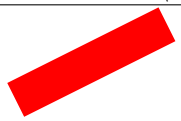
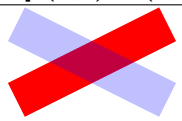
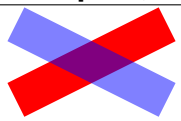
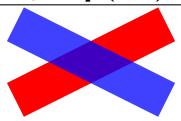
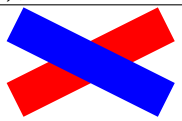
12.3.2 From existing color

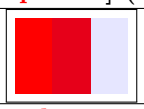
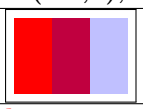
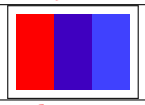
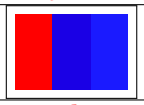
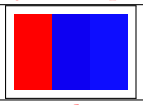
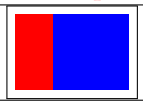
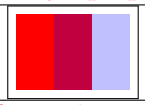
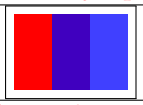
```
\colorlet{monrouge}{red!25}
\fill [monrouge] (0,0) rectangle (2,1);
```

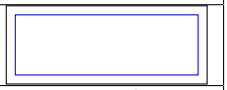
```
\colorlet{monviolet}{red!25!blue}
\fill [monviolet] (0,0) rectangle (2,1);
```

13 Opacity

PGFmanual section : 23-2

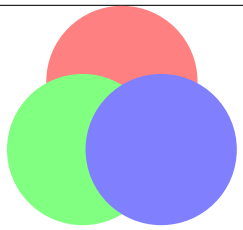
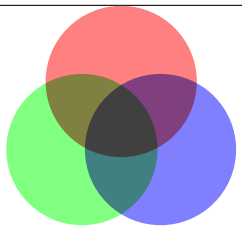
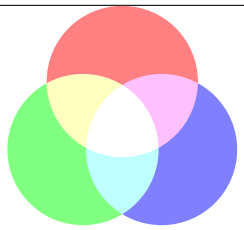
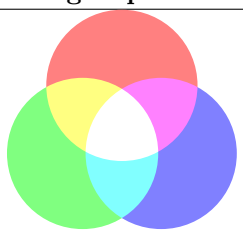
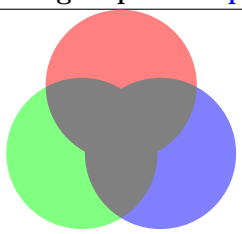
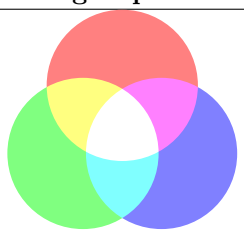
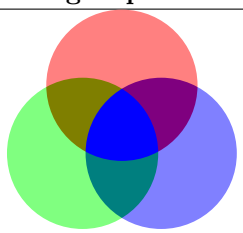
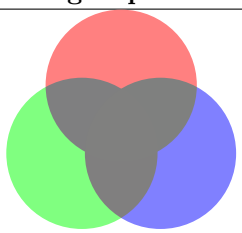
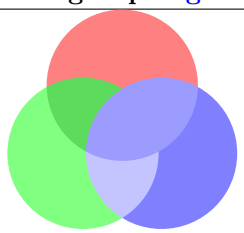
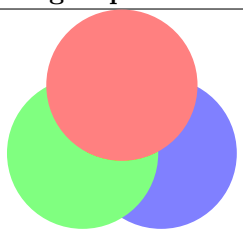
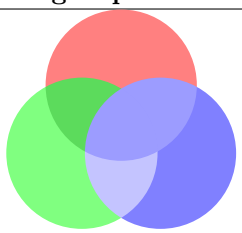
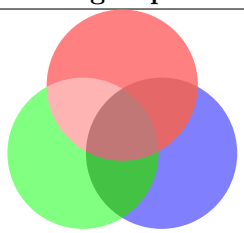
\draw[red] (0,0) – (2,1); \draw [blue,draw opacity=0] (0,1) - - (2,0);				
				
draw opacity=0	draw opacity=0.25	draw opacity=0.5	draw opacity=0.75	draw opacity=1

\fill[red] (0,0) rectangle (1,1); \fill[blue,transparent] (0.5,0) rectangle (1.5,1);			
			
transparent	ultra nearly transparent	very nearly transparent	nearly transparent
			
semitransparent	nearly opaque	very nearly opaque	ultra nearly opaque
			
opaque	fill opacity=.25	fill opacity=.5	fill opacity=.75

\node at (1,1) [text opacity=1] { \Huge texte} ;				
				
text opacity=1	text opacity=0.75	text opacity=0.5	opacity=0.25	text opacity=0

13.1 Blend Modes

PGFmanual section : 23-3

		
blend group=normal	blend group=multiply	blend group=screen
		
blend group=overlay	blend group=darken	blend group=lighten
		
blend group=difference	blend group=exclusion	blend group=hue
		
blend group=saturation	blend group=color	blend group=luminosity

Error message Unknow blend mode !			
blend group=colordodge	blend group=colorburn	blend group=hardlight	blend group=softlight

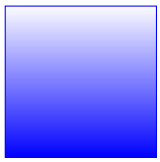
13.2 Fading

Load package : \usetikzlibrary{fadings}

13.2.1 Preset patterns

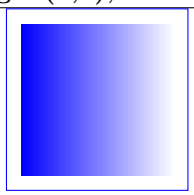
PGFmanual section : 51

\fill [blue,path fading=north] (-1,-1) rectangle (1,1);

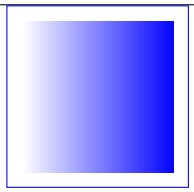


path fading=north

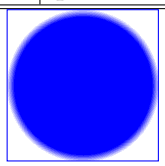
path fading=south



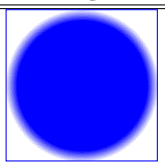
path fading=east



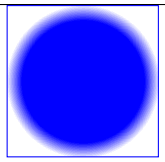
path fading=west



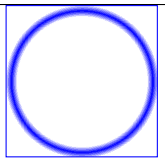
path fading=circle with fuzzy edge 10 percent



path fading=circle with fuzzy edge 15 percent



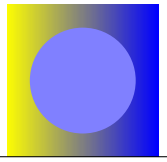
path fading=circle with fuzzy edge 20 percent

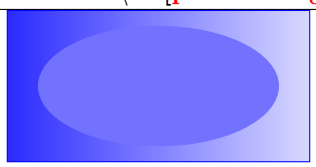
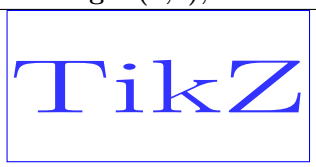
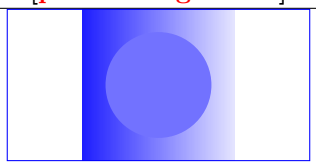
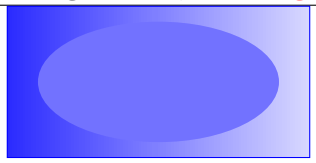
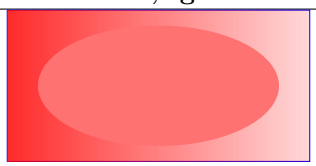
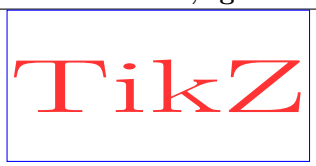


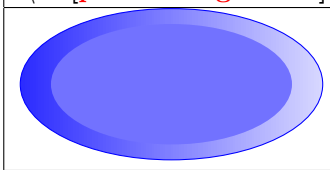
path fading=fuzzy ring 15 percent

13.2.2 Own patterns of fading with tikzfadingfrompicture

PGFmanual section : 23-4-1

Creation	*Visualization*
\begin{tikzfadingfrompicture}[name=filtre] \shade[left color=yellow,right color=blue!100] (0,0) rectangle (2,2); \fill[blue!50] (1,1) circle (0.7); \end{tikzfadingfrompicture}	
\begin{tikzfadingfrompicture}[name=tikz] \node [draw,text=transparent!20] {\fontfamily{ptm}\fontsize{25}{25}\bfseries\selectfont TikZ}; \end{tikzfadingfrompicture}	

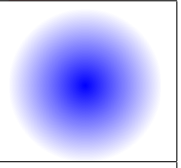
Use in a frame	
\fill[path fading=filtre] (-2,-1) rectangle (2,1);	
	
[path fading=filtre]	[path fading=tikz]
	
[path fading=filtre ,fit fading=false]	[path fading=tikz,fit fading=false]
	
left color=blue,right color=red	[path left color=blue,right color=red
	
[path fading=filtre ,red]	[path fading=tikz,red]

Use in an ellipse	
\fill[path fading=filtre] (-2,-1) ellipse (2 and 1);	
	
[path fading=filtre]	[path fading=tikz]

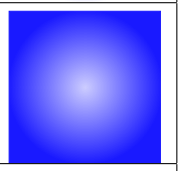
13.3 Creating fading patterns with tikzfading

```
\tikzfading[name=fade right, left color=transparent!0, right color=transparent!100]

\tikz \filldraw [red,path fading=fade right] (-1,-1) rectangle (1,1);
```

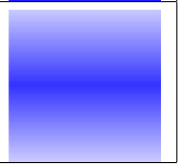
```
\tikzfading[name=fade out, inner color=transparent!0, outer color=transparent!100]

\tikz \filldraw [blue,path fading=fade out] (-1,-1) rectangle (1,1);
```



```
\tikzfading[name=fade inside, inner color=transparent!80, outer color=transparent!10]

\tikz \filldraw [blue,path fading=fade inside] (-1,-1) rectangle (1,1);
```



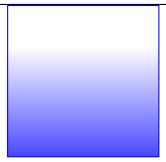
```
\tikzfading[name=middle, top color=transparent!80, bottom color=transparent!80, middle color=transparent!20]

\tikz \filldraw [blue,path fading=middle] (-1,-1) rectangle (1,1);
```



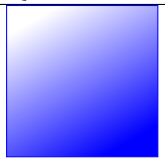
13.3.1 Modification of the fading pattern

PGFmanual section : 23-4-2

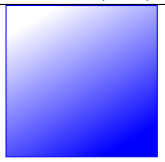
```
\fill [blue,path fading=north,fading transform={yshift=-.5cm}] (-1,-1) rectangle (1,1);
```



fading transform={yshift=-.5cm}



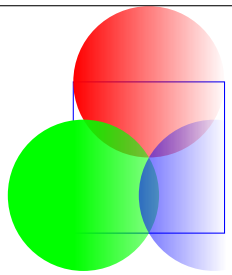
fading transform={yshift=-.5cm}



fading angle=30

PGFmanual section : 23-4-3

```
\begin{tikzpicture}
\draw (-1,-1) rectangle (1,1);
\path [scope fading=east] (-1,-1) rectangle (1,1);
\fill[red] ( 90:1) circle (1);
\fill[green] (210:1) circle (1);
\fill[blue] (330:1) circle (1);
\end{tikzpicture}
```



```
\tikz \node [black,scope fading=south,fading
angle=45,text width=5cm]
{ VisualTIKZ VisualTIKZ VisualTIKZ Visu-
alTIKZ VisualTIKZ VisualTIKZ VisualTIKZ
VisualTIKZ VisualTIKZ VisualTIKZ Visu-
alTIKZ VisualTIKZ VisualTIKZ };
```

VisualTIKZ VisualTIKZ
VisualTIKZ VisualTIKZ
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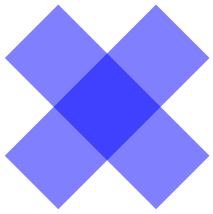
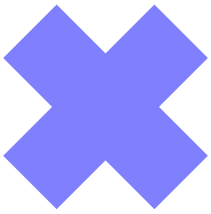
13.4 Transparency Groups

PGFmanual section : 23-5

```
\begin{tikzpicture}[opacity=.5]
\draw [line width=1cm] (0,0) – (2,2);
\draw [line width=1cm] (0,2) – (2,0);
\end{tikzpicture}
```



[opacity=.5]



[opacity=.5,transparency group]

Not working !

```
\begin{tikzpicture}
\shade [left color=red,right color=blue] (-2,-1) rect-
angle (2,1);
\begin{scope}[transparency group=knockout]
\fill][white] (-1.9,-.9) rectangle (1.9,.9);
\node [opacity=0] TikZ;
\end{scope}
\end{tikzpicture}
```

14 Create command

Load package : Warning: the creation of the command must be placed before \begin{document} !

syntax :\newcommand{\name}[number of variables]{Description}

Example : command with one variable :
Creation

```
 \newcommand
 {\maboite}[1]{                  % command named “maboite”with one variable
 \begin{center}                  % centering the box
 \tikzpicture \node[fill=yellow  % a yellow text box
 ,text centered                  % centering the text in the box
 ,text width=.5\linewidth]       %  to set the width of the box
 #1} ; \end{center}              % #1 will be replaced by the variable
 }
```

Utilisation : \maboite{contenu}

Load package : contenu

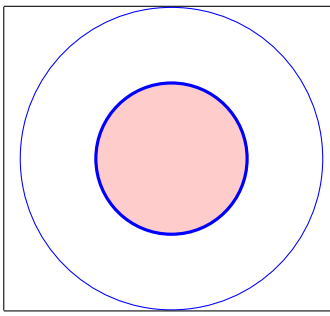
Example : command without variable :
creation

```
\newcommand{\DFR}{ \tikzpicture[scale=.25] \draw [fill=blue](0,0) rectangle (3,1.5);
\draw [fill=white](1,0) rectangle (2,1.5); \draw[fill=red](2,0) rectangle (3,1.5);\endtikzpicture }
```

Utilisation : \DFR

15 Creating styles

15.1 Styles without variable



```
\begin{tikzpicture} [mon style/.style={draw=blue, fill=red!20, very thick}]
\draw (0,0) circle (2cm);
\draw[mon style] (0,0) circle (1cm);
\end{tikzpicture}
```

15.2 Styles with variable

```
\begin{tikzpicture} [mon style/.style={draw=#1, thick, fill=#1!50, scale=.5}]
\filldraw [mon style=red] (0,0) rectangle (2,1);
\filldraw [mon style=blue] (3,0) rectangle (5,1);
\end{tikzpicture}
```

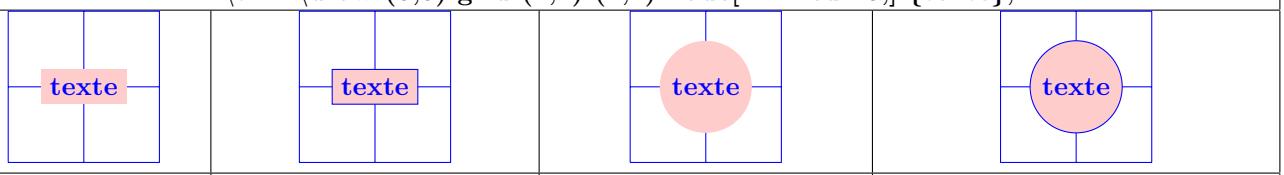
With a default value

```
\begin{tikzpicture} [mon style/.style={draw=#1,fill=#1!20,very thick},
mon style/.default=black]
\filldraw [mon style] (0,0) rectangle (2,1);
\filldraw [mon style=blue] (3,0) rectangle (5,1);
\end{tikzpicture}
```

16 Text highlighting

16.1 In a TikZ node

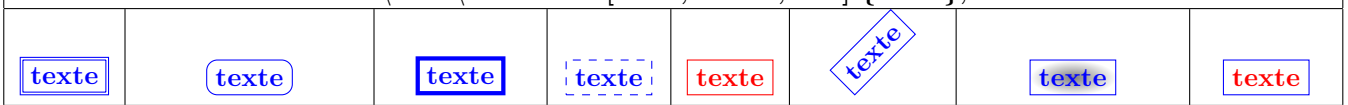
\tikz \draw (0,0) grid (2,2) (1,1) node[fill=red!20,] {texte};



node[fill=red!20]	node[fill=red!20,draw]	node[fill=red!20,circle]	node[fill=red!20,circle,draw]

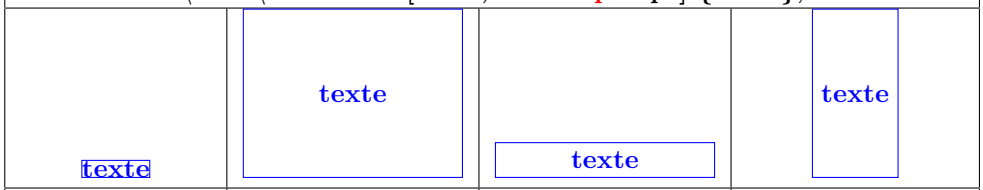
16.1.1 Options

\tikz \draw node[draw,double,blue] {texte};



double	rounded corners	ultra thick	dashed	red	rotate=45	shading=radial	text=red

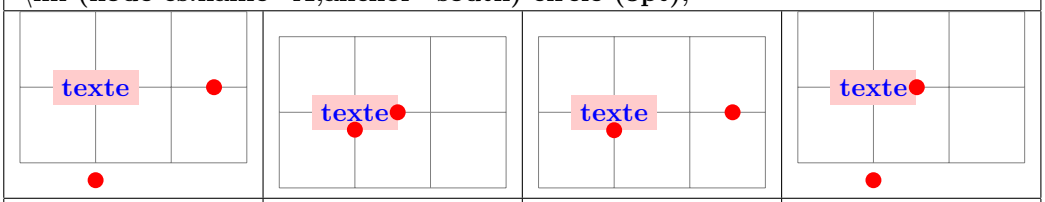
\tikz \draw node[draw,inner sep=0pt] {texte};



inner sep=0pt	inner sep=1cm	inner xsep=1cm	inner ysep=1cm

By default : 0.3333em

\node [fill=red!20,outer sep=1cm] (A) at (1,1) {texte};
\fill (node cs:name=A,anchor=east) circle (3pt);
\fill (node cs:name=A,anchor=south) circle (3pt);

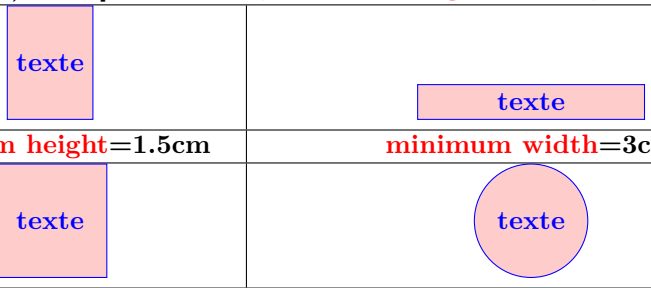


outer sep=1cm	outer sep=0pt	outer xsep=1cm	outer ysep=1cm

By default : 0.5\pgflinewidth

16.1.2 Minimum size

\draw((0,0) node[fill=blue!20,minimum height=1.5cm,draw] {texte} ;



minimum height=1.5cm	minimum width=3cm
minimum size=1.5cm,draw	minimum size=1.5cm,circle

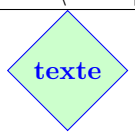
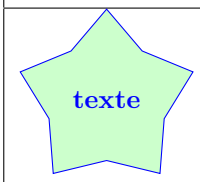
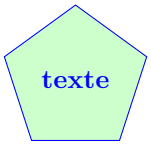
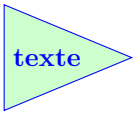
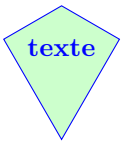
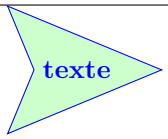
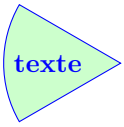
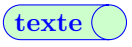
16.2 Geometric Shapes nodes

Load package : \usetikzlibrary{shapes.geometric}

PGFmanual section : 67-3

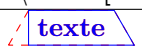
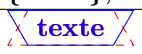
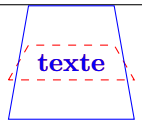
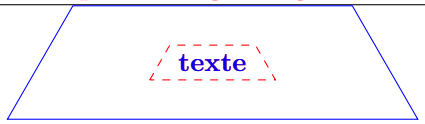
16.2.1 Available shapes

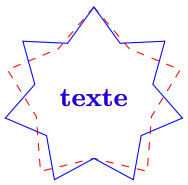
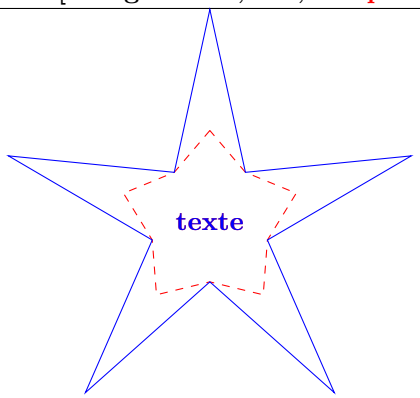
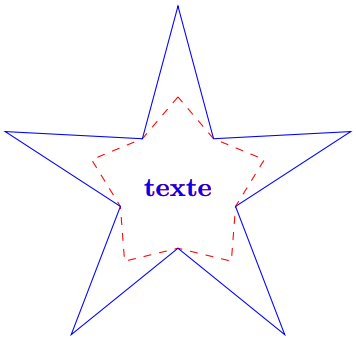
2 syntaxes :
\tikz \node[fill=green!20,shape=diamond,draw,blue] {texte};
\tikz \node[fill=green!20,diamond,draw] {texte};

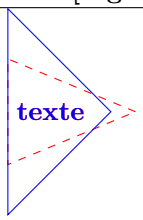
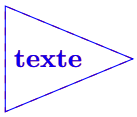
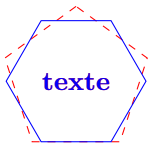
			
diamond	ellipse	trapezium	semicircle
			
star	regular polygon	isosceles triangle	kite
			
dart	circular sector	cylinder	

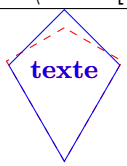
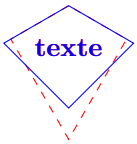
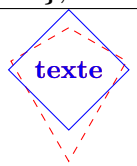
16.2.2 Options

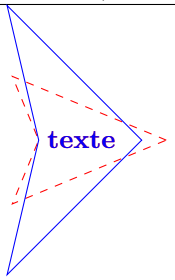
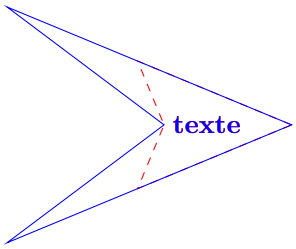
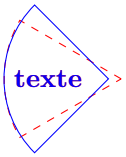
\node [trapezium,draw,trapezium left angle=90,draw,blue] {texte};

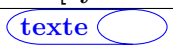
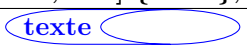
		
trapezium left angle=90	trapezium right angle=90	trapezium angle=120
		
minimum height=1.5cm trapezium stretches=true	minimum height=1.5cm trapezium stretches=false	minimum width=1.5cm trapezium stretches

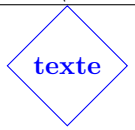
\tikz \node [fill=green!20,star,star points=6,draw] {texte};		
		
star points=7	star point height = 2cm	star point ratio = 3
By default5	By default.5cm	By default1.5

\node [isosceles triangle,isosceles triangle apex angle=90,draw,blue] {texte}; \node [regular polygon, regular polygon sides=6,draw,blue] {texte};		
		
isosceles triangle apex angle=90	isosceles triangle stretches	regular polygon sides=6

\node [kite,kite upper vertex angle=90,draw,blue] {texte};		
		
kite upper vertex angle=90	kite lower vertex angle=90	kite vertex angles=90
initially 120	initially 60	

\node [dart,dart tip angle=90,draw,blue] {texte};		
		
dart tip angle=90	dart tail angle=90	circular sector angle=90
initially 45	initially 135	initially 60

\node [cylinder,aspect=2,draw,blue] {texte};	
	
aspect=2	aspect=4
cylinder uses custom fill, cylinder end fill=yellow	cylinder uses custom fill, cylinder body fill=yellow

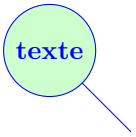
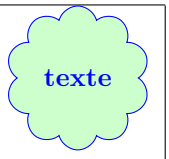
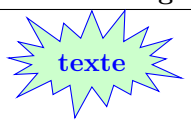
\draw(0,0) node[shape aspect=1,diamond,draw] {texte} ;			
			
shape aspect=1	shape aspect=2	shape aspect=3	shape aspect=4

16.3 Symbol Shapes nodes

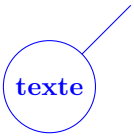
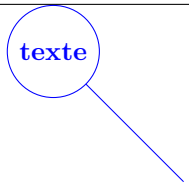
Load package : \usetikzlibrary{shapes.symbols}

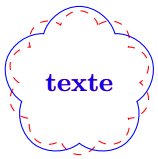
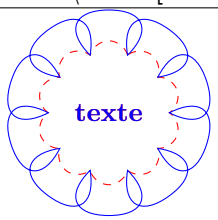
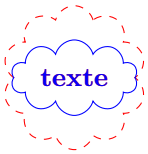
PGFmanual section : 67-4

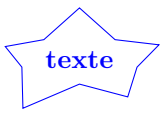
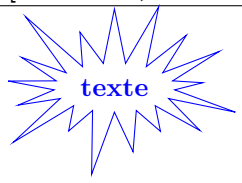
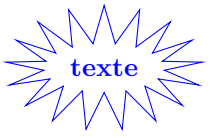
16.3.1 Available shapes

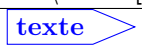
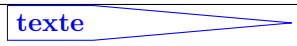
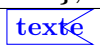
		
forbidden sign	magnifying glass	cloud
		
starburst	signal	tape

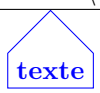
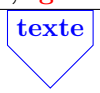
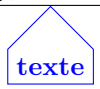
16.3.2 Options

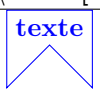
\node[magnifying glass,magnifying glass handle angle=45,draw,blue] {texte} ;		
		
magnifying glass handle angle=45	magnifying glass handle aspect=3	line width=1ex
By default : -45	By default : 1.5	

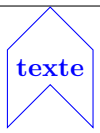
\node [cloud,cloud puffs=5,draw,blue] {texte};			
			
cloud puffs=5	cloud puff arc=270	cloud ignores aspect=false	cloud ignores aspect=true
By default: 10	By default: 135	By default: true	

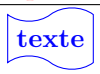
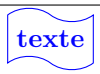
\node [starburst,starburst points=5,draw,blue] {texte};			
			
starburst points=5	starburst point height=1cm	random starburst=50	random starburst=0

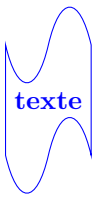
\node [signal,signal pointer angle=45,draw,blue] {texte};		
		
signal pointer angle=45	signal pointer angle=10	signal pointer angle=300
By default : signal pointer angle= 90		

\node [signal,signal to=above,draw,blue] {texte};			
			
signal to=above	signal to=below	signal to=right	signal to=above

\tikz [signal to=nowhere] \node [signal,signal from=above=45,draw,blue] {texte};			
			
signal from=above	signal from=below	signal from=right	signal from=above

	
signal from=east , signal to=west	signal from=south, signal to=north

\tikz \node [tape, draw,tape bend top=out and in] {texte};		
		
tape bend top=out and in	tape bend bottom=out and in	tape bend bottom=in and in
		
tape bend top=none	tape bend bottom=out and in tape bend top=out and in	tape bend bottom=in and out tape bend top=in and out (By default)

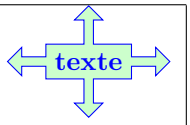
\tikz \node [tape, draw, tape bend height=1cm,blue] {texte};

By default : tape bend height = 5pt

16.4 Arrow Shapes nodes

Load package : \usetikzlibrary{shapes.arrows}

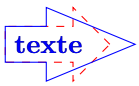
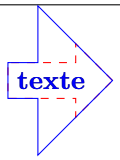
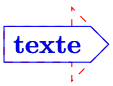
PGFmanual section : 67-5

16.4.1 Available shapes

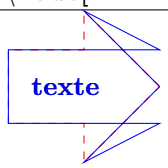
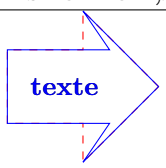
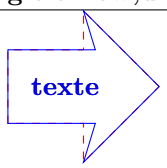
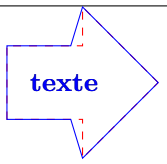
		
single arrow	double arrow	arrow box

16.4.2 Options

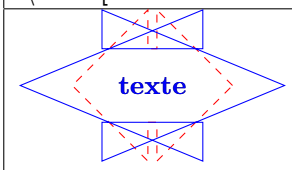
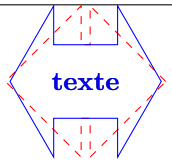
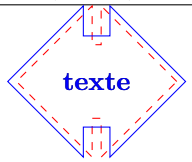
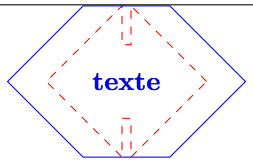
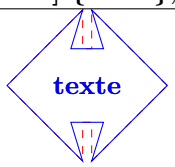
\node[single arrow,draw,single arrow tip angle=45] {texte};
\node[single arrow,draw,single arrow head extend=.75cm] {texte};

				
angle=45	angle=120	extend=.75cm]	extend=0cm	extend=-1mm
By default: single arrow tip angle= 90		By default: single arrow head extend=0.5cm		

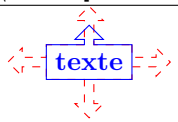
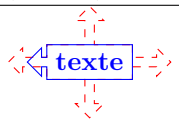
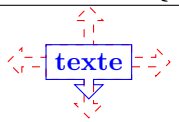
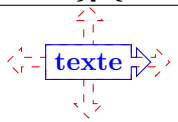
\node[minimum size=2cm,single arrow,draw,single arrow head indent=1cm,blue] {texte};

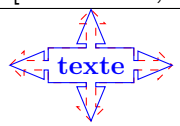
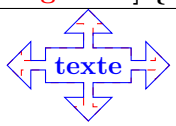
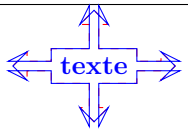
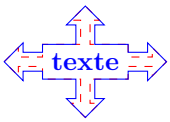
			
indent=1cm	indent=10pt	indent=1ex	indent=-1ex

\node[minimum size=2cm,double arrow,draw,double arrow tip angle=45] {texte};
\node[minimum size=2cm,double arrow,draw,double arrow head extend=1ex] {texte};
\node[minimum size=2cm,double arrow,draw,double arrow head indent=1ex] {texte};

				
angle=45	angle=120	extend=1ex	extend=0	indent=1ex

\node [arrow box, draw, arrow box arrows={north:.25cm}] {texte};

			
{north:.25cm}	{west:.25cm}	{south:.25cm}	{east:.25cm}
By default : 0.5 cm			

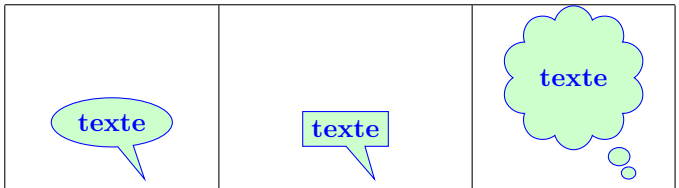
\node [arrow box, draw, arrow box tip angle=45] {texte};	
	
arrow box tip angle=45	arrow box head extend=.25cm
By default: 90	By default: 0.125cm
	
arrow box head indent=.25cm	arrow box shaft width=.25cm
By default : 0cm	By default : 0.125cm

16.5 Callout Shapes nodes

Load package : \usetikzlibrary{shapes.callouts}

PGFmanual section : 67-7

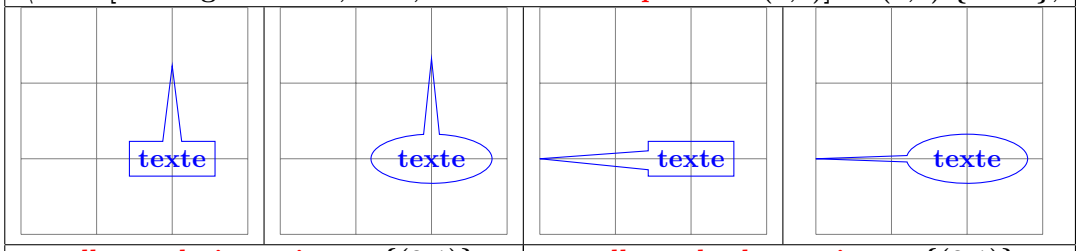
16.5.1 Available shapes



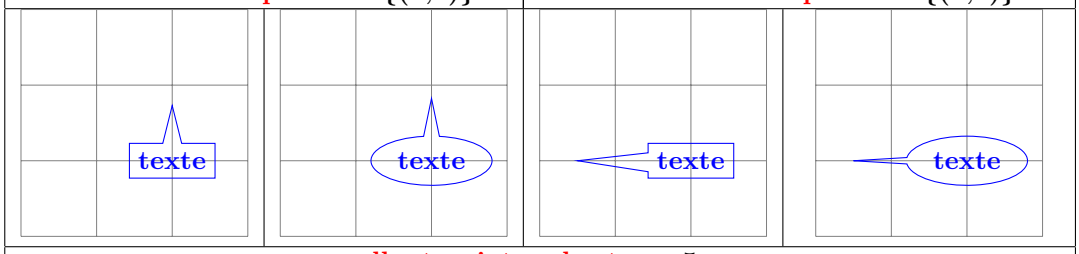
ellipse callout	rectangle callout	cloud callout

16.5.2 Options

\node [rectangle callout,draw,callout absolute pointer=(0,1)] at (2,1) {texte};



callout relative pointer={(0,1)}	callout absolute pointer={(0,1)}



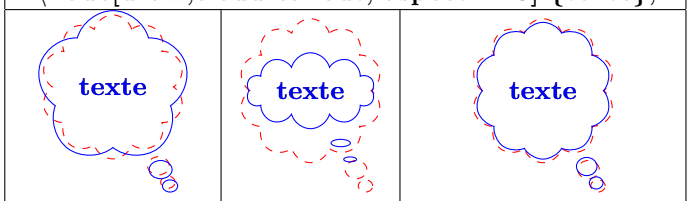
callout pointer shorten=.5cm

\node [ellipse callout,draw,callout pointer arc=1] at (0,1.5) {texte};

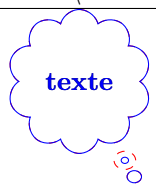
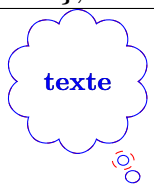
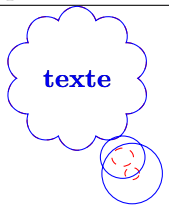
callout pointer arc=1	callout pointer arc=30	callout pointer arc=90

By default : callout pointer arc=15

\node[draw,cloud callout, aspect=2.5] {texte};



cloud puffs=5	aspect=2.5	cloud puff arc=120

<table>
<tr><td colspan="3">\node [draw,cloud callout,callout pointer start size=.1] {texte};</td></tr>
<tr><td> 
</td><td>
</td><td> 
</td></tr>
<tr><td>callout pointer start size=.1</td><td>start size=.8cm</td><td>start size=20pt and 1pt</td></tr>
<tr><td colspan="3">By default : callout pointer start size =.2 of callout</td></tr>
<tr><td>
</td><td> 
</td><td>
</td></tr>
<tr><td>callout pointer end size=.5</td><td>callout pointer end size=.8cm</td><td>callout pointer segments=3</td></tr>
<tr><td colspan="2">By default : callout pointer start size = .1 of callout</td><td>By default : segments=2</td></tr>
</table>

16.6 Miscellaneous Shapes nodes

Load package : \usetikzlibrary{shapes.misc}

PGFmanual section : 67-8

16.6.1 Available shapes

texte	texte	texte	texte
cross out	strike out	rounded rectangle	chamfered rectangle

16.6.2 Options

Options for “rounded rectangle” :

\node [draw, rounded rectangle,rounded rectangle arc length=270] {texte};

texte	texte	texte	texte	texte
270	180	120	90	45

\node [draw, rounded rectangle,rounded rectangle west arc=concave] {texte};
\node [draw, rounded rectangle,rounded rectangle left arc=concave] {texte};

texte	texte	texte	texte
concave	convex	none	

\node [draw, rounded rectangle,rounded rectangle east arc=concave] {texte};
\node [draw, rounded rectangle,rounded rectangle right arc=concave] {texte};

texte	texte	texte
concave	convex	none

Options for “chamfered rectangle” :

\node [draw, chamfered rectangle,chamfered rectangle angle=30] {texte};

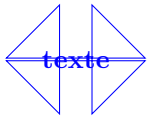
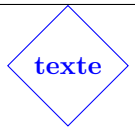
texte	texte	texte	texte
10	30	60	80
By default: 45			

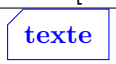
\node [draw, chamfered rectangle,chamfered rectangle xsep=10pt] {texte};

texte	texte	texte	texte	texte
xsep=0pt	xsep=5pt	xsep=10pt	xsep=-10pt	xsep=2cm
By default: 0.666ex				

\node [draw, chamfered rectangle,chamfered rectangle ysep=10pt] {texte};

texte	texte	texte	texte	texte
ysep=0pt	ysep=5pt	ysep=10pt	ysep=-10pt	ysep=1cm

\node [draw, chamfered rectangle,chamfered rectangle ysep=10pt] {texte};				
				
sep=0pt	sep=5pt	sep=10pt	sep=-10pt	sep=1cm

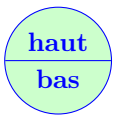
\node [draw, chamfered rectangle,chamfered rectangle corners=north west] {texte};		
		
north west	{north east, south east}	{north east, south west}

16.7 Shapes with Multiple Text Parts

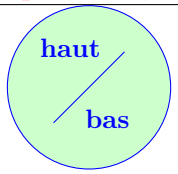
Load package : \usetikzlibrary{shapes.multipart}

PGFmanual section : 67-6

\node [circle split,draw,fill=green!20]{haut \nodepart{lower} bas };



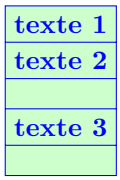
circle split



circle solidus

ellipse split

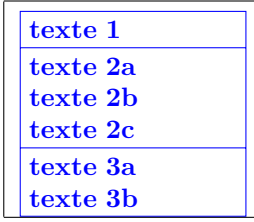
rectangle split



\node[rectangle split,rectangle split parts=5,
draw]
{texte 1
\nodepart{second} texte 2
\nodepart{four} texte 3};

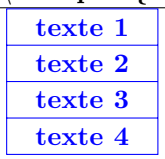
By default: rectangle split parts=4

\node [rectangle split,rectangle split parts=3,rectangle split horizontal,draw,blue]
{texte1\nodepart{two}texte2\nodepart{three}texte3};

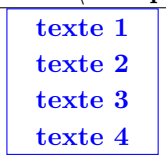


\node[rectangle split,rectangle split parts=5,
draw]
{texte 1
\nodepart{second} texte 2a \\texte 2b \\
texte 2c
\nodepart{three} texte 3a \\ texte 3b };

\node[rectangle split, draw,blue,minimum size = 2cm,rectangle split draw splits= true]
{texte 1 \nodepart{two} texte 2 \nodepart{three} texte 3 \nodepart{four} texte 4};

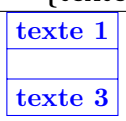


rectangle split draw splits= true
By default

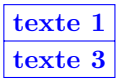


rectangle split draw splits= false

\node [rectangle split,rectangle split parts=3,draw,rectangle split ignore empty parts=false]
{texte 1 \nodepart{second} \nodepart{third}texte 3};

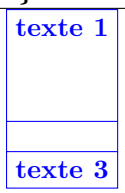
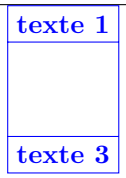


rectangle split ignore empty parts=false

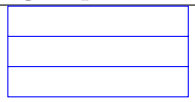
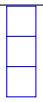


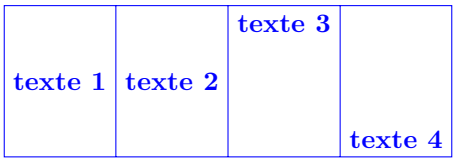
rectangle split ignore empty parts=true

\node [rectangle split,rectangle split parts=3,draw,rectangle split empty part depth=1cm] {texte 1 \nodepart{second} \nodepart{third}texte 3};

	
rectangle split empty part depth=1cm	text depth=1cm
By default: 0ex	By default: 0ex
	
rectangle split empty part height=1cm	text height=1cm
By default: 1ex	By default: 1ex

\node [rectangle split,rectangle split parts=3,draw,rectangle split empty part width=1cm] {};

	
rectangle split empty part width=2cm	By default: 1ex

	\node[rectangle split, draw,blue,minimum size = 2cm, rectangle split part align={center, left,right}] {texte 1 \nodepart{two} texte 2 \nodepart{three} texte 3 \nodepart{four} texte 4};
	\node[rectangle split, draw,blue,minimum size = 2cm, rectangle split horizontal, rectangle split part align={center,base, top,bottom}] {texte 1 \nodepart{two} texte 2 \nodepart{three} texte 3 \nodepart{four} texte 4};

	\node[rectangle split, draw,blue, minimum width=1cm, rectangle split part fill={red, green,cyan}]{};

16.8 Text attributes

16.8.1 Position

PGFmanual section : 17-4-3

\tikz \draw (0,0) node[fill=blue!10,text width=2cm,text justified] {Ceci est une démonstration d'un texte sur une largeur de 2cm};

Ceci est une démonstration d'un texte sur une largeur de 2cm.	Ceci est une démonstration d'un texte sur une largeur de 2cm	Ceci est une démonstration d'un texte sur une largeur de 2cm .	Ceci est une démonstration d'un texte sur une largeur de 2cm .
without option	text justified	text centered	text ragged
Ceci est une démonstration d'un texte sur une largeur de 2cm.	Ceci est une démonstration d'un texte sur une largeur de 2cm .	Ceci est une démonstration d'un texte sur une largeur de 2cm .	Ceci est une démonstration d'un texte sur une largeur de 2cm .
text badly ragged	text badly centered	align=center	align=flush center
Ceci est une démonstration d'un texte sur une largeur de 2cm .	Ceci est une démonstration d'un texte sur une largeur de 2cm .	Ceci est une démonstration d'un texte sur une largeur de 2cm .	Ceci est une démonstration d'un texte sur une largeur de 2cm .
align=justify	align=flush right	align=right	align=flush left

16.8.2 Colors and Fonts

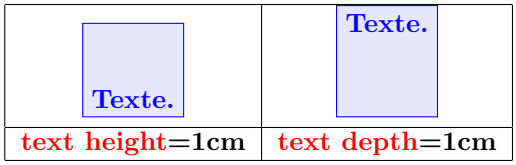
Texte.	*Texte.*	*Texte.*	Texte.	Texte.	Texte.
[text= red]	[font=\itshape]	[font=\slshape]	[font=\scshape]	[font=\upshape]	[font=\bfseries]

16.8.3 Font Sizes

\tikz \draw (0,0) node[font=\tiny]{Texte.}

Texte.	Texte.	Texte.	Texte.	Texte.	Texte.	Texte.
\tiny	\footnotesize	\small	\large	\Large	\huge	\Huge

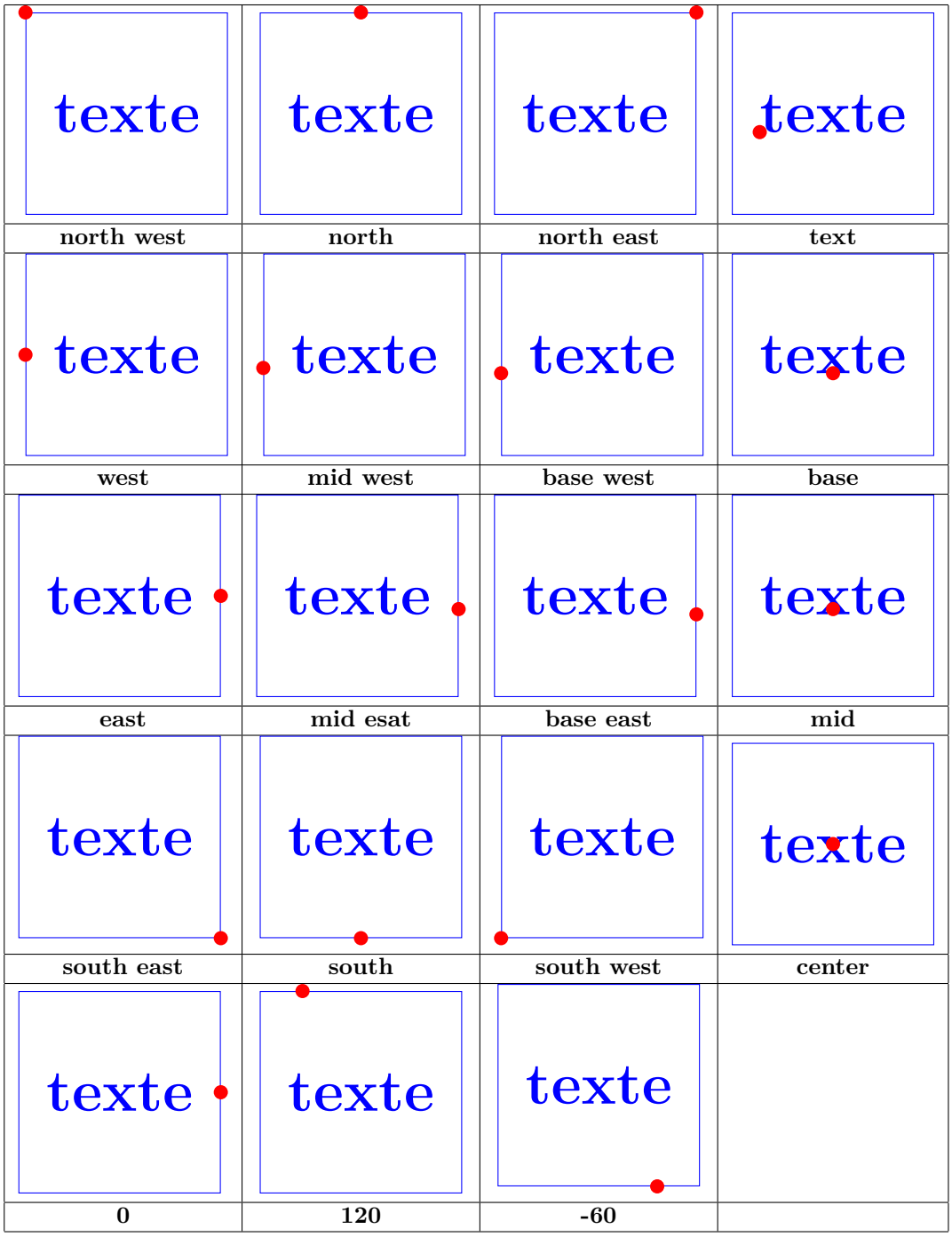
PGFmanual section : 17-4-4



16.9 Positions on a node

16.9.1 For all types of node

PGFmanual section : 17-5-1



16.9.2 Specific to a node

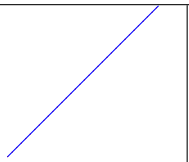
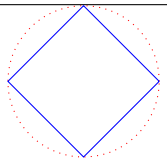
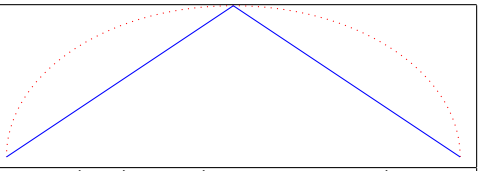
In a future version

17 Decorations

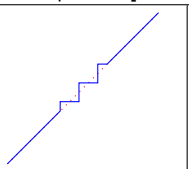
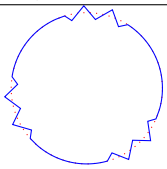
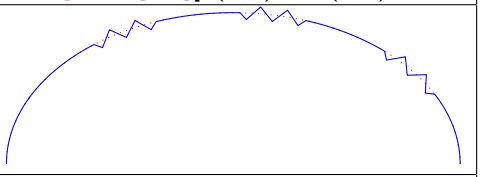
17.1 Library “decorations.pathmorphing”

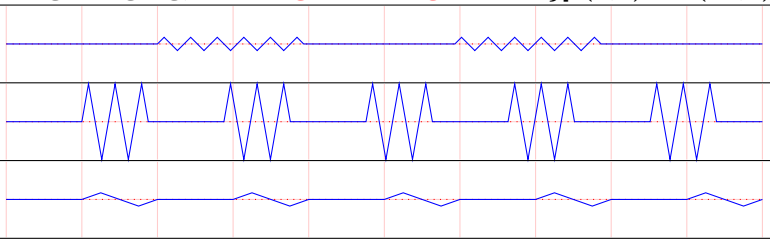
PGFmanual section : 48-2

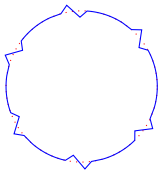
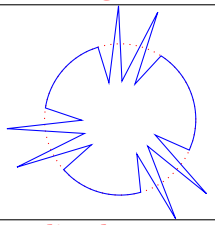
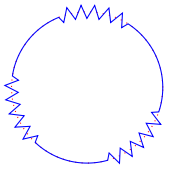
17.1.1 “lineto”

		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2)

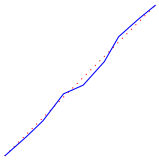
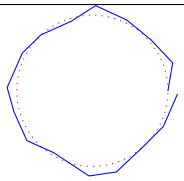
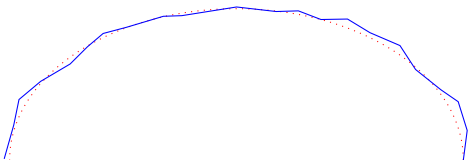
17.1.2 “straight zigzag”

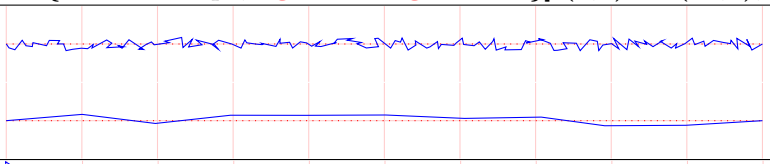
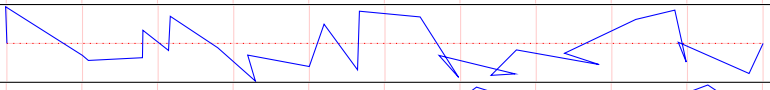
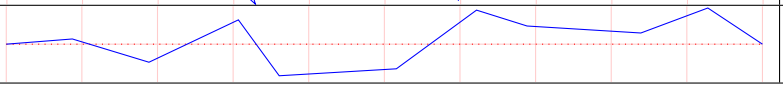
\draw[decorate,decoration=straight zigzag] (0,0) - - (2,2) ;		
		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2);

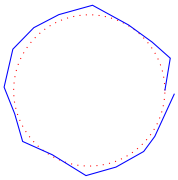
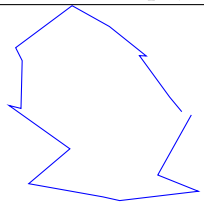
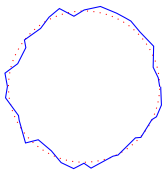
\draw[decorate,decoration={straight zigzag,meta-segment length=2cm}] (0,0) - - (10,0);		By default
meta-segment length=2cm		1cm
amplitude=0.5cm		2.5pt
segment length=1cm		10pt

\draw[decorate,decoration= {straight zigzag,meta-segment length=0.5cm}] (1,1) circle (1);		
		
meta-segment length=2cm	amplitude=0.5cm	segment length=5pt

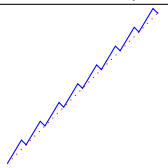
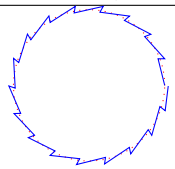
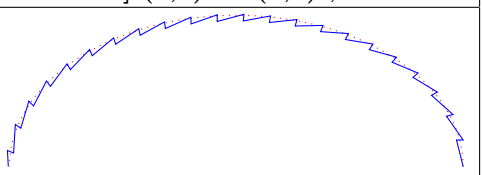
17.1.3 “random steps”

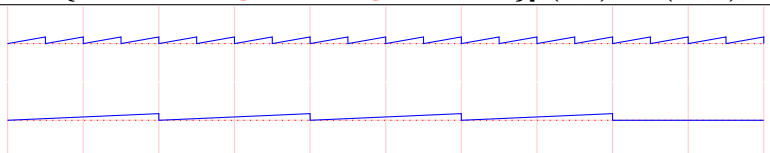
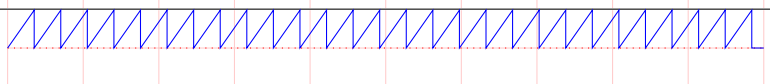
\draw[decorate,decoration=random steps] (0,0) - - (2,2) ;		
		
(0,0) – (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2)

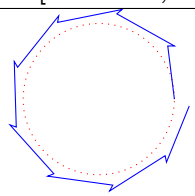
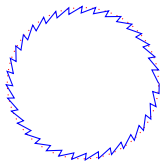
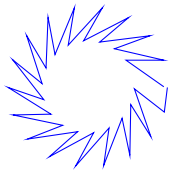
\draw[decorate,decoration={random steps,segment length=2cm}] (0,0) - - (10,0);		By default
segment length=2pt segment length=1cm		10pt
amplitude=0.5cm		2.5pt
amplitude=0.5cm ,segment length=1cm		

\draw[decorate,decoration= {random steps,segment length=2cm}] (1,1) circle (1);		
		
meta-segment length=2cm	amplitude=0.5cm	segment length=5pt

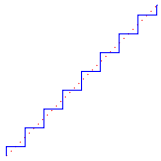
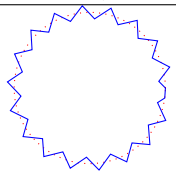
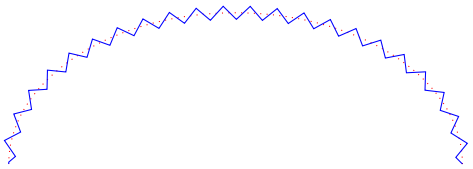
17.1.4 “saw”

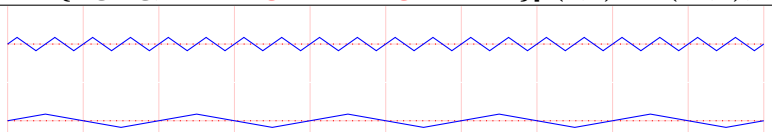
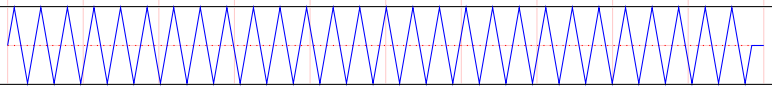
\draw[decorate,decoration=saw] (0,0) - - (2,2) ;		
		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2);

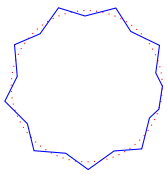
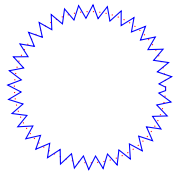
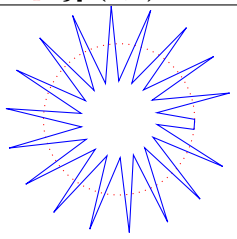
\draw[decorate,decoration={saw,meta-segment length=0.5cm}] (0,0) - - (10,0);		By default
segment length=0.5cm segment length=2cm		10 pt
amplitude=0.5cm		2.5 pt

\draw[decorate,decoration={saw,segment length=20pt}] (1,1) circle (1);		
		
segment length=20pt	segment length=5pt	amplitude=0.5cm

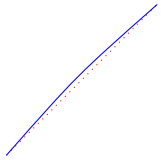
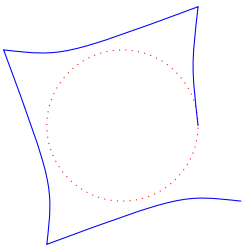
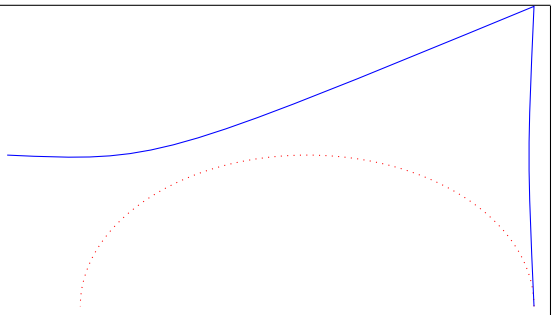
17.1.5 “zigzag”

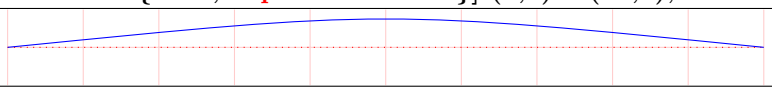
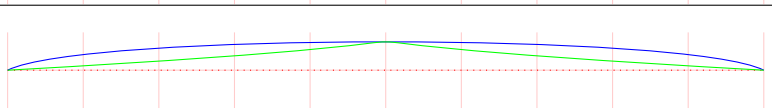
\draw[decorate,decoration=zigzag] (0,0) - - (2,2) ;		
		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2);

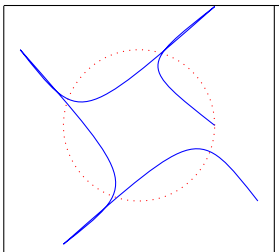
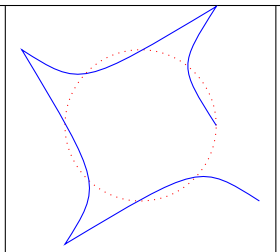
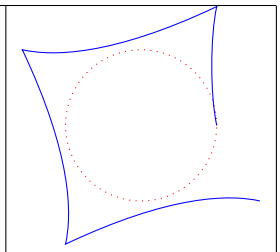
\draw[decorate,decoration={zigzag,meta-segment length=2cm}] (0,0) - - (10,0);		By default
segment length=0.5cm segment length=2cm		10pt
amplitude=0.5cm		2.5 pt

\draw[decorate,decoration= {saw,segment length=20pt}] (1,1) circle (1);		
		
segment length=20pt	segment length=5pt	amplitude=0.5cm

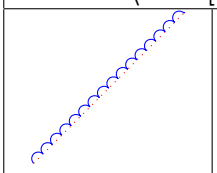
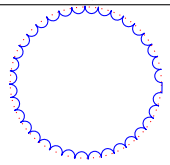
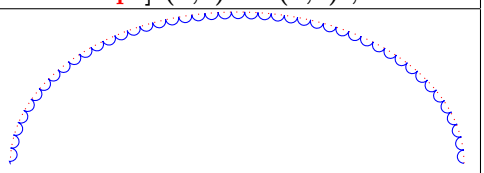
17.1.6 “bent”

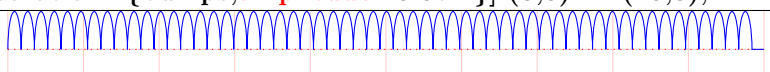
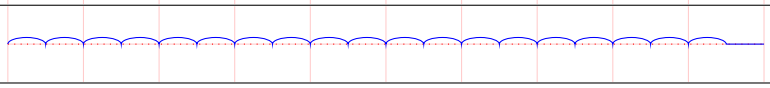
		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2);

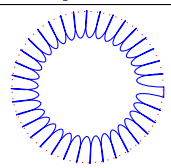
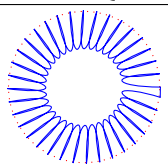
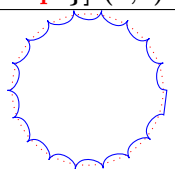
\draw[decorate,decoration={bent,amplitude=0.5cm}] (0,0) – (10,0);		By default
amplitude=0.5cm		2.5 pt
aspect=0.1 (en bleue) aspect=0.9 (en vert) amplitude=0.5cm		0.5

		
amplitude=1cm	amplitude=0.5cm	aspect=0.25

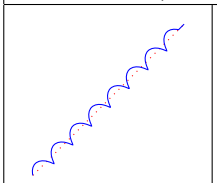
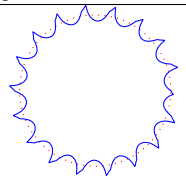
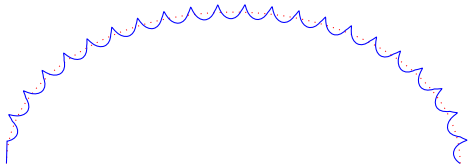
17.1.7 “bumps”

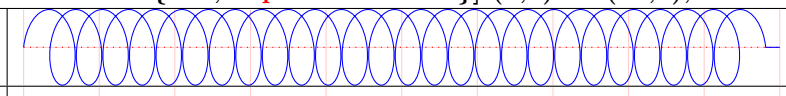
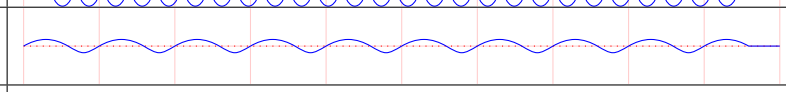
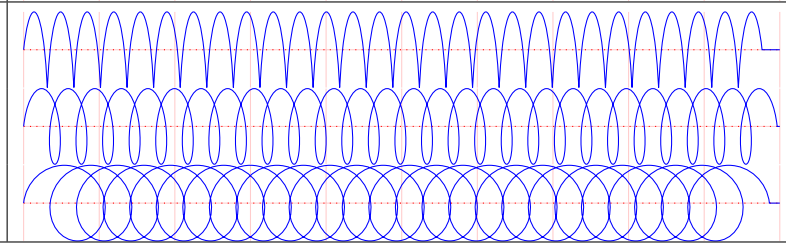
\draw[decorate,decoration=bumps] (0,0) - - (2,2) ;		
		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2)

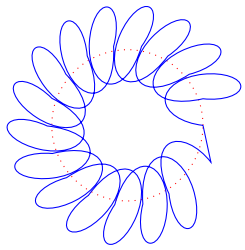
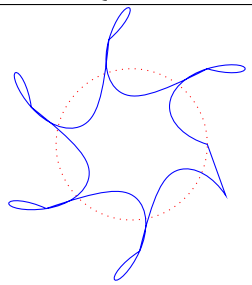
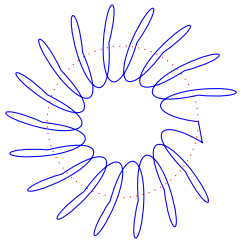
\draw[decorate,decoration={bumps,amplitude=0.5cm}] (0,0) - - (10,0);		By default
amplitude=0.5cm		2.5 pt
segment length=1cm		10 pt

\draw[decorate,decoration= {bumps,amplitude=10pt}] (1,1) circle (1);		
		
amplitude=10pt	amplitude=0.5cm	segment length=20pt

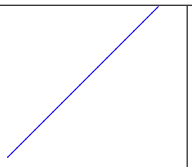
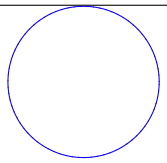
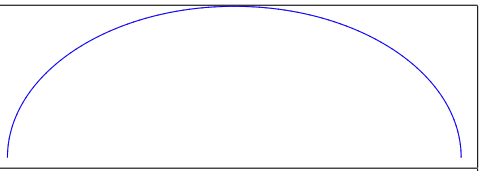
17.1.8 “coil”

\draw[decorate,decoration=coil] (0,0) - - (2,2) ;		
		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2)

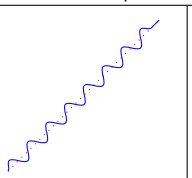
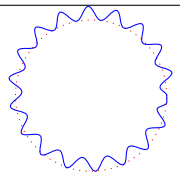
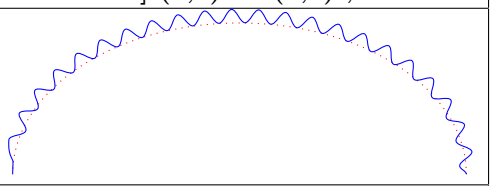
\draw[decorate,decoration={coil,amplitude=0.5cm}] (0,0) - - (10,0);		By default
amplitude=0.5cm		2.5 pt
segment length=1cm		10 pt
aspect=0.1 (amplitude=0.5cm) aspect=0.3 aspect=0.9		0.5

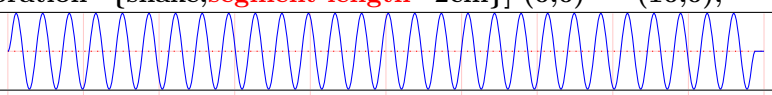
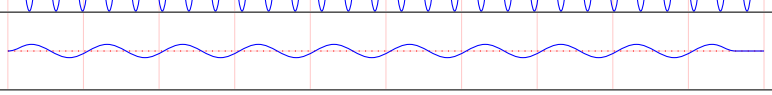
\draw[decorate,decoration= {coil,amplitude=0.5cm}] (1,1) circle (1);		
		
amplitude=0.5 cm	segment lenght=1cm amplitude=0.5cm	aspect=0.25 amplitude=0.5cm

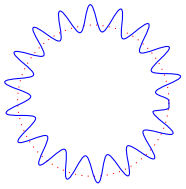
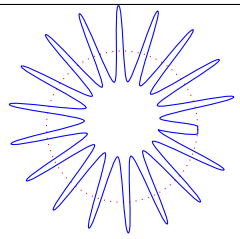
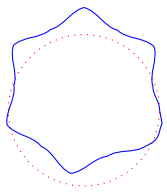
17.1.9 “curveto”

		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2)

17.1.10 “snake”

\draw[decorate,decoration=snake] (0,0) - - (2,2) ;		
		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2)

\draw[decorate,decoration={snake,segment length=2cm}] (0,0) - - (10,0);		By default
amplitude=0.5cm		2.5 pt
segment length=1cm		10 pt

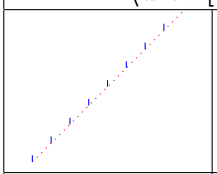
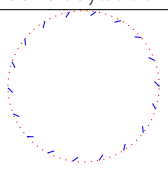
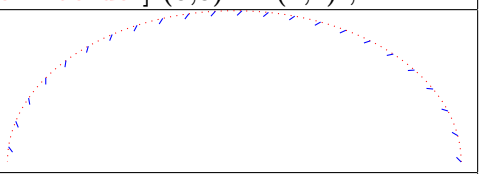
\draw[decorate,decoration= snake, amplitude=5pt] (1,1) circle (1);		
		
amplitude=5pt	amplitude=0.5cm	segment length=5pt

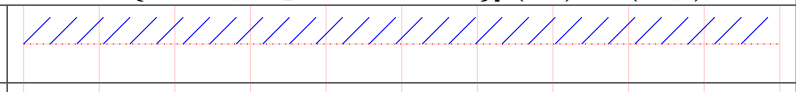
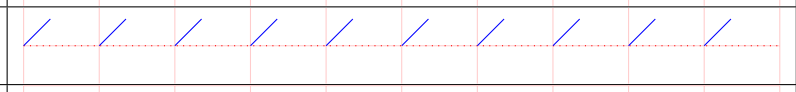
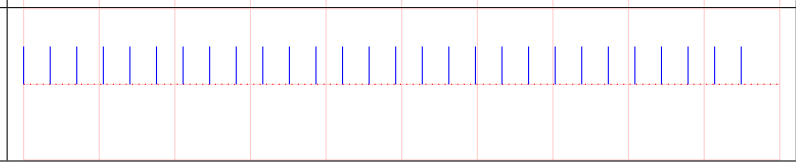
17.2 Library “decorations.pathreplacing”

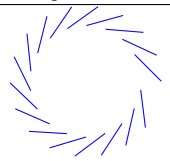
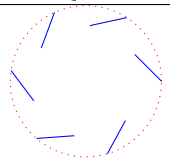
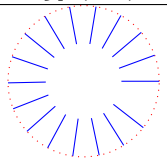
Load package : \usetikzlibrary{decorations.pathreplacing}

PGFmanual section : 48-3

17.2.1 “border”

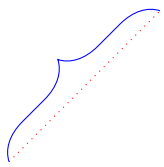
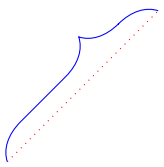
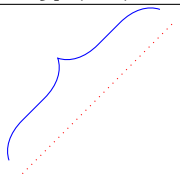
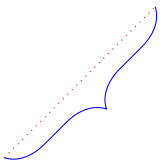
\draw[decorate,decoration=border] (0,0) - - (2,2) ;		
		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2)

\draw[decorate,decoration={border,amplitude=0.5cm}] (0,0) - - (10,0);		By default
amplitude=0.5cm		2.5 pt
segment length=1cm , amplitude=0.5cm		10 pt
angle=90 , amplitude=0.5cm		45

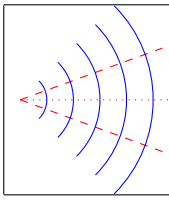
\draw[decorate,decoration= {border,amplitude=0.5cm}] (1,1) circle (1);		
		
amplitude=0.5cm	segment length=1cm ,amplitude=0.5cm	angle=90 ,amplitude=0.5cm

17.2.2 “brace”

	\draw [decorate,decoration=brace] (0,0) - - (3,1);

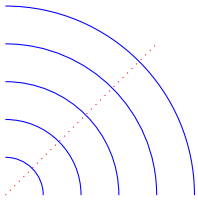
\draw[decorate,decoration= {brace,amplitude=0.5cm}] (1,1) circle (1); ;			
			
amplitude=0.5cm	aspect=0.65 ,amplitude = 0.5cm	raise= 0.25cm ,amplitude = 0.5cm	mirror ,amplitude = 0.5cm
By default: 2.5	By default: 0.5	By default: 0	

17.2.3 ”expanding waves”

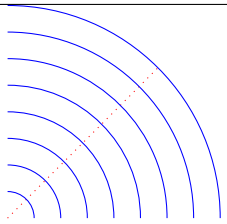


```
\draw [dashed,red](0,0) - - (20:2) ;
\draw [dashed,red](0,0) - - (-20:2) ;
\draw [decorate,decoration={expanding waves}](0,0) - -
(2,0) ;
```

```
\draw[decorate,decoration= {expanding waves,segment length=0.5cm}] (1,1) circle (1);
```



segment length=0.5cm
By default: 10pt



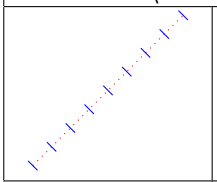
angle=45
By default: 20

17.2.4 “moveto”

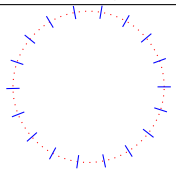
see page 114

17.2.5 “ticks”

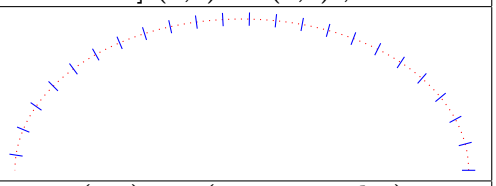
```
\draw[decorate,decoration=ticks] (0,0) - - (2,2) ;
```



(0,0) - - (2,2)



(1,1) circle (1)

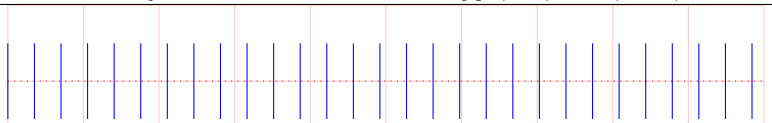


(0,0) arc (0:180:3 and 2)

```
\draw[decorate,decoration={ticks,amplitude=0.5cm}] (0,0) - - (10,0);
```

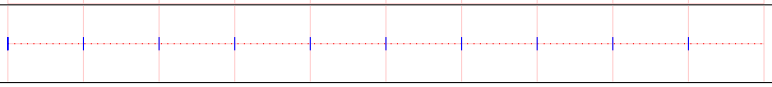
By default

amplitude=0.5cm



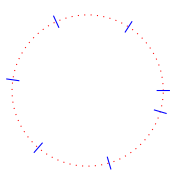
2.5 pt

segment length=1cm

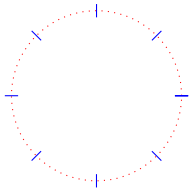


10 pt

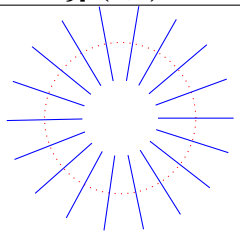
```
\draw[decorate,decoration= {ticks,segment length=1cm}] (1,1) circle (1);
```



segment length=1cm
(1,1) circle (1)

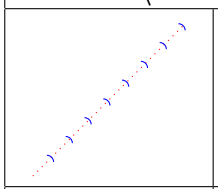
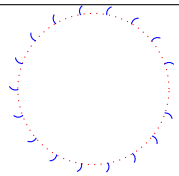
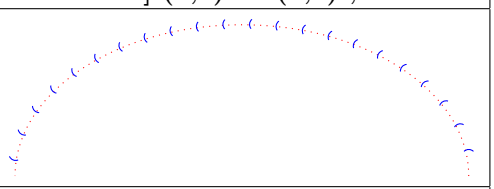


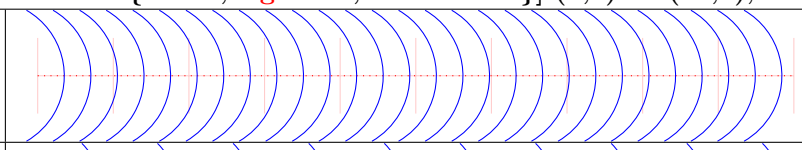
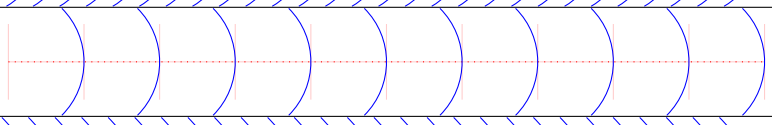
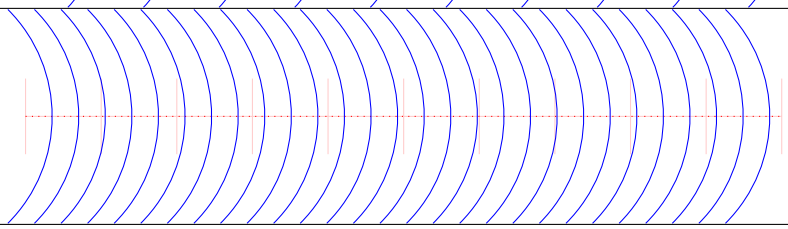
segment length=pi*8
(1,1) circle (32pt)

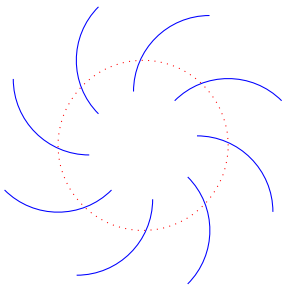
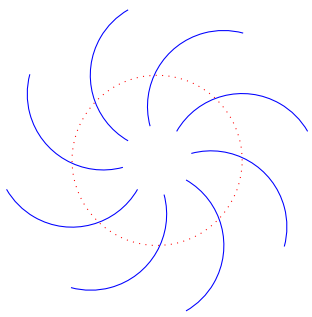
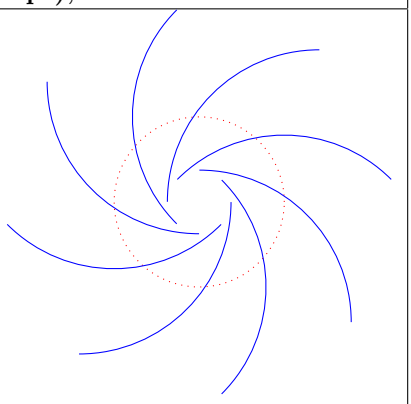


amplitude=0.5cm
(1,1) circle (1)

17.2.6 "waves"

\draw[decorate,decoration=waves] (0,0) - - (2,2) ;		
		
(0,0) - - (2,2)	(1,1) circle (1)	(0,0) arc (0:180:3 and 2)

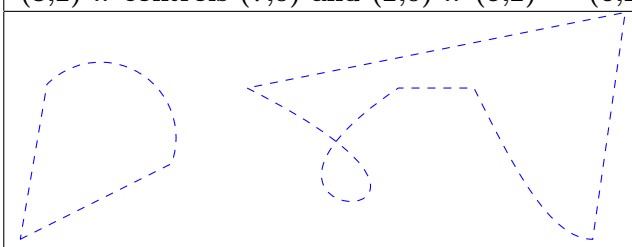
\draw[decorate,decoration={waves,angle=60,radius=1cm}] (0,0) - - (10,0);		By default
angle=60		45
segment length=1cm		10 pt
radius=2cm		10 pt

\draw[decorate,decoration= {waves,segment length=pi*8, radius=1cm}] (1,1) circle (32pt);		
		
segment length = pi*8	angle=60 , segment length = pi*8	radius=2cm , segment length = pi*8

17.2.7 "show path construction"

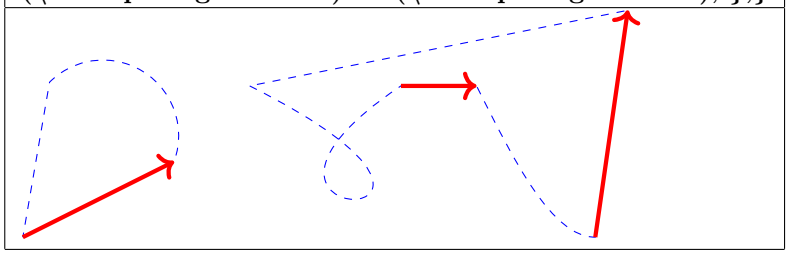
path to decorate

```
\draw [blue,dashed] (0,0) - - (2,1) arc (-20:135:1) - - cycle
(3,2) .. controls (7,0) and (2,0) .. (5,2) - - (6,2) sin (7.57,0) - - (8,3) - - cycle;
```



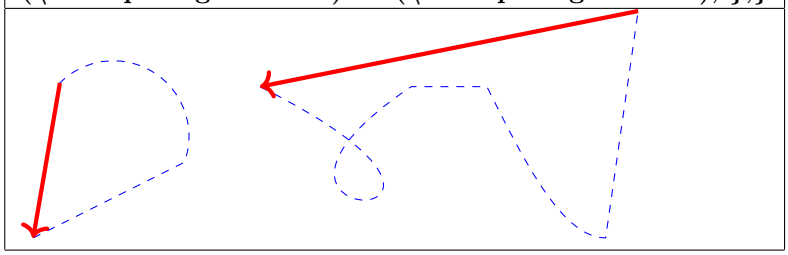
Linear components : “lineto” :

```
decoration={ show path construction,
lineto code={ \draw [red,ultra thick,->]
(\tikzinputsegmentfirst) - - (\tikzinputsegmentlast); },}
```



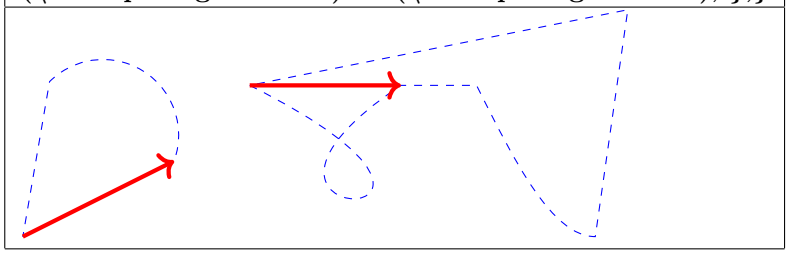
Path terminations : “closepath” :

```
decoration={ show path construction,
closepath code={ \draw [red,ultra thick,->]
(\tikzinputsegmentfirst) - - (\tikzinputsegmentlast); },}
```



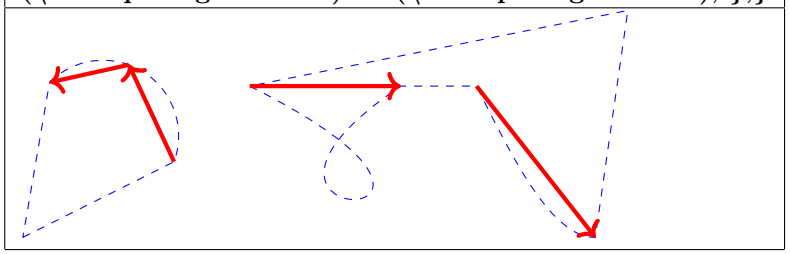
Broken paths : “moveto code” :

```
decoration={ show path construction,
moveto code={ \draw [red,ultra thick,->]
(\tikzinputsegmentfirst) - - (\tikzinputsegmentlast); },}
```

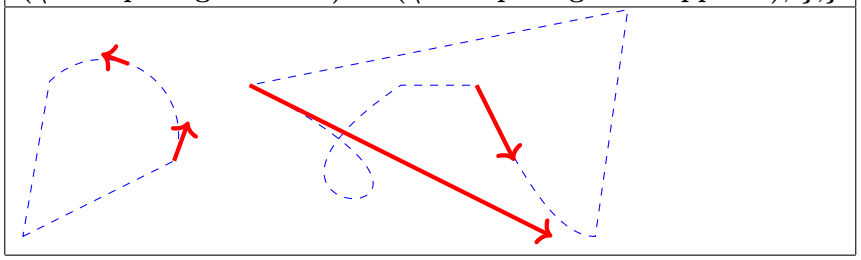


Curved segments : “curveto” :

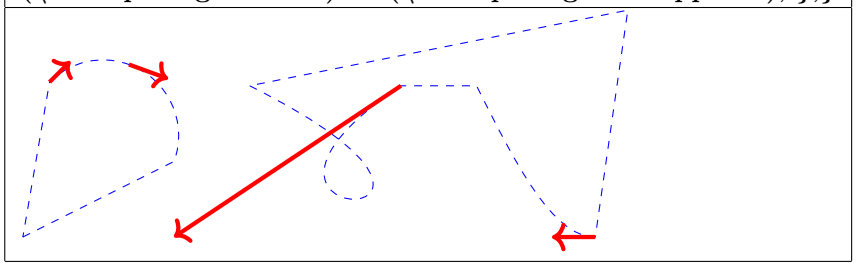
```
decoration={ show path construction,
curveto code={ \draw [red,ultra thick,->]
(\tikzinputsegmentfirst) - - (\tikzinputsegmentlast); },}
```



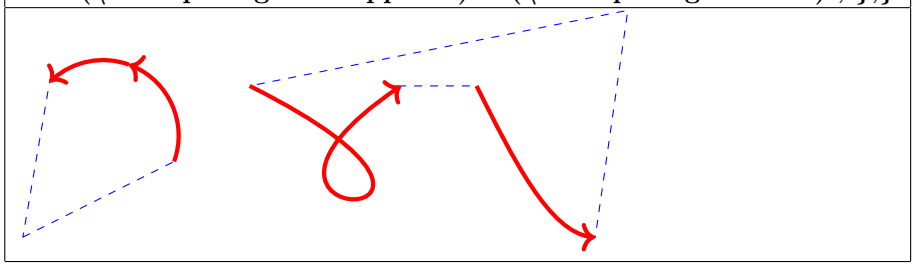
```
decoration={ show path construction,
curveto code={ \draw [red,ultra thick,->]
(\tikzinputsegmentfirst) - - (\tikzinputsegmentsupporta); },}
```



```
decoration={ show path construction,
curveto code={ \draw [red,ultra thick,->]
(\tikzinputsegmentlast) - - (\tikzinputsegmentsupportb); },}
```



```
decoration={ show path construction,
curveto code={ \draw [red,ultra thick,->]
(\tikzinputsegmentfirst) .. controls (\tikzinputsegmentsupporta)
and (\tikzinputsegmentsupportb) .. (\tikzinputsegmentlast) ; },}
```



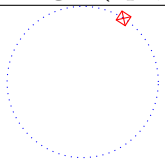
17.3 Library “decorations.markings”

Load package : \usetikzlibrary{decorations.markings}

PGFmanual section : 48-4

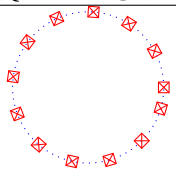
17.3.1 Personal mark at one position

```
\draw [decorate,decoration={markings,mark=at position 1cm
with { \draw[red] (-2pt,-2pt) - - (2pt,2pt); \draw[red](2pt,-2pt) - - (-2pt,2pt);
\draw[red] (-2pt,-2pt) rectangle (2pt,2pt); }}] (1,1) circle (1);
```

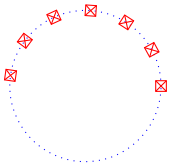


17.3.2 Marks between positions with step size

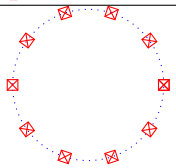
```
\draw[decorate,{markings,mark=between positions 0 and 1 step 5mm with ... }] (1,1) circle (1);;
```



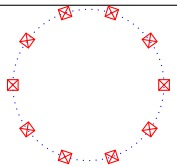
mark=between positions 0 and 1 step 5mm



between positions 0 and 0.5 step 5mm



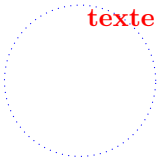
mark= between positions 0 and 1 step 1/10



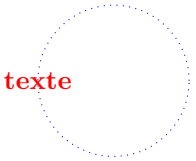
between positions 0 and 1 step0.1

17.3.3 Marks with a text node

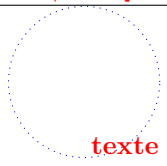
```
decoration={markings,mark=at position 1cm with \node[red]{texte}}
```



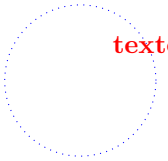
at position 1cm



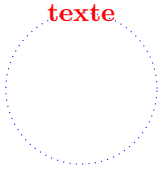
at position 0.5



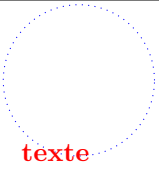
at position -1cm



at position 1cm/2

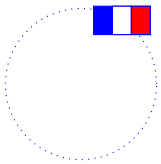
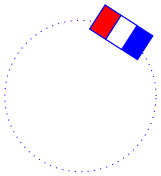
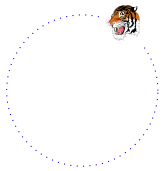
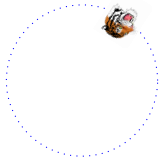


at position 0.5/2

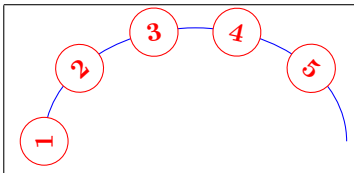
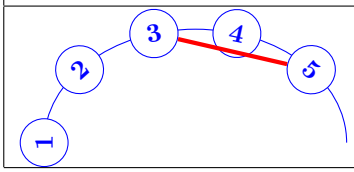


at position -0.5/2

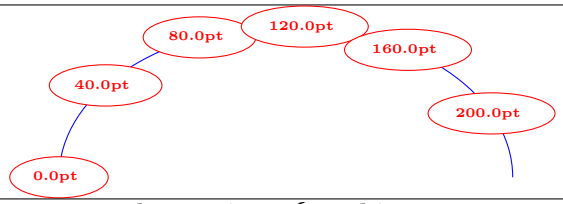
17.3.4 Mark with a picture node

\draw [decorate,decoration={markings,mark=at position 1cm with \node{\DFR}; }] (1,1) circle (1);	
	
\node{\DFR}	\node[transform shape]{\DFR}
	
\node{ \includegraphics[width=0.5cm]{tiger} }	\node[transform shape]{ \includegraphics[width=0.5cm]{tiger} }

17.3.5 Numbered marks

	decoration={markings, mark=between positions 0 and 1 step 0.2 with { \node [draw , circle ,fill=white, name= marque-\pgfkeysvalueof{/pgf/decoration/mark info/sequence number}, transform shape] {\pgfkeysvalueof{/pgf/decoration/mark info/sequence number}};}}
	\draw [red,ultra thick] (marque-3) - - (marque-5);

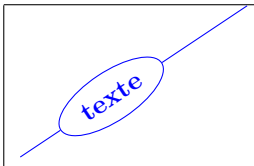
17.3.6 Marks info



decoration={markings,
mark=between positions 0 and 1 step 40pt with
{ \node [red,draw,ellipse,fill=white,font=\tiny]
{\pgfkeysvalueof{/pgf/decoration/mark info/distance from start} };} }

/pgf/decoration/reset marks (no value)
/pgf/decoration/mark connection node=node name (no default, initially empty)

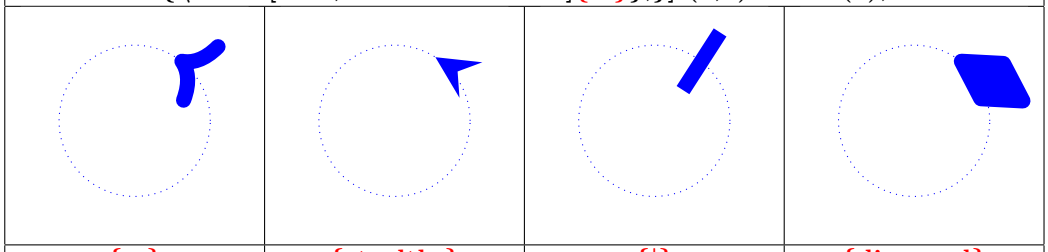
17.3.7 Mark with a connection node




```
\draw [decorate,decoration={markings,
mark connection node=mon noeud,mark=at position 0.4 with
{\node [draw,ellipse,blue,transform shape] (mon noeud)
{texte};}}]
(0,0) -- (3,2) ;
```

17.3.8 Arrow Tip Markings

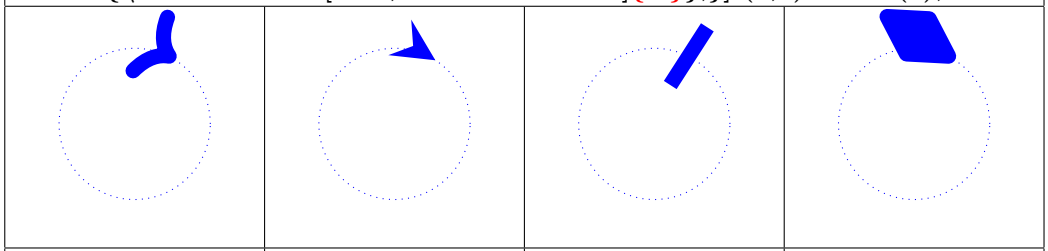
```
\draw[decorate,decoration={ markings,mark=at position 1cm with
{\arrow[blue,line width=2mm]{>}};}] (1,1) circle (1);
```



{>}	{stealth }	{|}	{diamond}

Other possibilities see page 20

```
\draw[decorate,decoration={markings,mark=at position 1cm with
{\arrowreversed[blue,line width=2mm]{>}};}] (1,1) circle (1);
```



{>}	{stealth }	{|}	{diamond}

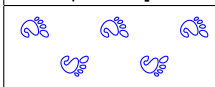
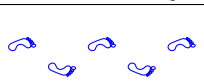
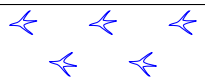
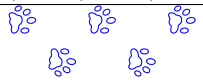
17.4 Library “decorations.footprints”

Load package : \usetikzlibrary{decorations.footprints}

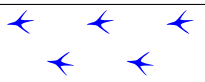
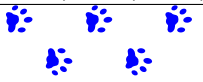
PGFmanual section : 48-5-2

\tikz \draw[decorate,decoration=footprints] (0,0) – (10,0);

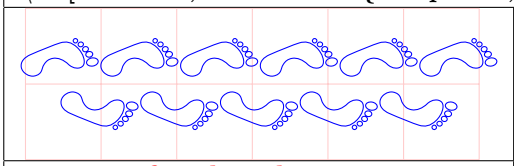
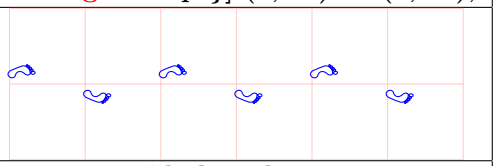
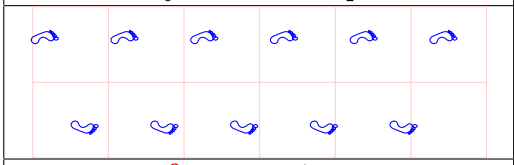
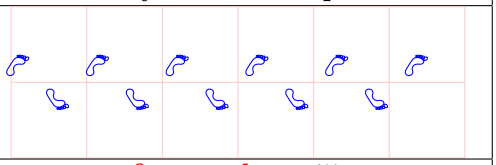
\draw[decorate,decoration={footprints,foot of = gnome}] (0,2.5) - - (3,2.5);

			
foot of = gnome	foot of = human (By default)	foot of = bird	foot of = felis silvestris

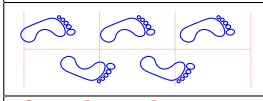
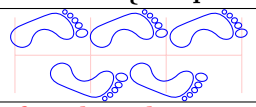
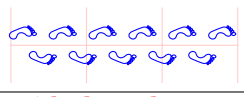
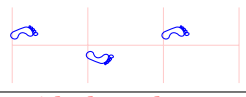
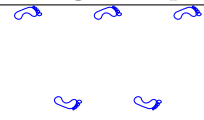
\fill[decorate,decoration={footprints,foot of = gnome}] (0,2.5) - - (3,2.5);

			
foot of = gnome	foot of = human	foot of = bird	foot of = felis silvestris

\fill[decorate,decoration={footprints,foot length=20pt}] (0,2.5) - - (3,2.5);

	
foot length=1cm	stride length=2cm
By default : 10pt	By default : 30pt
	
foot sep=1cm	foot angle = 45
By default : 4pt	By default : 10

\fill[decorate,decoration={footprints,foot length=20pt}] (0,2.5) - - (3,2.5);

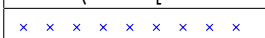
			
foot length=20pt	foot length=1cm	stride length=15pt	stride length=2cm
By default : foot length=10pt		By default : stride length=30pt	
			
foot sep=10pt	foot sep=1cm	foot angle = -45	foot angle = 45
By default : foot sep=4pt		By default : foot angle=10	

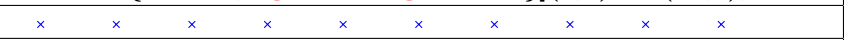
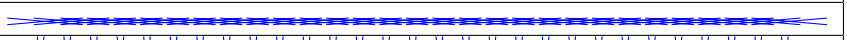
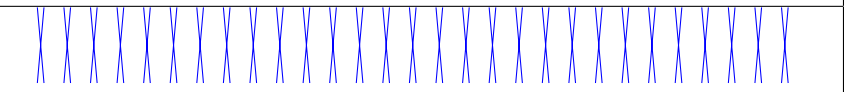
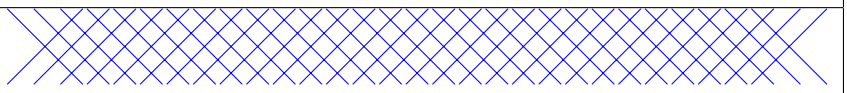
17.5 Library “decorations.shapes”

17.5.1 Introduction

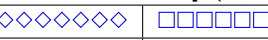
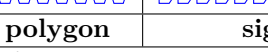
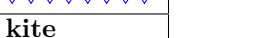
Load package : \usetikzlibrary{decorations.shapes}

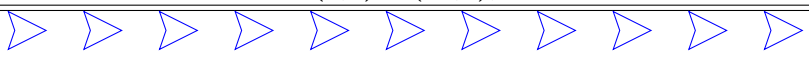
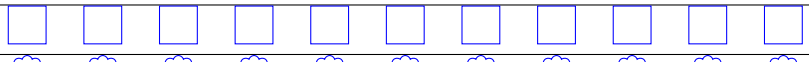
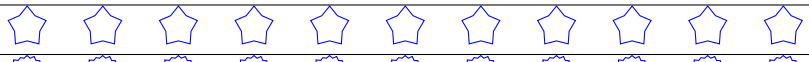
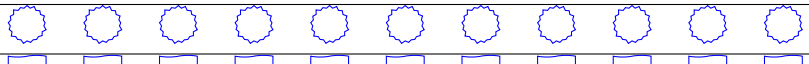
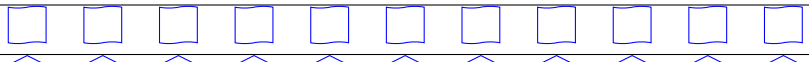
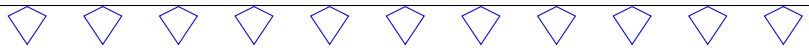
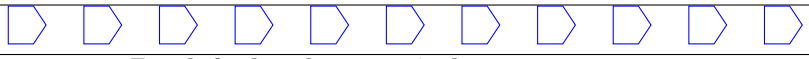
PGFmanual section : 48-5-3

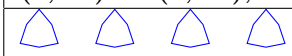
\draw[decorate,decoration=crosses] (0,0) - - (3,0);		
		
crosses	triangles	shape backgrounds

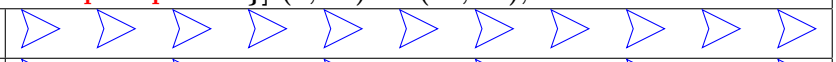
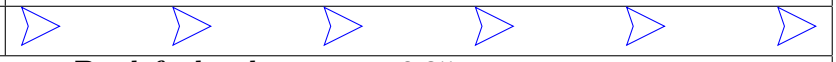
\draw[decorate,decoration={crosses,segment length=1cm}](0,0) - - (10,0);	
segment length = 1cm	
shape width = 1cm	
shape height = 1cm	
shape size = 1cm	
By default: shape width = shape height = 2.5pt	

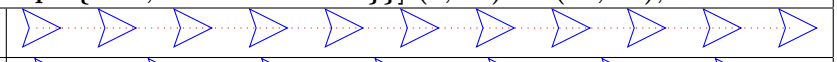
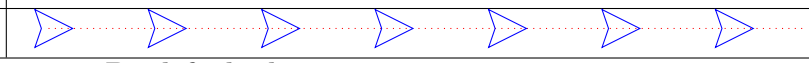
17.5.2 “shape backgrounds”

\draw[decorate with=dart] (0,2.5) - - (3,2.5);			
			
dart	diamond	rectangle	circle
			
star	regular polygon	signal	kite
Other possibilities or parameters see from page 74			

Shapes available	
Syntax	\draw[decorate,decoration={ shape backgrounds,shape=dart, shape size=.5cm,shape sep=1cm}] (0,0) - - (10,0);
Other syntax	\draw[decorate with=dart,decoration={shape size=.5cm,shape sep=1cm}] (0,0) – (10,0);
dart	
rectangle	
cloud	
star	
starburst	
tape	
kite	
signal	
By default: shape= circle	
Other possibilities see page 74	

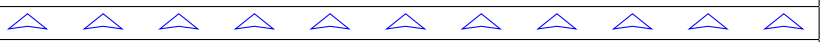
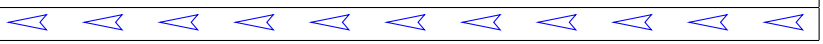
Parameters			
\draw[decorate with=star,star points=3,decoration={shape size=.5cm,shape sep=1cm}] (0,2.5) - - (3,2.5);			
			
star points=3	star points=4	star points=5	star points=8
\draw[decorate with=star,paint=green,decoration={shape size=.5cm,shape sep=1cm}] (0,2.5) - - (3,2.5);			
paint=green	double	ultra thick	star point ratio = 3

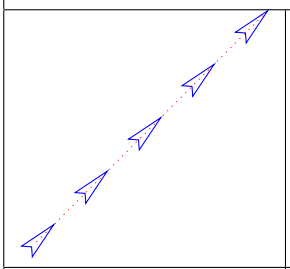
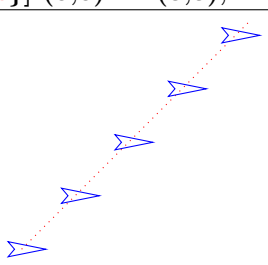
Spacing	
\draw[decorate with=dart,decoration={shape size=.5cm, shape sep=1cm}] (0,2.5) - - (10,2.5);	
shape sep={1cm}	
shape sep={2cm}	
By default: shape sep= 0.25cm	

Type of spacing	
\draw[decorate with=dart,decoration={shape size=.5cm, shape sep={1cm,between centers}}] (0,2.5) - - (10,2.5);	
between centers	
between borders	
By default: between centers	

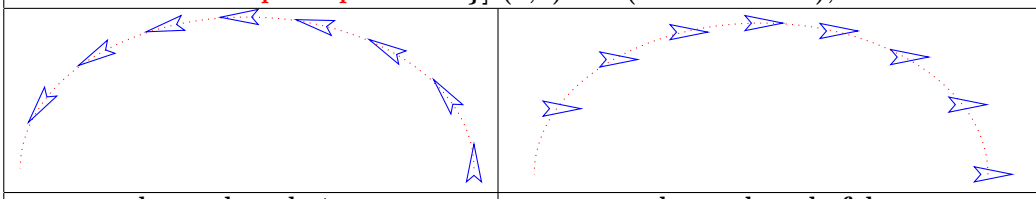
Automatic spacing	
\draw[decorate with=dart,decoration={shape size=.5cm, shape evenly spread=5}] (0,0) - - (10,0);	
shape evenly spread=5	
shape evenly spread=10	

Orientation :

” shape border rotate “	
shape border rotate=90	
shape border rotate=45	
shape border rotate=180	

“shape sloped”	
\draw[decorate with=dart,decoration={shape width=.5cm,shape sep=1cm, shape sloped=true}] (0,0) - - (3,3);	
	
shape sloped=true	shape sloped=false
By default: shape sloped=true	

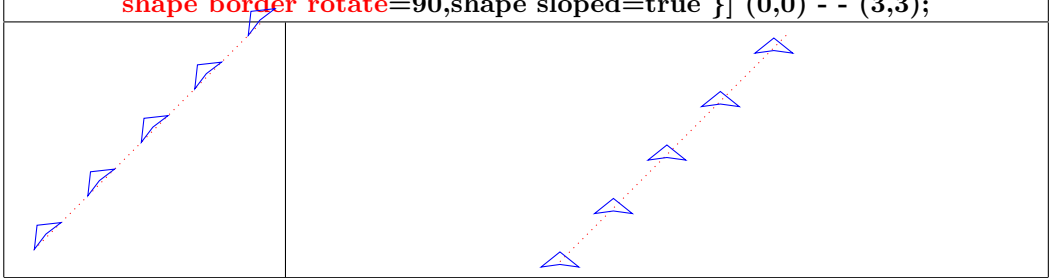
\draw[decorate with=dart,decoration={shape width=.5cm,shape sep=1cm, shape sloped=true}] (0,0) arc (0:180:3 and 2);



shape sloped=true	shape sloped=false

By default: shape sloped=true

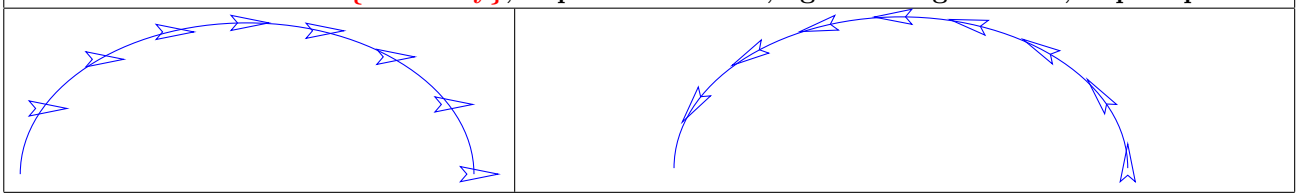
\draw[decorate with=dart,decoration={shape width=.5cm,shape sep=1cm, shape border rotate=90,shape sloped=true }] (0,0) - - (3,3);



shape sloped=true	shape sloped=false

"shift only"

decoration= transform={shift only},shape width=5mm,segment length=.5cm,shape sep=1cm

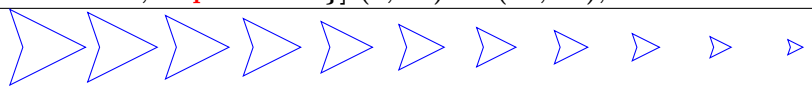
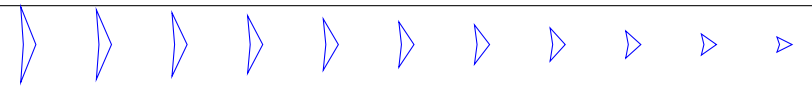
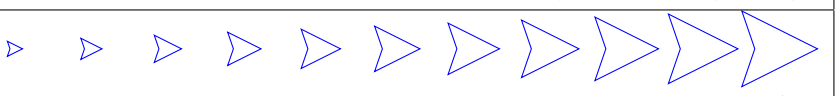
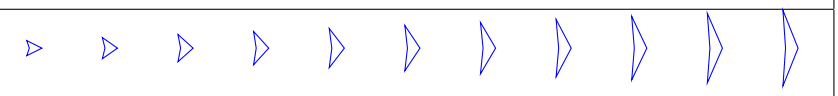


avec	sans

Dimensions

\draw[decorate with=dart,decoration={shape size=.5cm, shape height= 1cm }] (0,0) - - (10,0);

shape height=1cm	
shape width=1cm	
shape size=1cm	

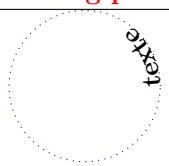
\draw[decorate with=dart,decoration={shape size=.5cm, shape start size=1cm,shape scaled }] (0,2.5) - - (10,2.5);	
shape start size=1cm	
shape start height=1cm	
shape start width=1cm	
shape end size=1cm	
shape end height=1cm	
shape end width=1cm	

17.6 Library “decorations.text”

Load package : \usetikzlibrary{decorations.text}

PGFmanual section : 48-6

```
\draw[decorate,decoration={text along path,text={texte}}] (1,1) circle (1);
```

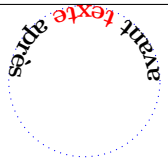


Text too long

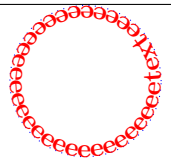
```
\draw[decorate,decoration={text along path,
text={Un Deux Trois Quatre Cinq Six sept Huit Neuf Dix}}] (1,1) circle (1);
```

Text format

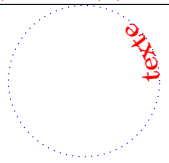
```
\draw [decorate,decoration={text along path, text=avant |\red | texte | | après }]
```



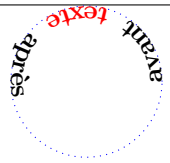

```
text={avant |\red|texte|| après }
```



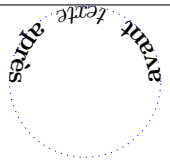

```
text={ |\red|texte|| }
```




```
text={ |\red|texte|| {} }
```



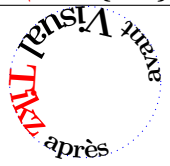

```
avant | \red| texte || après
```



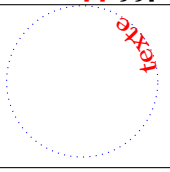

```
avant | \it| texte || après
```

```
avant | \Huge| texte || après
```

```
\draw [decorate,decoration={text along path,
text={avant |\Large|Visual |+\bf\color{red}|Tikz|| après }}] (1,1) circle (1);
```

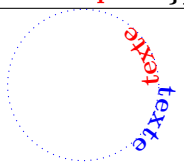



```
\draw [decorate,decoration={text along path,text format delimiters={[}{]},
text={ [ \red ] texte [ ] }}] (1,1) circle (1);
```



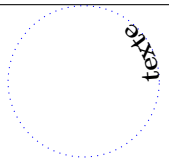
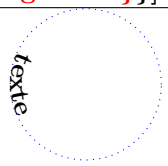
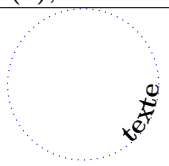
Text orientation

```
\draw[decorate,decoration={text along path,text={texte},
text color=blue, reverse path }] (1,1) circle (1);
```

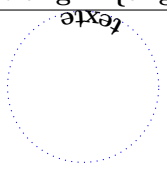
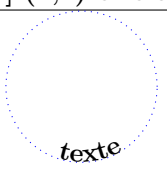


Text position

```
\draw[decorate,decoration={ text along path,text={texte},
text align={align=left}}] (1,1) circle (1);
```

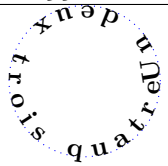
		
align={align=left}	align={align=center}	align={align=right}

```
\draw[ decorate,decoration={text along path,text={texte},
text align={align=left,left indent=1cm} } ] (1,1) circle (1);
```

	
align={align=left,left indent=1cm}	align={align=right,right indent=1cm}

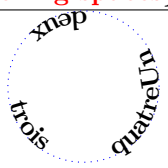
Fit to path

```
\draw [decoration={text along path, text={Un deux trois quatre },
text align={fit to path}}, decorate] (1,1) circle (1);
```



Fit to path stretching spaces

```
\draw [decoration={text along path, text={Un deux trois quatre },
text align={fit to path stretching spaces}}, decorate] (1,1) circle (1);
```

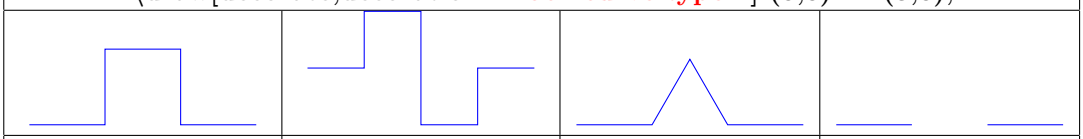


17.7 Library “decorations.fractals”

Load package : \usetikzlibrary{decorations.fractals}

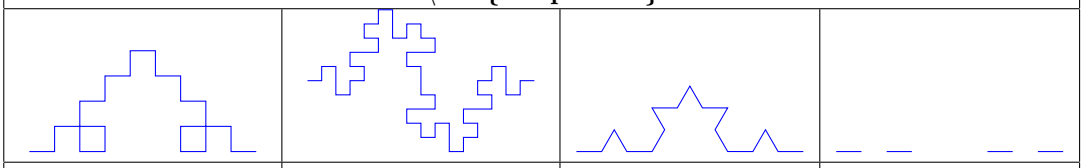
PGFmanual section : 48-7

\draw[decorate,decoration=Koch curve type 1] (0,0) - - (3,0);



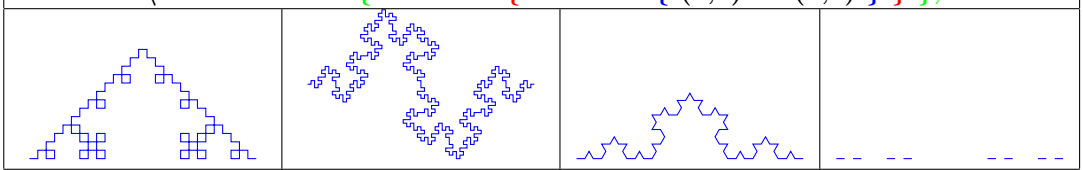
Koch curve type 1	Koch curve type 2	Koch snowflake	Cantor set

\begin{tikzpicture}[decoration=Koch curve type 1]
\draw decorate { decorate { (0,0) – (3,0) }};
\end{tikzpicture}

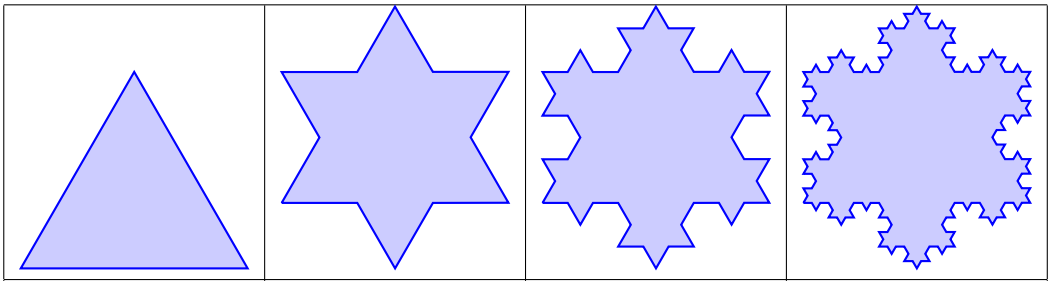


Koch curve type 1	Koch curve type 2	Koch snowflake	Cantor set

\draw decorate { decorate { decorate { (0,0) - - (3,0) } } };



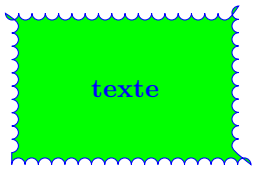
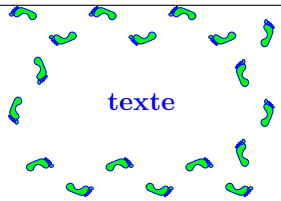
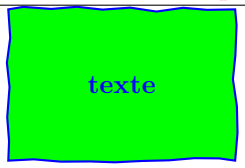
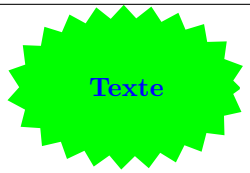
Koch curve type 1	Koch curve type 2	Koch snowflake	Cantor set



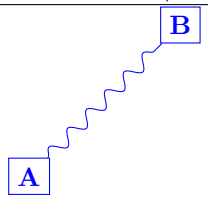
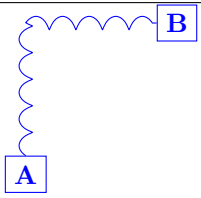
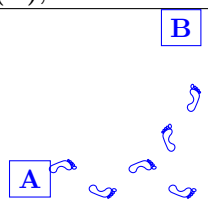
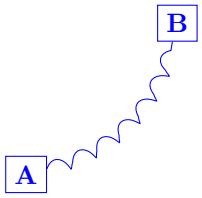
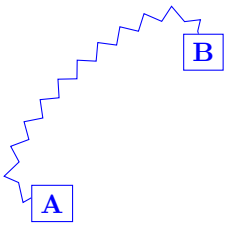
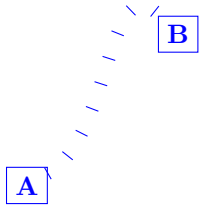
sans	1 decorate	2 decorate	3 decorate

17.8 Applications

17.8.1 Node decoration

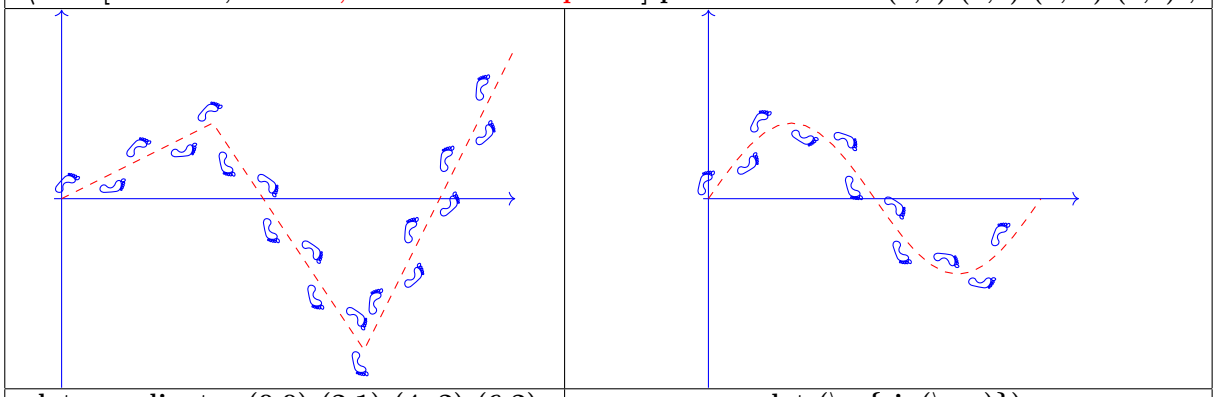
\node [draw,decorate,decoration={bumps, minimum height=2cm, minimum width=3cm}] {texte};	
	
decoration=bumps	decoration=footprints
	
decoration={random steps , amplitude = 1pt }	starburst,decoration={random steps, segment length=3pt , amplitude=2pt}
	
ellipse,decoration=zigzag	decoration= {text along path,text= {Un Deux Trois Quatre Cinq Six Sept Huit Neuf} }

17.8.2 Node link decoration

\draw [decorate,decoration=snake](A) – (B);		
		
decoration=snake (A)- - (B)	decoration=coil (A) |- (B)	decoration=footprints (A) -| (B)
		
decoration=coil (A) to [bend right] (B)	decoration=zigzag (A) to[bend left=120] (B)	decoration=ticks (A) to[out=30] (B)

17.8.3 Graph decoration

\draw[decorate, ecorate,decoration=footprints] plot coordinates (0,0) (2,1) (4,-2) (6,2) ;

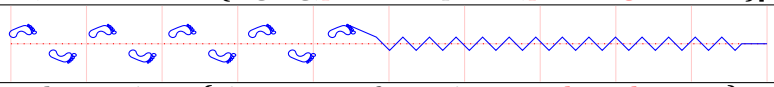


plot coordinates (0,0) (2,1) (4,-2) (6,2)

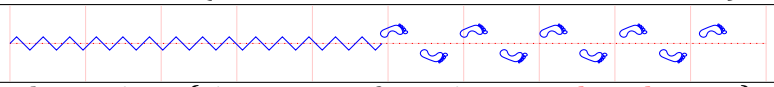
plot (\x,{sin(\x r)})

17.8.4 Various decoration

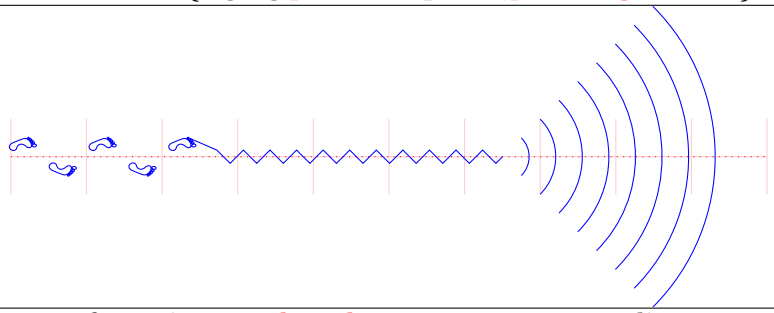
\draw [decorate, decoration={zigzag,pre=footprints,pre length=5cm}](0,0) – (10,0);



decoration={zigzag,pre=footprints,pre length=5cm}

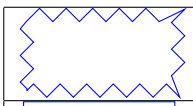


decoration={zigzag,post=footprints,post length=5cm}

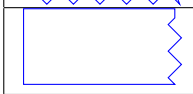


decoration={zigzag,pre=footprints,pre length=3cm, ,post=expanding waves,post length=3cm}

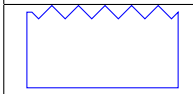
17.8.5 Partial decoration



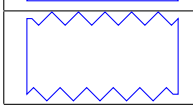
\draw [decorate,decoration=zigzag] (0,0) – (2,0) – (2,1) – (0,1)– cycle;



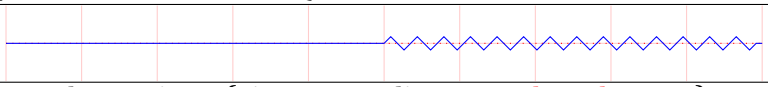
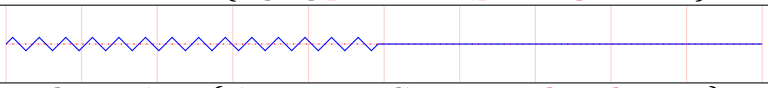
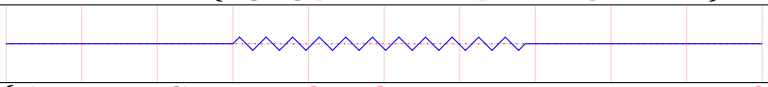
\draw [decoration=zigzag] (0,0) – (2,0) decorate{– (2,1)} – (0,1)– cycle;

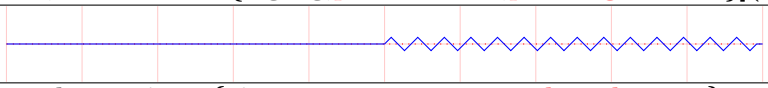
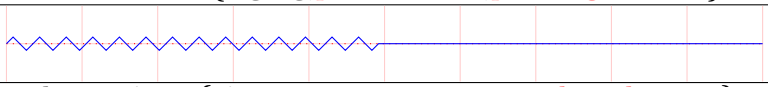
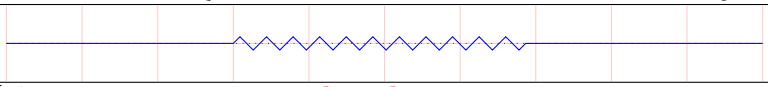


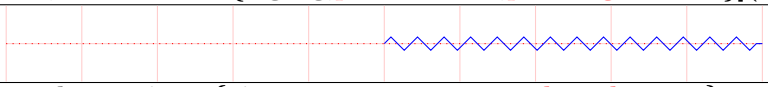
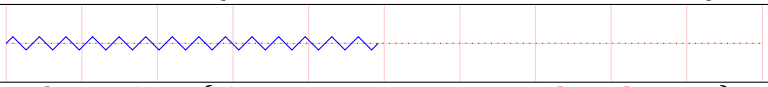
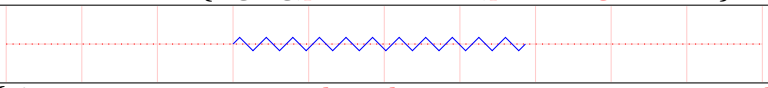
\draw [decorate,decoration=zigzag] (0,0) – (2,0) – (2,1) – decorate{(0,1)}– cycle;



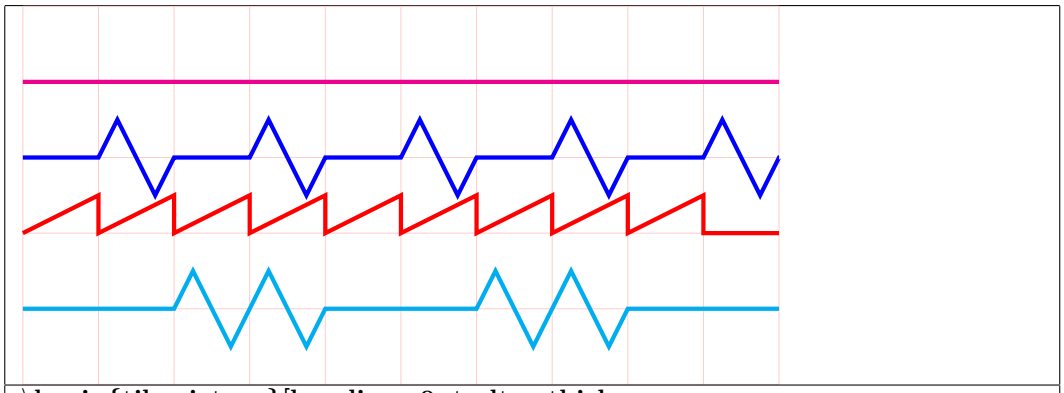
\draw [decorate,decoration=zigzag] (0,0) decorate{– (2,0)} – (2,1) – decorate{(0,1)}– cycle;

“lineto” \draw [decorate, decoration={zigzag,pre=lineto,pre length=5cm}](0,0) – (10,0);

decoration={zigzag,pre=lineto,pre length=5cm}

decoration={zigzag,post=lineto,post length=5cm}

decoration={zigzag,pre=lineto,pre length=3cm, ,post=curveto,post length=3cm}

“curveto”
\draw [decorate, decoration={zigzag,pre=curveto,pre length=5cm}](0,0) – (10,0);

decoration={zigzag,pre=curveto,pre length=5cm}

decoration={zigzag,post=curveto,post length=5cm}

decoration={zigzag,pre=curveto,pre length=3cm, ,post=curveto,post length=3cm}

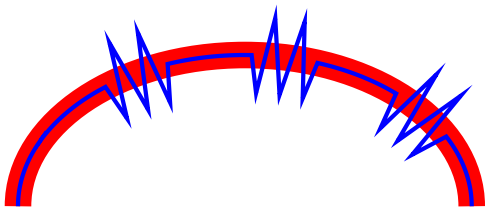
“moveto”
\draw [decorate, decoration={zigzag,pre=moveto,pre length=5cm}](0,0) – (10,0);

decoration={zigzag,pre=moveto,pre length=5cm}

decoration={zigzag,post=moveto,post length=5cm}

decoration={zigzag,pre=moveto,pre length=3cm, ,post=moveto,post length=3cm}

17.8.6 Global and partial parameters



```
\begin{tikzpicture}[baseline=0pt,ultra thick,
decoration={straight zigzag,amplitude=0.5cm,segment length=1cm}]
\draw[red!20,ultra thin] (0,-2) grid (10,3);
\draw[magenta] (0,2) -- (10,2);
\draw[blue,decorate] (0,1) -- (10,1);
\draw[red,{decorate,decoration=saw}] (0,0) -- (10,0);
\draw[cyan,decorate,decoration=meta-segment length=2cm] (0,-1) -- (10,-1);
\end{tikzpicture}
```

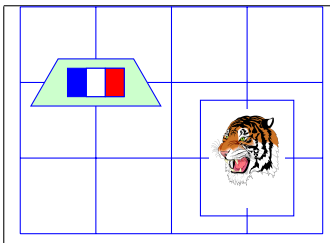
17.8.7 Path and its decoration "Postaction"



```
\draw [postaction={decorate,blue,draw,ultra thick,
decoration={straight zigzag,amplitude=0.5cm}}]

[red,line width = 10pt ] (0,0) arc (0:180:3 and 2);
```

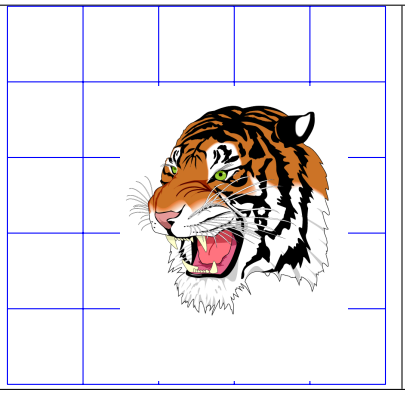
18 Pictures in a TikZ picture

18.0.1 In a node



```
\begin{tikzpicture}
\draw (0,0) grid (5,3);
\node [fill=green!20,trapezium,draw] at (1,2) {\DFR };
71
\node [draw] at (3,1) {\includegraph-
ics[width=1cm]{tiger} };
\end{tikzpicture}
```

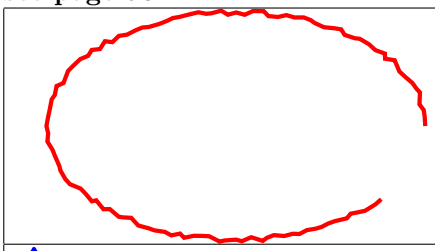
18.0.2 With pgfdeclareimage



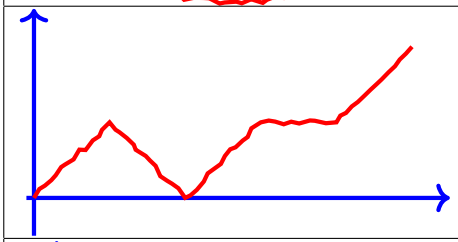
```
\pgfdeclareimage[width=3cm]{ttt}{tiger}

\begin{tikzpicture}
\draw (0,0) grid (5,5);
\draw (3,2) node {\pgfuseimage{ttt}} ;
\end{tikzpicture}
```

19 Freehand drawing

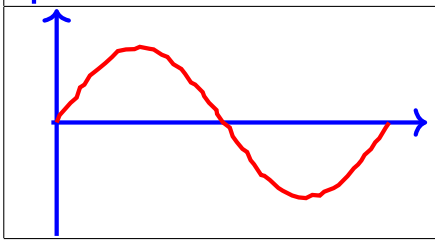
see page 90



```
\draw[decorate,decoration={random steps,
amplitude=1pt,segment length=3pt}] (0,0)
arc (0:320:2.5 and 1.5);
```



```
\draw[decorate,decoration={random steps,
amplitude=1pt,segment length=3pt}] plot
coordinates (0,0) (1,1) (2,0) (3,1) (4,1) (5,2);
```



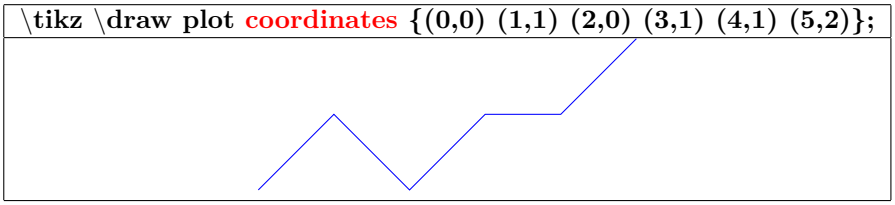
```
\draw[decorate, decoration={random steps,
amplitude=1pt,segment length=3pt}] plot
(\x,sin(\x r));
```

20 Creating Graphs

20.1 Graph with TikZ

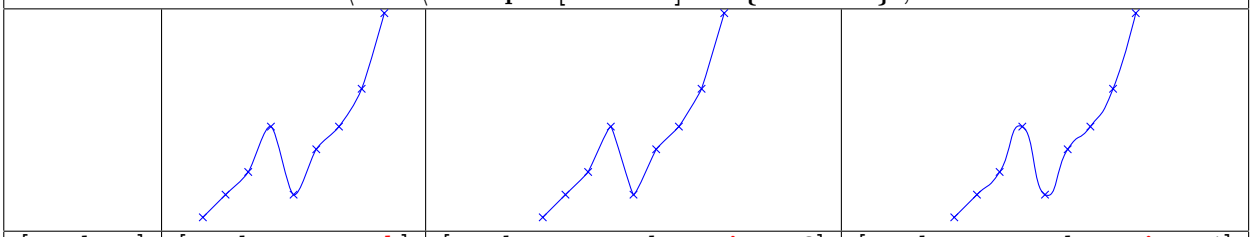
20.1.1 From a list of points

```
\tikz \draw plot coordinates {(0,0) (1,1) (2,0) (3,1) (4,1) (5,2)};
```



20.1.2 From a data file

```
\tikz \draw plot[mark=x] file {table.dat} ;
```



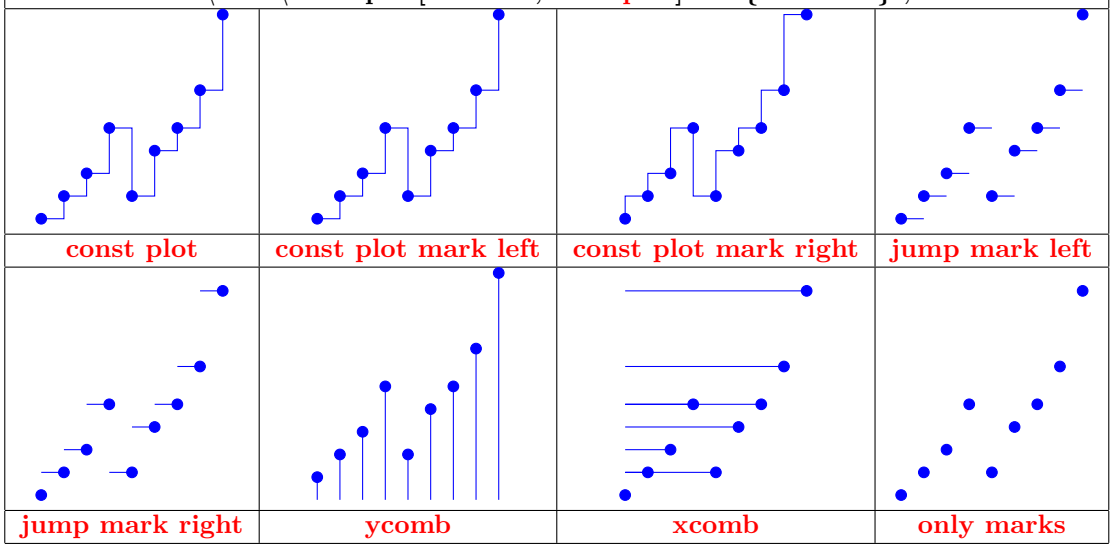
[mark=x]	[mark=x,smooth]	[mark=x,smooth,tension=.2]	[mark=x,smooth,tension=1]

By default: tension= 0:55

content of the file table.dat	
0.0	0.3
0.3	0.6
0.6	0.9
0.9	1.5
1.2	0.6
1.5	1.2
1.8	1.5
2.1	2.0
2.4	3.0

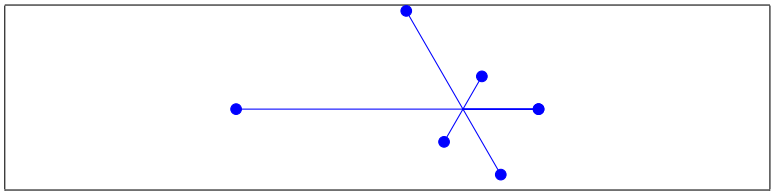
20.1.3 Graph types

\tikz \draw plot[mark=*,const plot] file {table.dat} ;



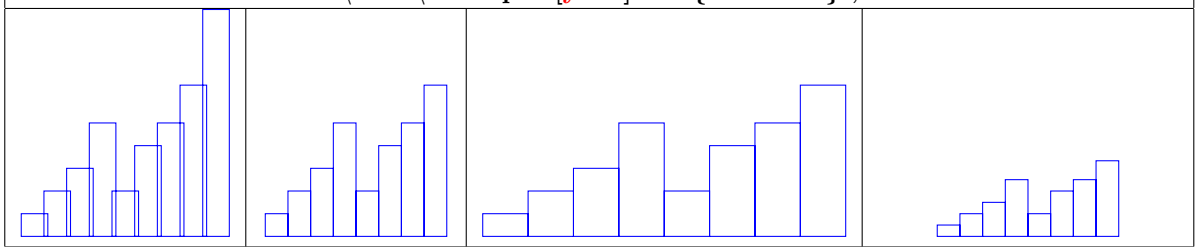
const plot | const plot mark left | const plot mark right | jump mark left

jump mark right | ycomb | xcomb | only marks

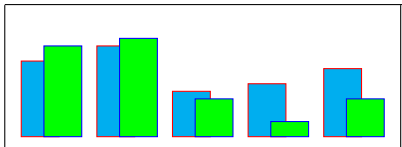


\tikz \draw plot[polar comb,mark=*]coordinates
{(0:1) (60:0.5) (120:1.5) (180:3) (240:.5) (300:1) (0:1)};

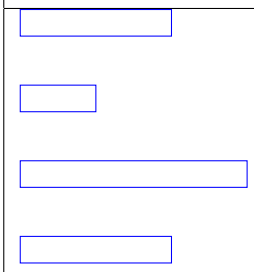
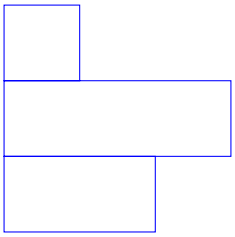
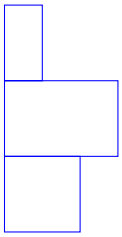
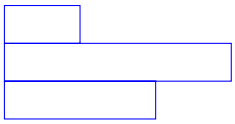
\tikz \draw plot[ybar] file {table.dat} ;



[ybar] | [ybar interval] | [ybar interval,x=2cm] | [ybar interval,y=.5cm]

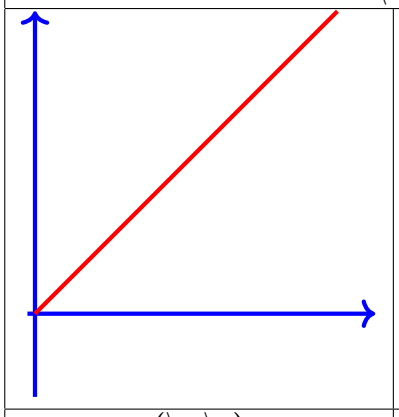


```
\begin{tikzpicture}
\draw[red,fill=cyan,ybar,bar width=.5cm]
        plot coordinates {(0,1) (1,1.2) (2,.6) (3,.7) (4,.9)};
\draw[blue,fill=green,ybar,bar width=.5cm,bar shift=.3cm]
        plot coordinates {(0,1.2) (1,1.3) (2,.5) (3,.2) (4,.5)};
\end{tikzpicture}
```

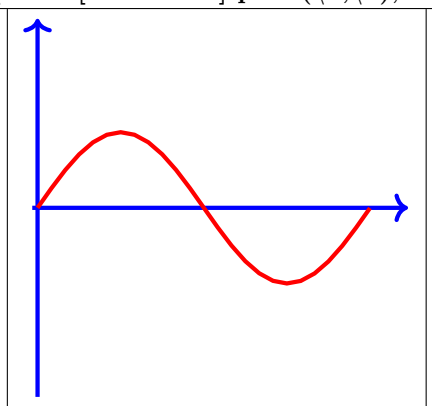
\tikz \draw plot[xbar interval] file {table.dat} ;			
			
[xbar]	[xbar interval]	[xbar interval,x=.5cm]	[xbar interval,y=.5cm]

20.1.4 Graph of a function

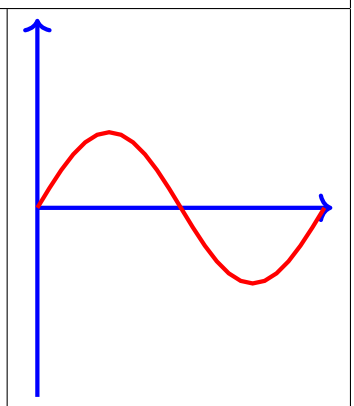
```
\draw [color=red] plot (\x,\x);
```



(\x,\x)



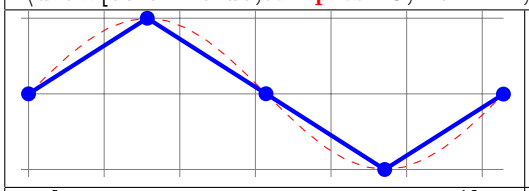
(\x,{sin(\x r)})
x en radian



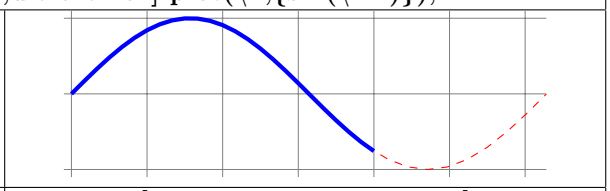
(\x,{sin(\x)})
x en degré

Options

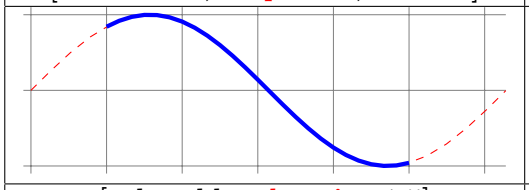
```
\draw[color=red,dashed] plot(\x,{sin(\x r)});
\draw[color=blue,samples=5,mark=*,ultra thick] plot(\x,{sin(\x r)});
```



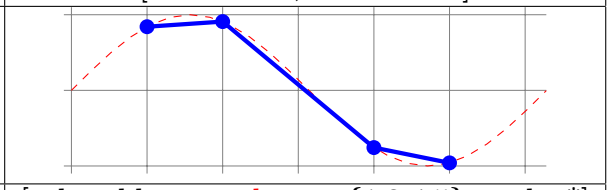
[color=blue,samples=5,mark=*]



[color=blue,domain=0:4]



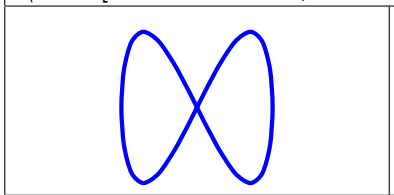
[color=blue,domain=1:5]



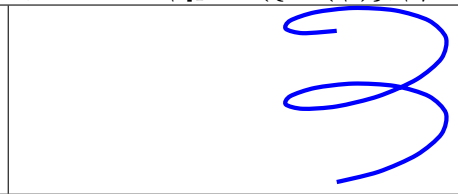
[color=blue,samples at={1,2,4,5},mark=*]

20.1.5 Parametric function

```
\draw[domain=-3.141:3.141,smooth,variable=\t]plot ({sin(\t r)},{sin(2 *\t r)});
\draw[domain=0:720,smooth,variable=\t]plot ({sin(\t)},\t/360,{cos(\t)});
```



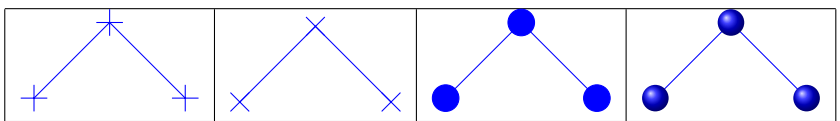
({sin(\t r)},{sin(2 *\t r)})



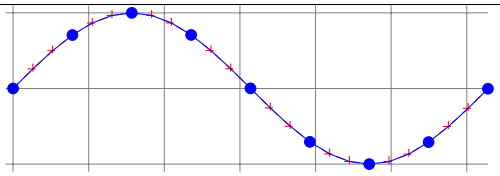
({sin(\t)},\t/360,{cos(\t)})

20.2 Marks

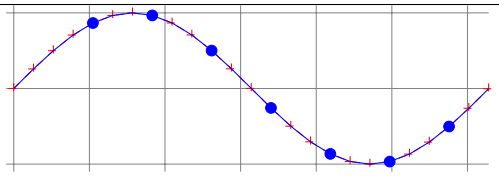
20.2.1 Marks with TikZ



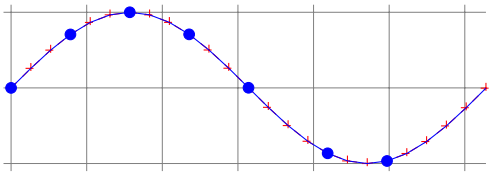
mark=+ | mark=x | mark=* | mark=ball



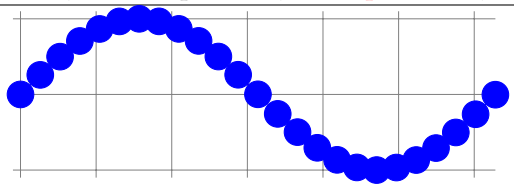
[color=blue,mark repeat=3,mark=*]



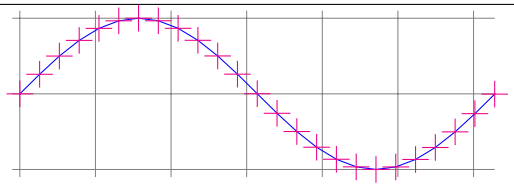
[color=blue,mark repeat=3,mark phase=5,mark=*]



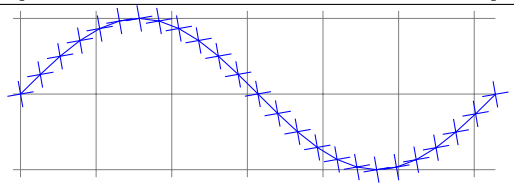
[color=blue,mark indices={1,4,...,15,17,20},mark=*]



[color=blue,mark size=5pt,mark=*]



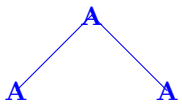
mark options={color=magenta},mark=+



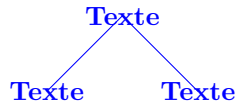
mark options={rotate=10},mark=+

20.2.2 Marks with text mark

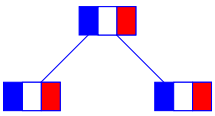
\draw[mark=text,text mark=A,mark size=5pt] coordinates {(0,0) (1,1) (2,0)};



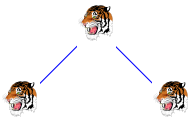
text mark=A



text mark=Texte



text mark=\DFR 71

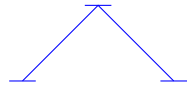
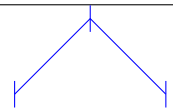
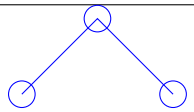
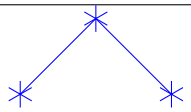
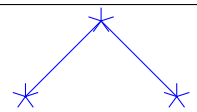
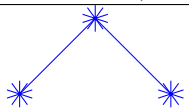
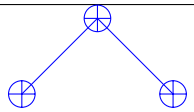
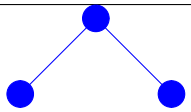
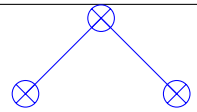
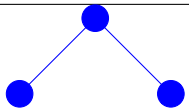
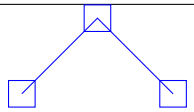
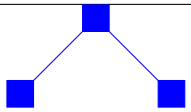
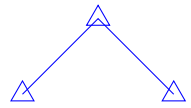
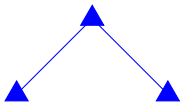
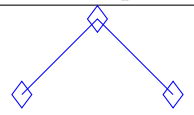
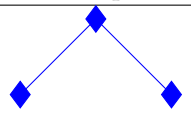
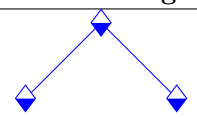
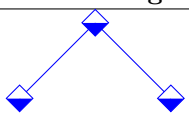
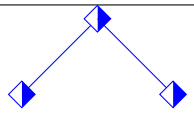
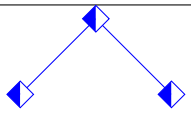
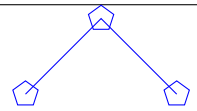
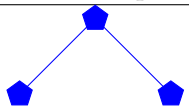
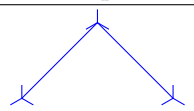
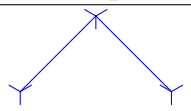
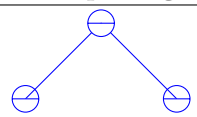
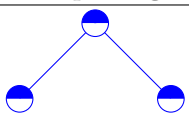
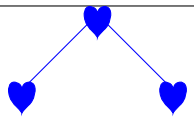
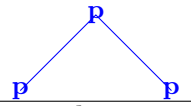


text mark={\includegraphics[width=.5cm]{tiger}}

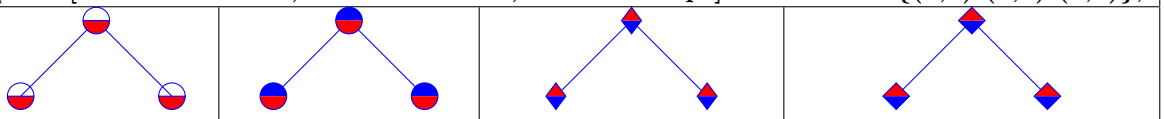
20.2.3 Marks with plotmarks library

Load package : \usetikzlibrary{plotmarks}

PGFmanual section : 63

			
mark=-	mark=|	mark=o	mark=asterisk
			
mark=star	mark=10-pointed star	mark=oplus	mark=oplus*
			
mark=otimes	mark=otimes*	mark=square	mark=square*
			
mark=triangle	mark=triangle*	mark=diamond	mark=diamond*
			
mark=halfdiamond*	mark=halfsquare*	mark=halfsquare right*	mark=halfsquare left*
			
mark=pentagon	mark=pentagon*	mark=Mercedes star	mark=Mercedes star flipped
			
mark=halfcircle	mark=halfcircle*	mark=heart	mark=text

```
\draw[mark=halfcircle,mark color=red,mark size=5pt] coordinates {(0,0) (1,1) (2,0)};
```



mark=halfcircle	mark=halfcircle*	mark=halfdiamond*	mark=halfsquare*

20.3 Graph with Gnuplot

```
\draw[color=red] plot[id=sin] function{sin(x)} ;
```

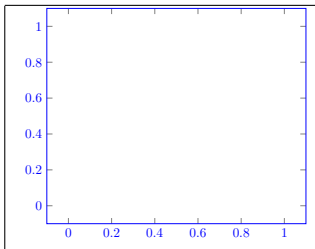
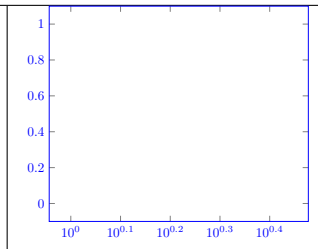
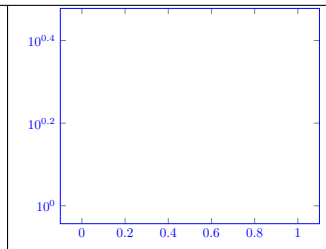
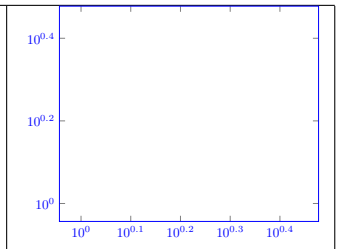
==> plot[id=sin] create the file “sin.gnuplot”
==> Open the file “sin.gnuplot”with the program gnuplot : creation of the file “sin.table”
==> Use the datafile “sin.table”

21 Creation of a graph with pgfplots

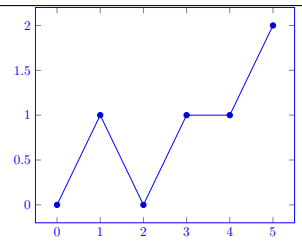
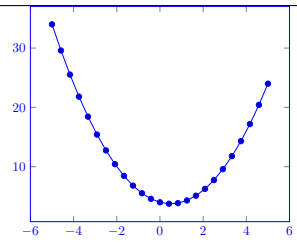
Load package : \usepackage{pgfplots}

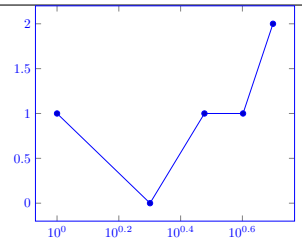
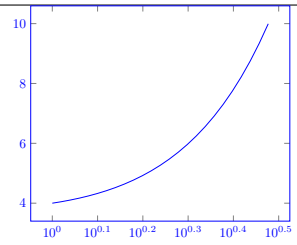
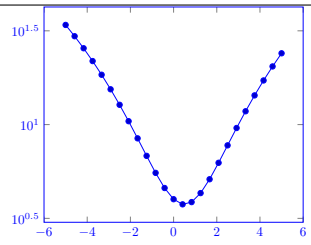
21.1 2D Graph

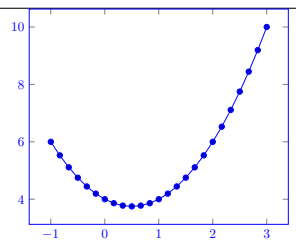
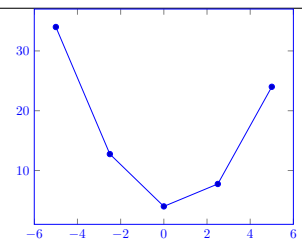
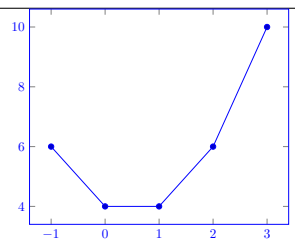
21.1.1 Axes

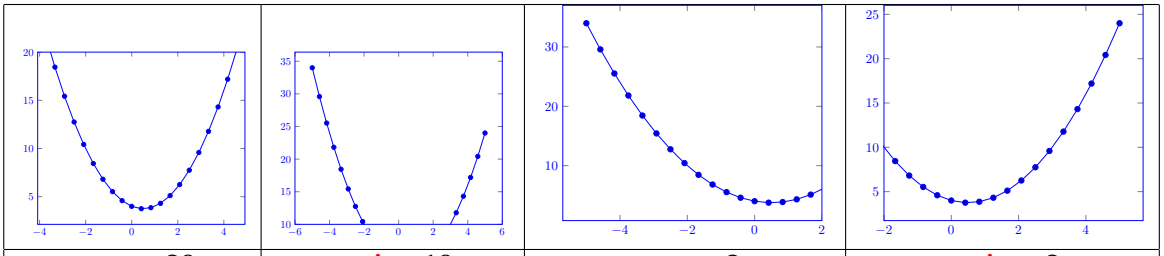
			
\begin{axis} \end{axis}	\begin{semilogxaxis} \end{semilogxaxis}	\begin{semilogyaxis} \end{semilogyaxis}	\begin{loglogaxis} \end{loglogaxis}

21.1.2 Drawing of the graph

		
\addplot coordinates {(0,0) (1,1) (2,0) (3,1) (4,1) (5,2)};	\addplot {x^2 - x +4};	\addplot gnuplot[id=sin]{sin(x)};

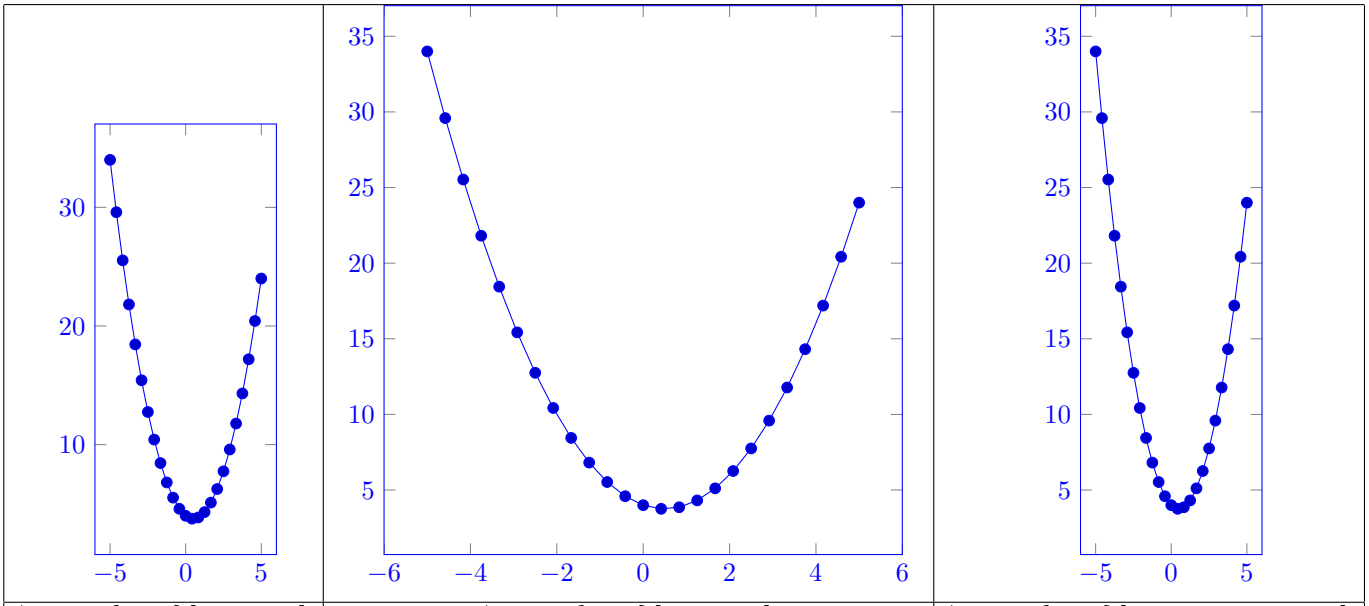
		
axes : semilogxaxis	axes : semilogxaxis	axes : semilogyaxis
\addplot coordinates {(0,0) (1,1) (2,0) (3,1) (4,1) (5,2)};	\addplot {x^2 - x +4};	\addplot {x^2 - x +4};

		
\begin{axis}[domain=-1:3]	\begin{axis}[samples=5]	\begin{axis}[domain=-1:3,samples=5]



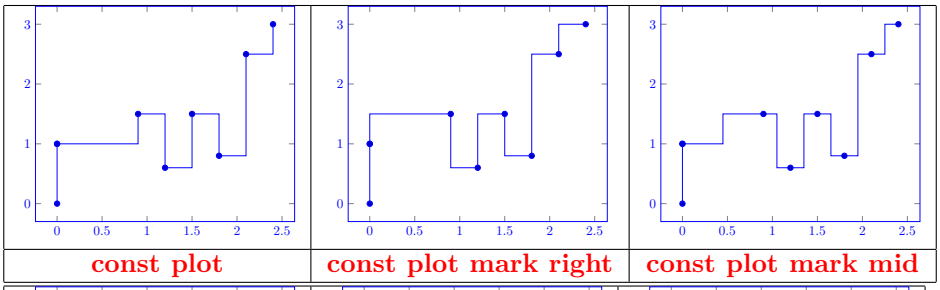
ymax=20	ymin=10	xmax=2	xmin=-2

21.1.3 Xunit and Yunit

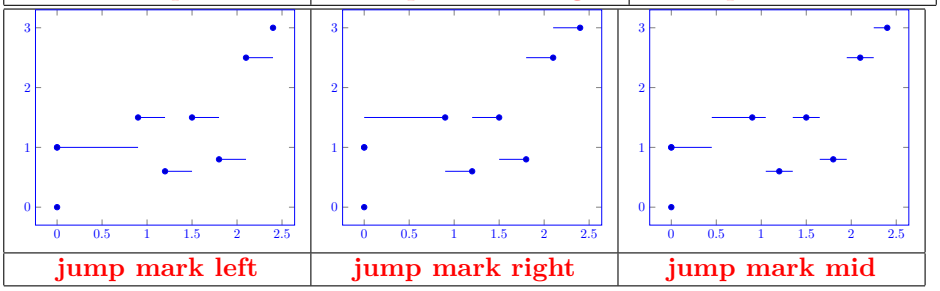


\begin{axis}[x=.2cm]	\begin{axis}[y=.2cm]	\begin{axis}[x=.2cm,y=.2cm]

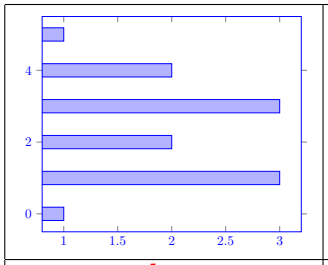
21.1.4 Graph type



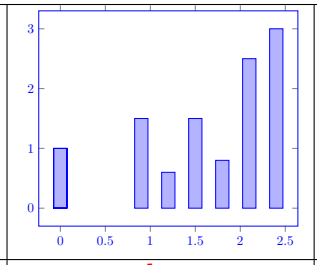
const plot	const plot mark right	const plot mark mid



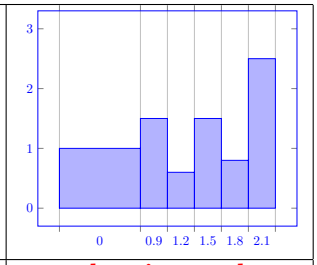
jump mark left	jump mark right	jump mark mid



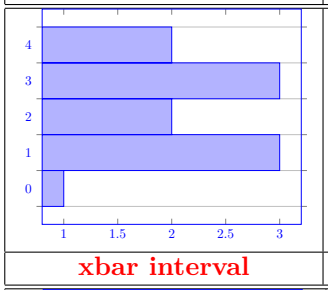
xbar



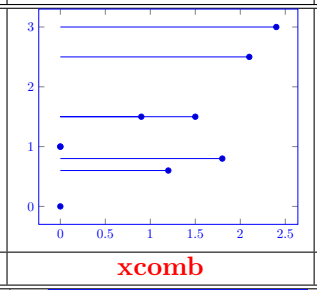
ybar



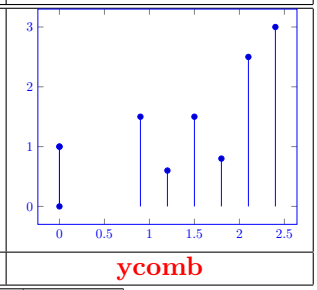
ybar interval



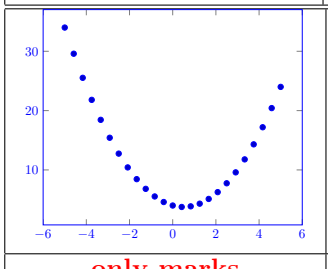
xbar interval



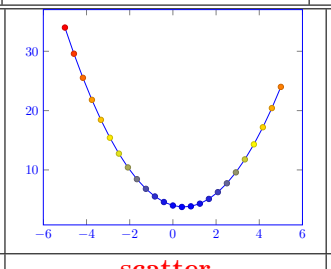
xcomb



ycomb



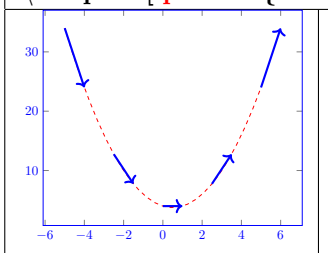
only marks



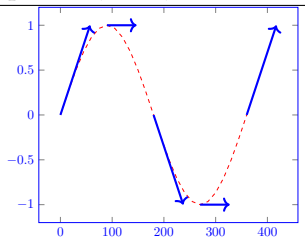
scatter

mesh

\addplot [quiver={u=1,v=2*x}],->,samples=5,blue,ultra thick] {x^2 - x +4};

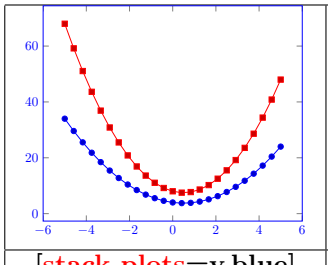


quiver=u=1,v=2*x

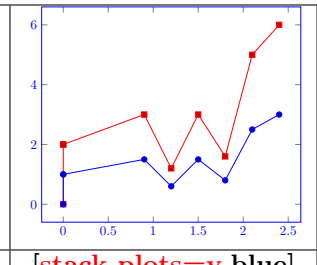


quiver={u=180/3.14,v=cos(x)}

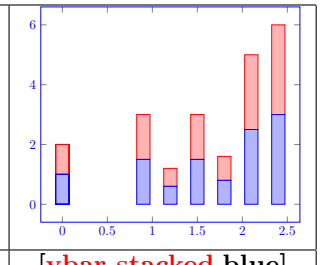
By default: u=0 et v = 0



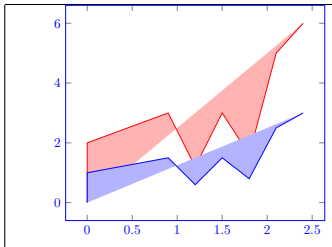
[stack plots=y,blue]



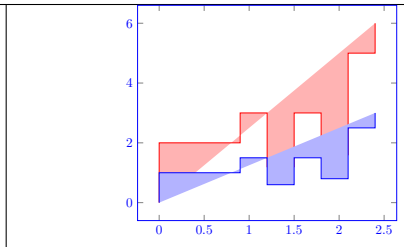
[stack plots=y,blue]



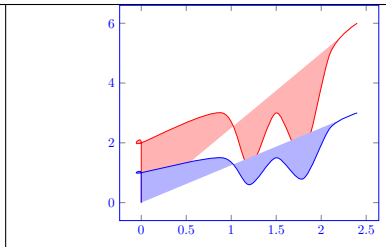
[ybar stacked,blue]



[stack plots=y,area style]

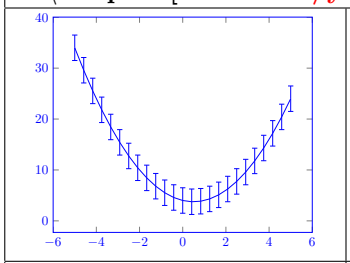


[const plot,stack plots=y,area style]

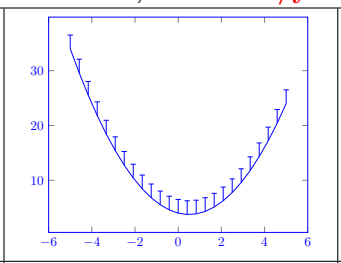


[stack plots=y,area style,smooth]

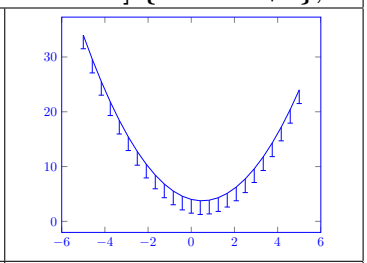
\addplot [error bars/y dir=both,error bars/y fixed =2.5] {x^2 - x +4};



error bars/y dir =both

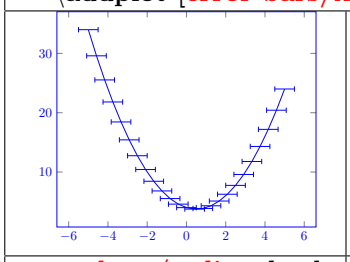


error bars/y dir =plus

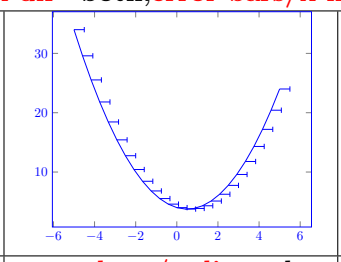


error bars/y dir =minus

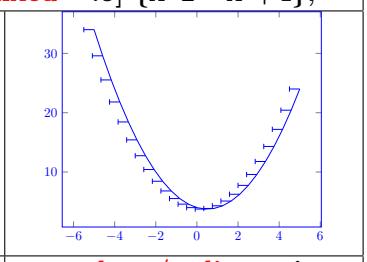
\addplot [error bars/x dir=both,error bars/x fixed =.5] {x^2 - x +4};



error bars/x dir =both

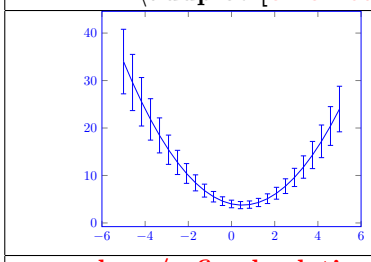


error bars/x dir =plus

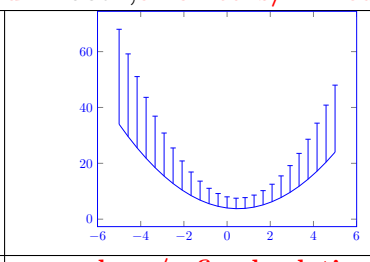


error bars/x dir =minus

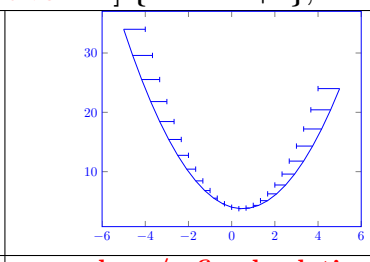
\addplot [error bars/y dir=both,error bars/x fixed relative =.2] {x^2 - x +4};



error bars/y fixed relative =.2



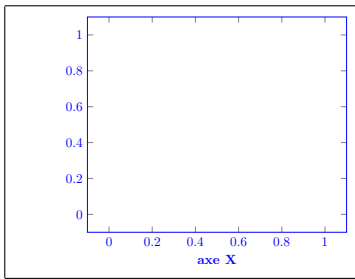
error bars/y fixed relative =1



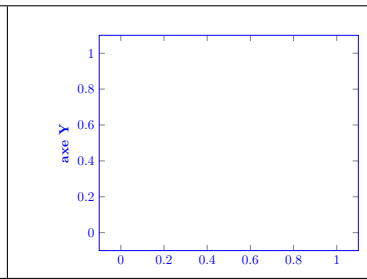
error bars/x fixed relative =.2

21.2 Graph information

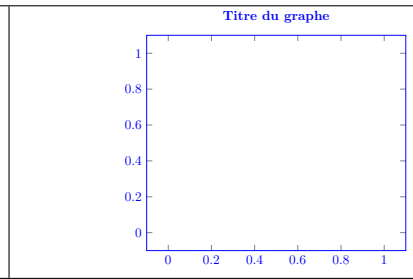
21.2.1 Titles



\begin{axis}[xlabel=axe X]

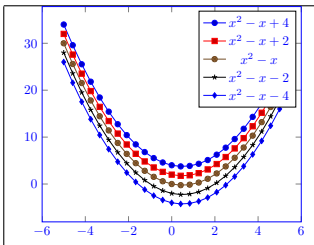


\begin{axis}[ylabel=axe Y]

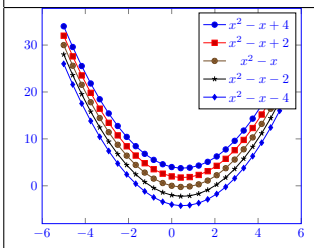


\begin{axis}[title=Titre du graphe]

21.2.2 Legend

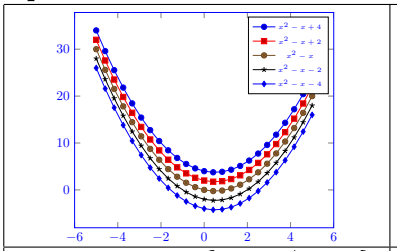


```
\begin{axis}
\addplot {x^2 - x +4};
\addplot {x^2 - x +2};
\addplot {x^2 - x };
\addplot {x^2 - x -2 };
\addplot {x^2 - x -4 };

\legend{$x^2 - x +4$,$x^2 - x +2$,$x^2 - x $,$x^2 - x -2 $,$x^2 - x -4 $}
\end{axis}
```

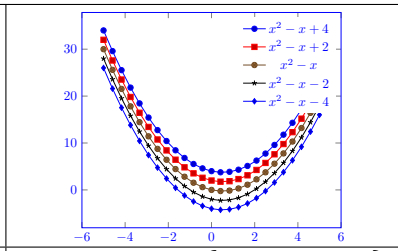


```
\begin{axis}[legend entries= {$ x^2 - x +4 $,$ x^2 - x +2 $,$ x^2 - x $,$ x^2 - x -2 $,$ x^2 - x -4 $} ]

\addplot {x^2 - x +4};
\addplot {x^2 - x +2};
\addplot {x^2 - x };
\addplot {x^2 - x -2 };
\addplot {x^2 - x -4 };
\end{axis}
```

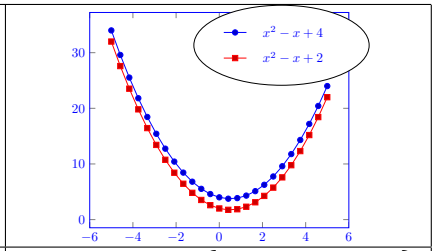
Options



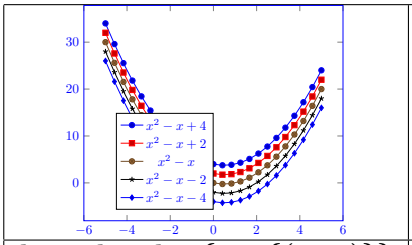
legend style={font=\tiny}



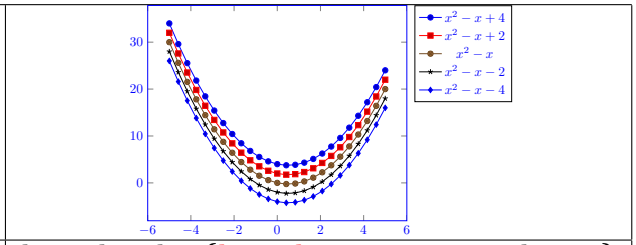
legend style={draw=none}



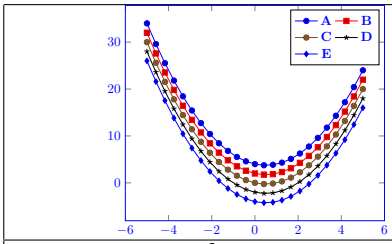
legend style={shape=ellipse}



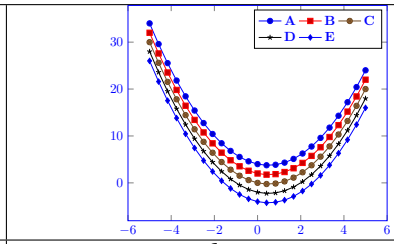
legend style={at={(.5,.5)}}



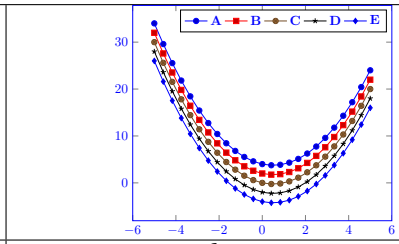
legend style={legend pos=outer north east}



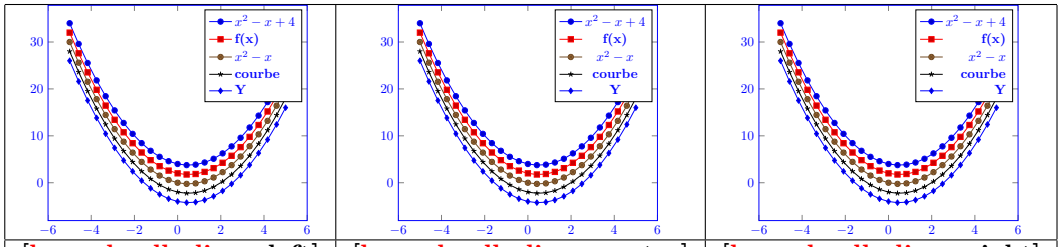
legend style={legend columns=2}



legend style={legend columns=3}

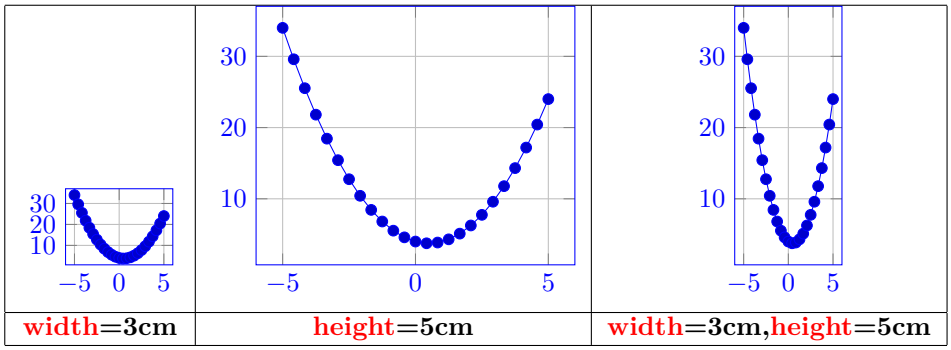


legend style={legend columns=-1}



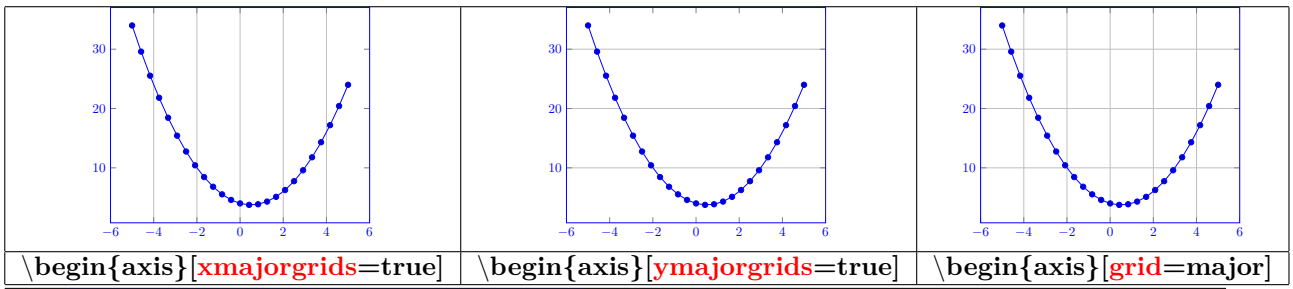
[legend cell align=left] | [legend cell align=center] | [legend cell align=right]

21.2.3 Size of the graph

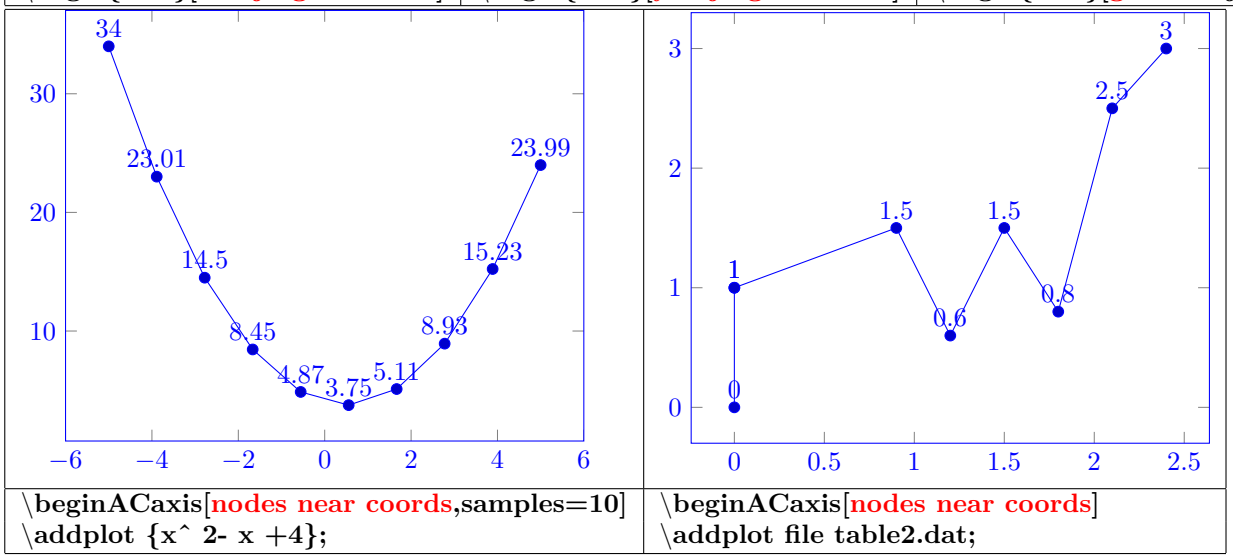


width=3cm | height=5cm | width=3cm,height=5cm

21.2.4 Grids



\begin{axis}[xmajorgrids=true] | \begin{axis}[ymajorgrids=true] | \begin{axis}[grid=major]

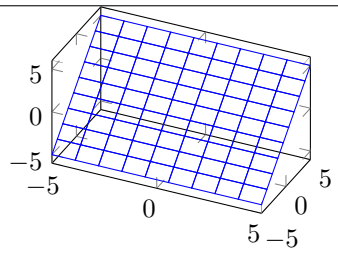


\beginACaxis[nodes near coords,samples=10]
\addplot {x^ 2- x +4};

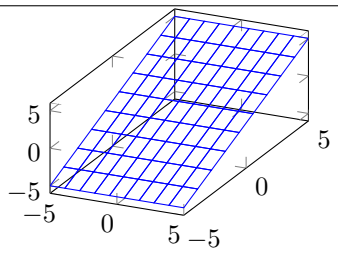
\beginACaxis[nodes near coords]
\addplot file table2.dat;

22 3D graph

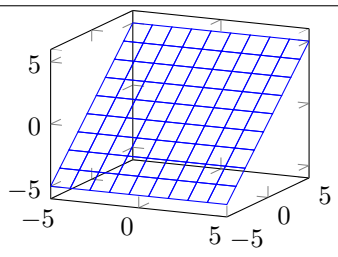
22.0.1 Axes



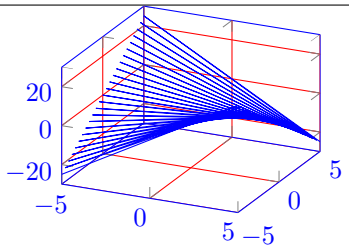
plot box ratio=2 1 1



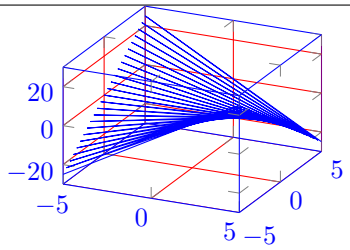
plot box ratio=1 2 1



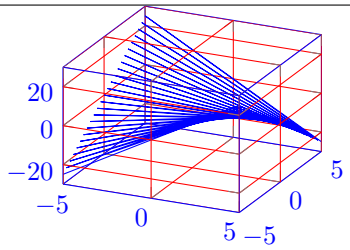
plot box ratio=1 1 2



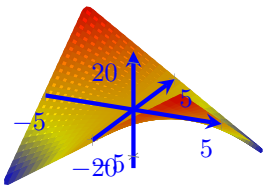
3d box=background (By default)



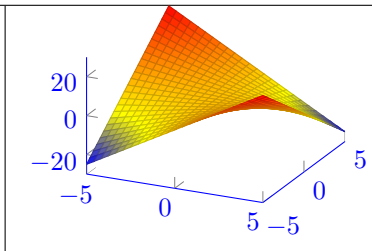
3d box=complete



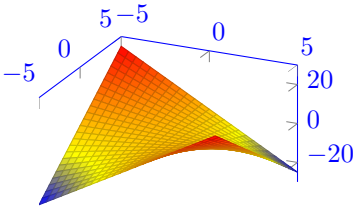
3d box=complete*



axis lines=center,axis on top



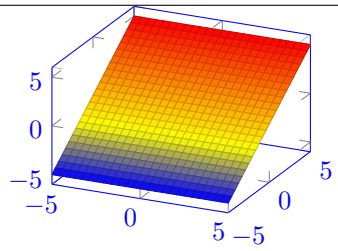
axis lines*=left



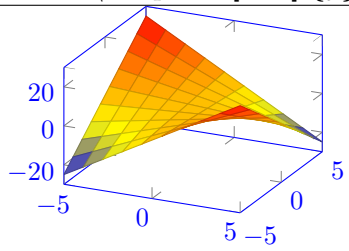
axis lines*=right

22.0.2 Graph drawing

\addplot3 [surf] {y};

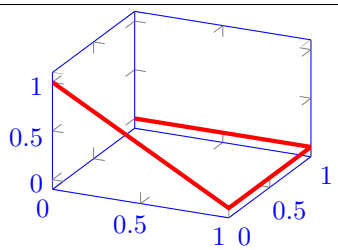


{y}

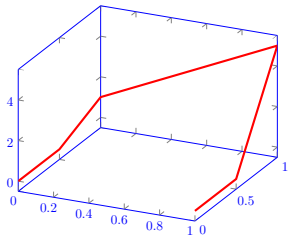


{-x*y}

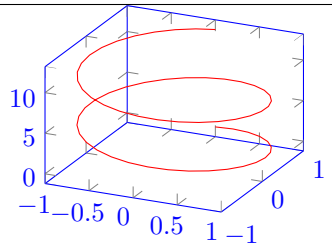
gnuplot[id=sinxy]{sin(x)*sin(y)};



coordinates {(0,0,1) (1,0,0) (1,1,0) (0,1,0)};



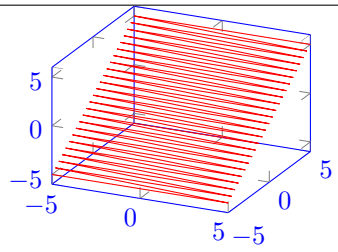
file {table3.dat};



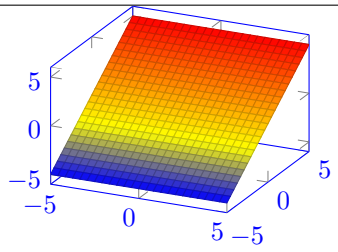
{sin(x)},{cos(x)},{x/60});

content of the file table3.dat		
0	0	0
0	0.5	0
0	1	1
1	1	5
1	0.5	0
1	0	0

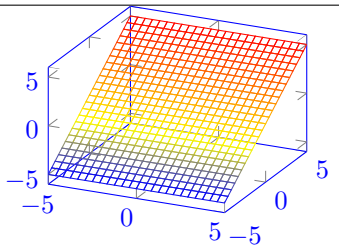
22.0.3 Aspect



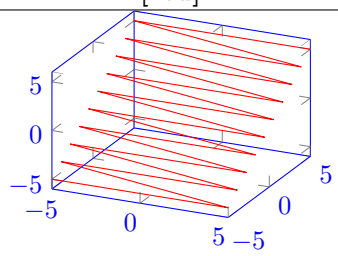
[red]



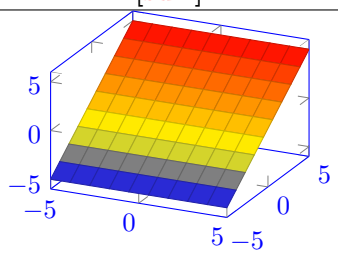
[surf]



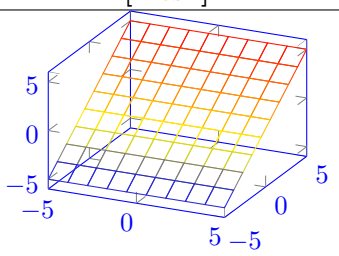
[mesh]



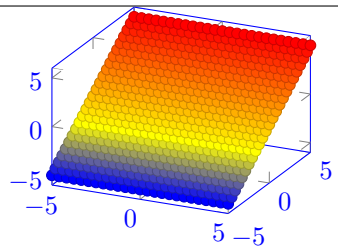
[red,samples=10]



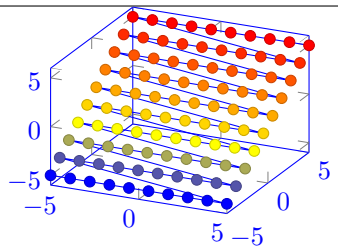
[surf,samples=10]



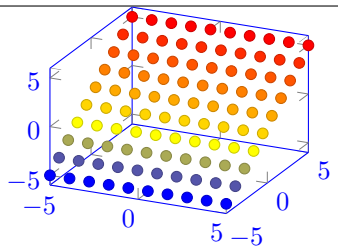
[mesh,samples=10]



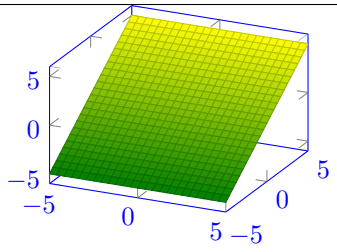
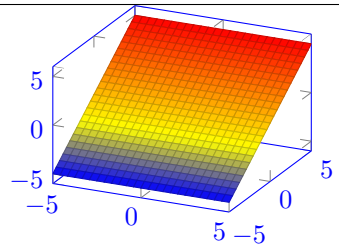
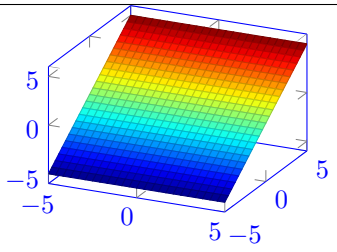
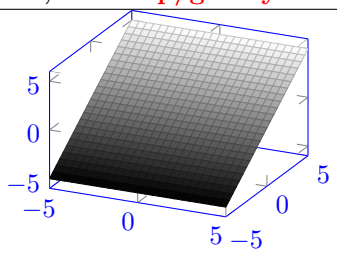
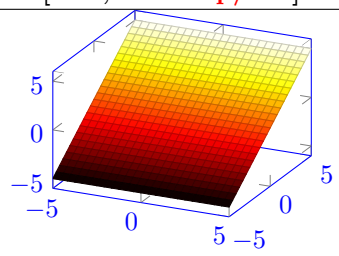
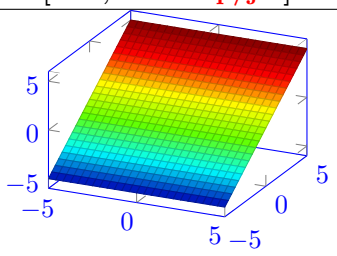
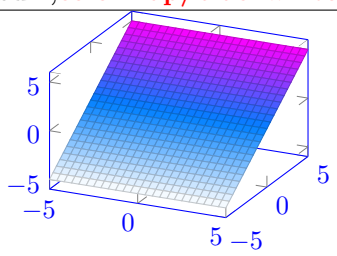
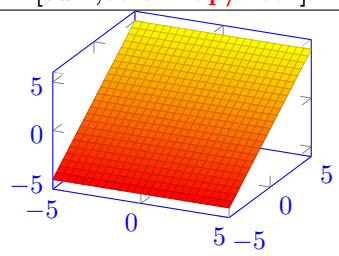
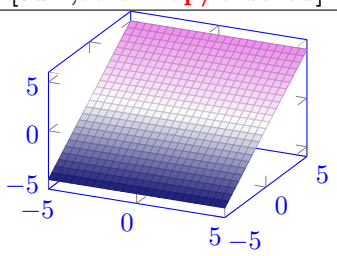
[scatter]

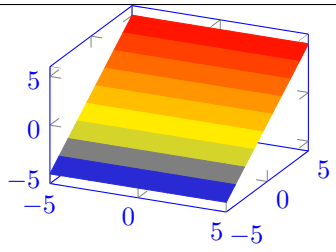
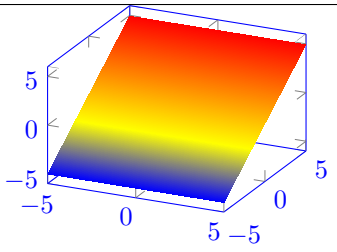
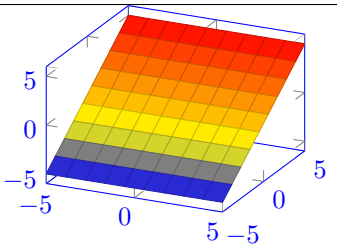
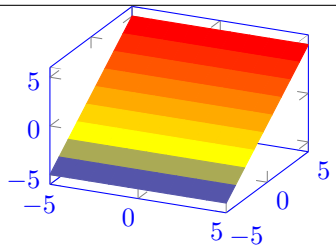
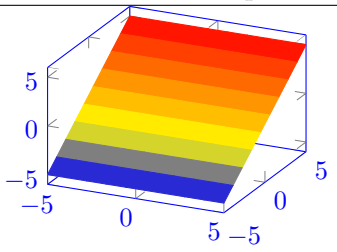
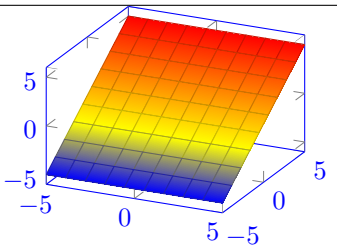


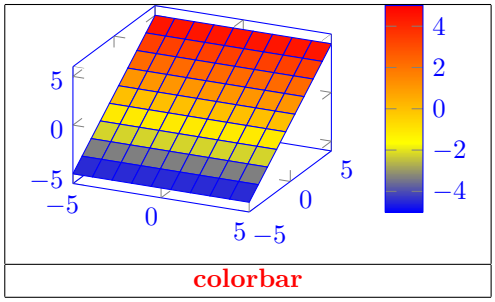
[scatter,samples=10]



[scatter,samples=10,only marks]

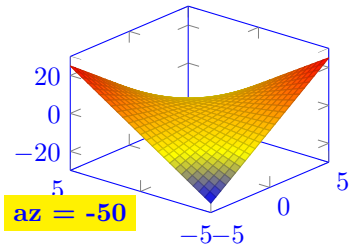
		
[surf,colormap/greenyellow]	[surf,colormap/hot]	[surf,colormap/jet]
		
[surf,colormap/blackwhite]	[surf,colormap/hot2]	[surf,colormap/bluered]
		
[surf,colormap/cool]	[surf,colormap/redyellow]	[surf,colormap/violet]

		
shader=flat	shader=interp	shader=faceted
		
shader=flat corner	shader=flat mean	shader=faceted interp



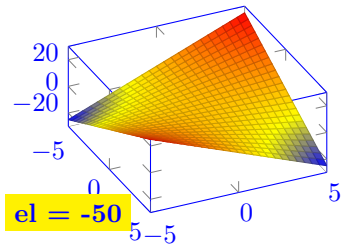
colorbar

22.0.4 Viewpoint



Azimut

view/az= angle from - 50 to +50



Elevation

view/el= angle from - 50 to +50

23 Table of a function variation

Load package : \usepackage{tkz-tab}

23.1 Creation of the table

1° ligne	a	b	c
2° ligne			

```
\begin{tikzpicture}
\tkzTabInit{1° ligne / 1 ,2° ligne /1 } { a , b, c }
\end{tikzpicture}
```

23.1.1 Options

Row width

1° ligne	a	b	c
2° ligne			
3° ligne			

```
\tikz \tkzTabInit{1° ligne '/1 , 2° ligne /.5 , 3° ligne /1.5 }{a , b , c };
```

First column width

x	a	b	c

```
\tkzTabInit[lgt=4]{ x / 1}{ a , b , c };
By default: lgt==2 cm
```

Space between two values

x	a	b	c

```
\tkzTabInit[espcl=1]{ x / 1}{ a , b , c };
By default: espcl=2 cm
```

Margin

x	a	b	c

```
\tkzTabInit[deltacl=1]{ x / 1}{ a , b , c };
By default: deltacl=0.5 cm
```

Line width

x	a	b	c

\tkzTabInit[dlw=2pt]{ x / 1}{ a , b , c };
By default: lw=0,4 pt

No cadre

x	a	b	c

\tkzTabInit[nocadre]{ x / 1}{ a , b , c };
By default: nocadre=false

Coloring

\tkzTabInit [color,colorT = yellow]{1°ligne/1 , 2°ligne/1}{ a , b }

1°ligne	a	b
2°ligne		

[color,colorT = yellow]

1°ligne	a	b
2°ligne		

[color,colorC = cyan]

1°ligne	a	b
2°ligne		

[color,colorL = green]

1°ligne	a	b
2°ligne		

[color,colorV = magenta]

By default: color = false colorT=colorC=colorL=colorV =white

23.2 Creation of a sign row

x	a	b	c
$f(x)$	2	4	

\tkzTabLine{ t, 2,t ,4 ,t }

x	a	b	c
$f(x)$	0	2	0	4	0

\tkzTabLine{ z, 2, z ,4 ,z }

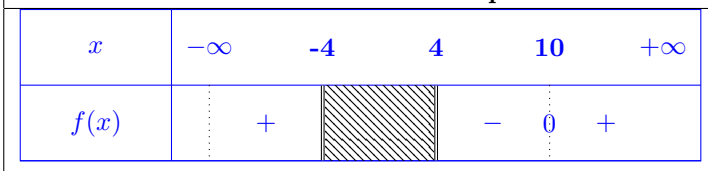
x	a	b	c
$f(x)$	2	4	

\tkzTabLine{ d, 2, d ,4 ,d }

x	a	b	c
$f(x)$	1	3	4	5

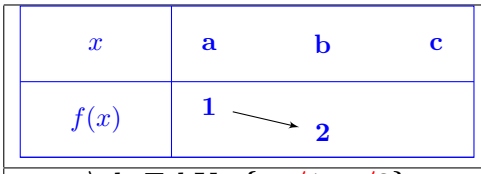
\tkzTabLine{ 1, h, 3 ,4 ,5 }

Example

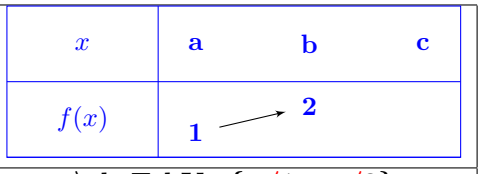



```
\begin{tikzpicture}
\tkzTabInit[espcl=1.5]{$x$ / 1 ,$f(x)$ /1 } { −∞ , -4, 4 , 10 , +∞ }
\tkzTabLine{ t,+, d ,h ,d,-,z,+ }
\end{tikzpicture}
```

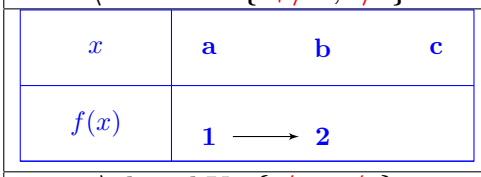
23.3 Creation of a variation row



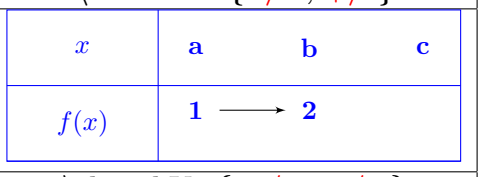

```
\tkzTabVar{ +/1 , -/2}
```



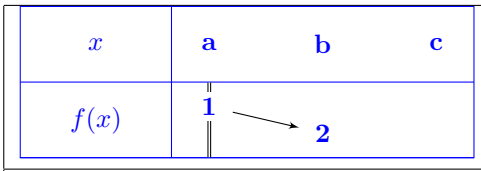

```
\tkzTabVar{ -/1 , +/2}
```



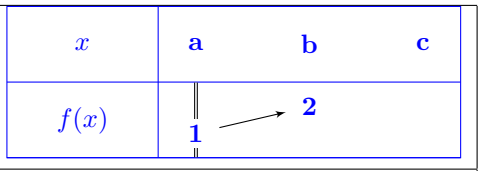

```
\tkzTabVar{-/1 , -/2}
```



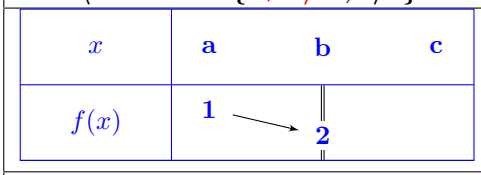

```
\tkzTabVar{ +/1 , +/2 }
```



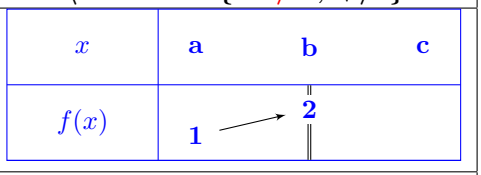

```
\tkzTabVar{ +C/1 , -/2}
```



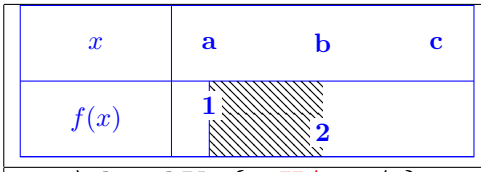

```
\tkzTabVar{ -C/1 , +/2}
```



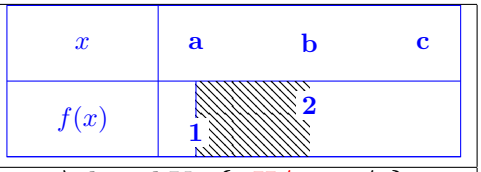

```
\tkzTabVar{-/1 , -C/2}
```



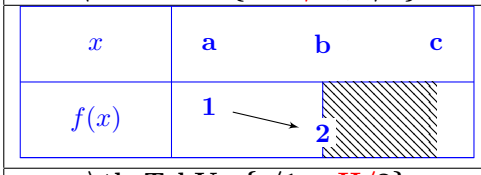

```
\tkzTabVar{ +/1 , +C/2 }
```



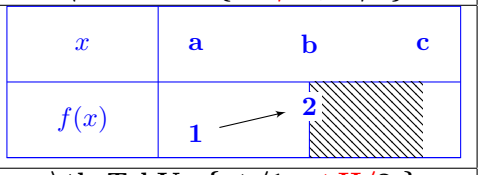

```
\tkzTabVar{ +H/1 , -/2}
```



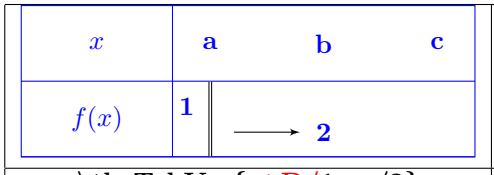

```
\tkzTabVar{ -H/1 , +/2}
```



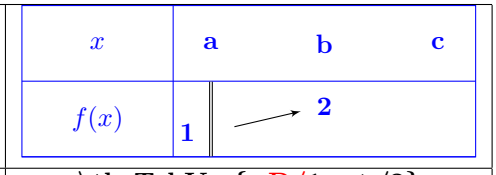

```
\tkzTabVar{-/1 , -H/2}
```



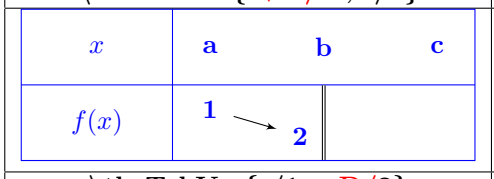

```
\tkzTabVar{ +/1 , +H/2 }
```



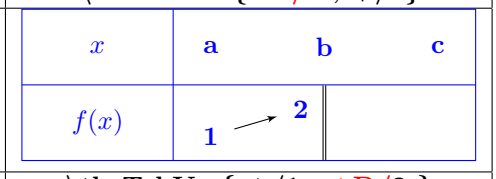
\tkzTabVar{ +D/1 , -/2}



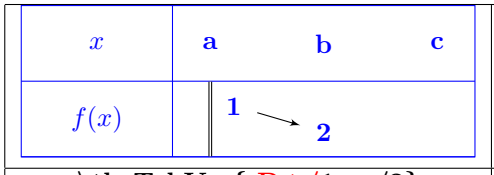
\tkzTabVar{ -D/1 , +/2}



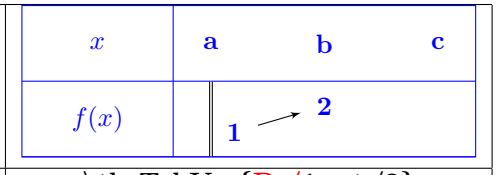
\tkzTabVar{-/1 , -D/2}



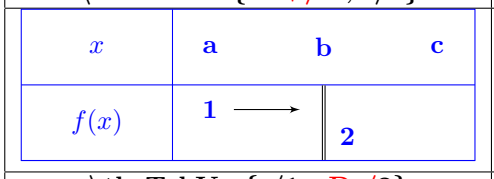
\tkzTabVar{ +/1 , +D/2 }



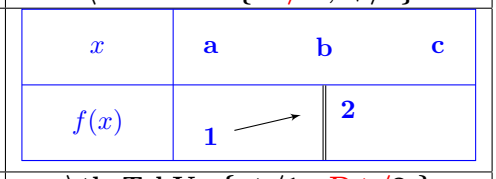
\tkzTabVar{ D+/1 , -/2}



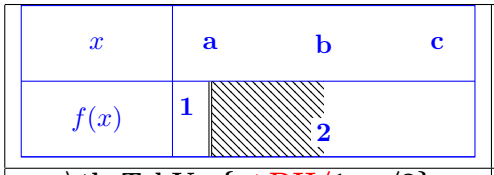
\tkzTabVar{D-/1 , +/2}



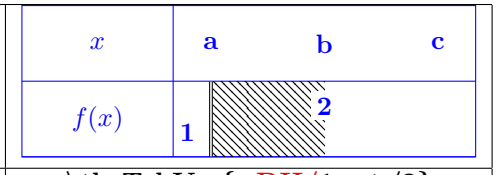
\tkzTabVar{-/1 , D-/2}



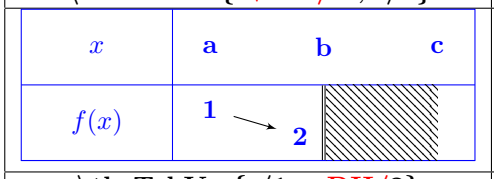
\tkzTabVar{ +/1 , D+/2 }



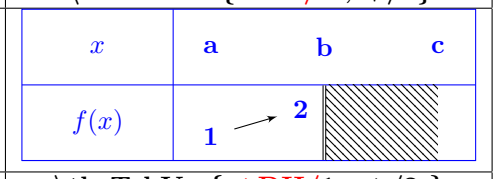
\tkzTabVar{ +DH/1 , -/2}



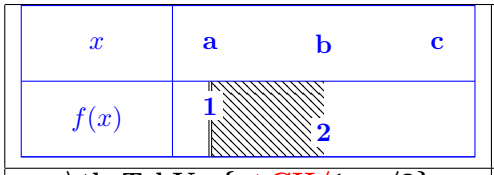
\tkzTabVar{ -DH/1 , +/2}



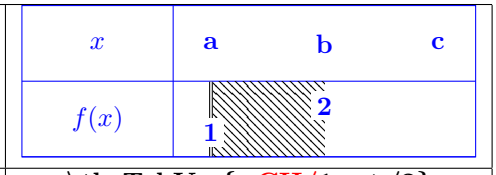
\tkzTabVar{-/1 , -DH/2}



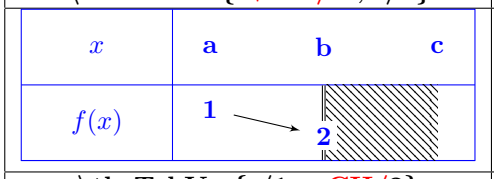
\tkzTabVar{ +DH/1 , +/2 }



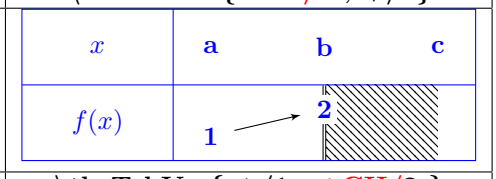
\tkzTabVar{ +CH/1 , -/2}



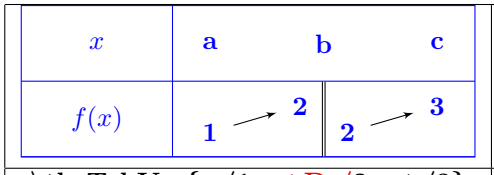
\tkzTabVar{ -CH/1 , +/2}



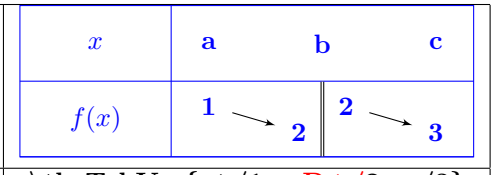
\tkzTabVar{-/1 , -CH/2}



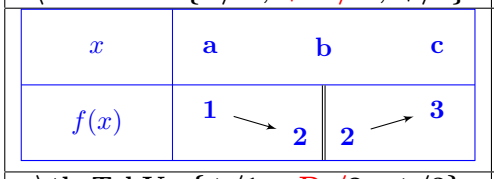
\tkzTabVar{ +/1 , +CH/2 }



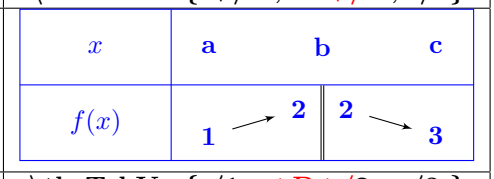
\tkzTabVar{ -/1 , +D-/2 , +/3}



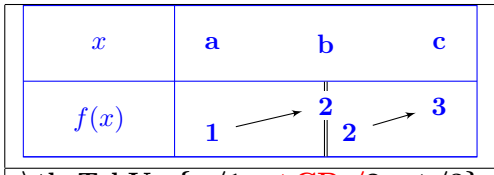
\tkzTabVar{ +/1 , -D+/2 , -/3}



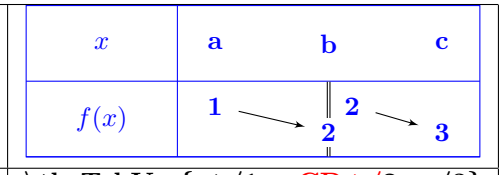
\tkzTabVar{+/1 , -D-/2 , +/3}



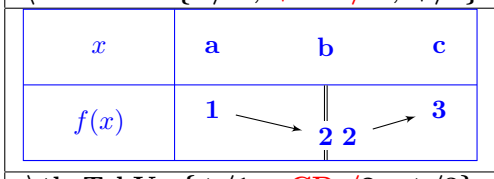
\tkzTabVar{-/1 , +D+/2 , -/3 }



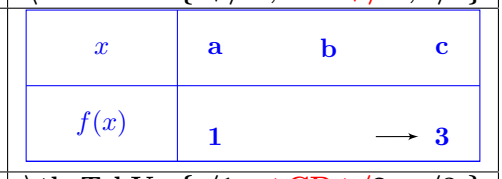
\tkzTabVar{ -/1 , +CD-/2 , +/3}



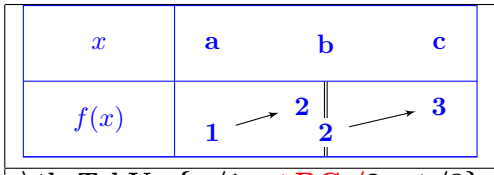
\tkzTabVar{ +/1 , -CD+/2 , -/3}



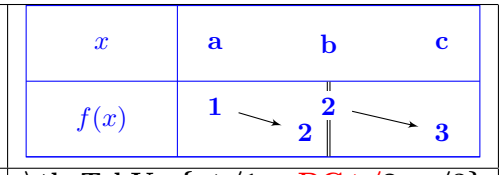
\tkzTabVar{+/1 , -CD-/2 , +/3}



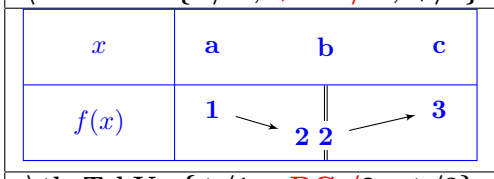
\tkzTabVar{-/1 , +CD+/2 , -/3 }



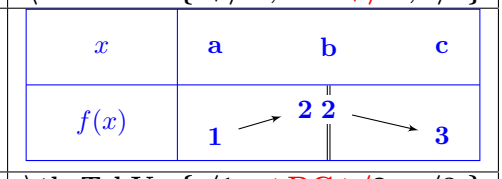
\tkzTabVar{ -/1 , +DC-/2 , +/3}



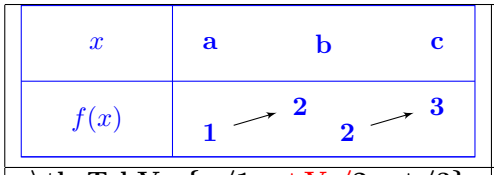
\tkzTabVar{ +/1 , -DC+/2 , -/3}



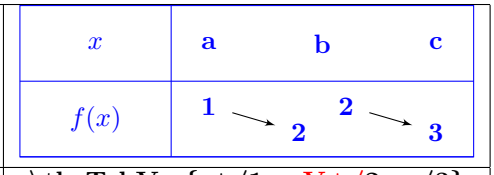
\tkzTabVar{+/1 , -DC-/2 , +/3}



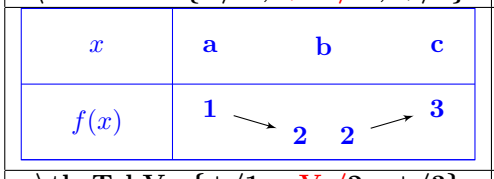
\tkzTabVar{-/1 , +DC+/2 , -/3 }



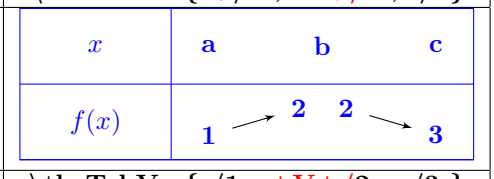
\tkzTabVar{ -/1 , +V-/2 , +/3}



\tkzTabVar{ +/1 , -V+/2 , -/3}

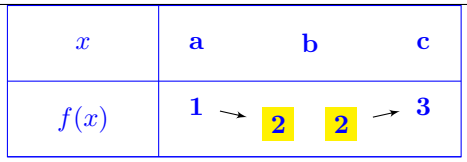


\tkzTabVar{+/1 , -V-/2 , +/3}



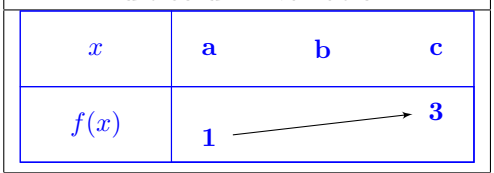
\tkzTabVar{-/1 , +V+/2 , -/3 }

Emphasizing a value



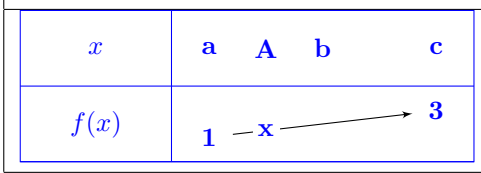
\tkzTabVar{+/1 , -V-/\colorbox{yellow}{2} , +/3}

Multicolumn variation

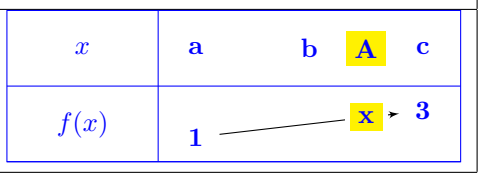


\tkzTabVar{-/1 , R/ , +/3}

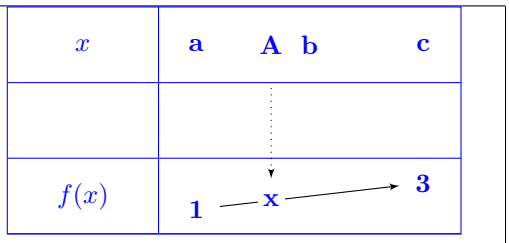
Intermediate values



\tkzTabVal{1}{3}{0.25}{A}{x}

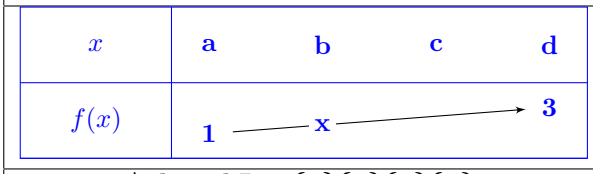


\tkzTabVal{1}{3}{0.75}{A}{x}

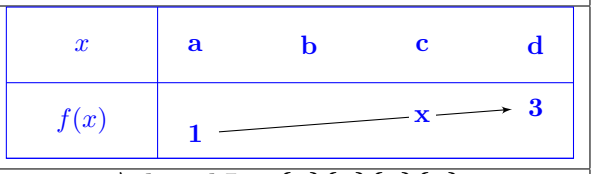


\tkzTabVal[draw]{1}{3}{0.25}{A}{x}

Picture insertion



\tkzTabIma{1}{4}{2}{x}

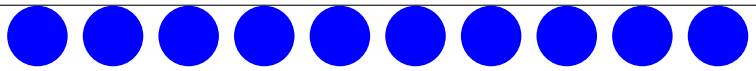


\tkzTabIma{1}{4}{3}{x}

24 Repetitions

Package used : "pgffor"(automatically loaded with TikZ)

24.1 One variable repetition

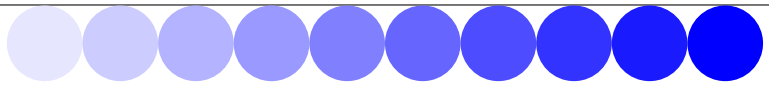


```
\tikz \foreach \x in {1,...,10} \fill[blue](\x,0) circle (0.4cm);
```

Variable \x : position en X

24.2 Two variables repetition

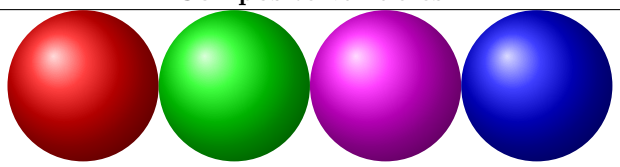
Numerical variables



```
\tikz \foreach \pos/\y in {1/10,2/20,3/30,4/40,5/50,6/60,7/70,8/80,9/90,10/100}
\fill[color=blue!\y](\pos,0) circle (0.5cm);
```

Variable \pos : position en X Variable \y : couleur

Composite variables



```
\tikz \foreach \x/\col in 1/red,3/green,5/magenta,7/blue \shade[ball color=\col](\x,0) circle (1);
```

Variable \x : position en X Variable \col : couleur

Variables with a step

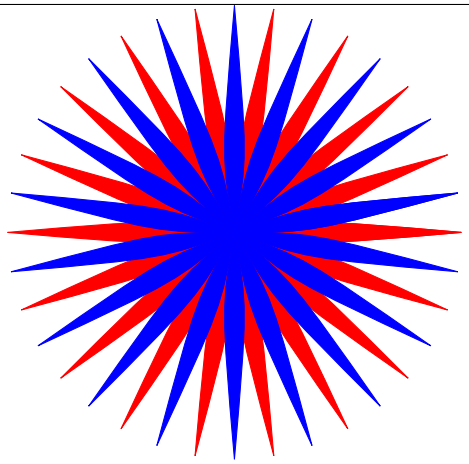
1,3	2,3	3,3	4,3	7,3	8,3	9,3	10,3
1,2	2,2	3,2	4,2	7,2	8,2	9,2	10,2
1,1	2,1	3,1	4,1	7,1	8,1	9,1	10,1

```
\begin{tikzpicture}
\foreach \x in{1,2,...,4,7,8,...,10}
\foreach \y in {1,...,3}
{ \draw (\x,\y) +(-.5,-.5) rectangle ++(.5,.5); \draw (\x,\y)
node\x,\y; }
\end{tikzpicture}
```

Variable \x : position en X Variable \y : position en Y

List example	
1, 2, 3, 4, 5, 6,	\foreach \x in {1,...,6} {\x, }
1, 3, 5, 7, 9, 11,	\foreach \x in {1,3,...,11} {\x, }
Z, X, V, T, R, P, N,	\foreach \x in {Z,X,...,M} {\x, }
2^1, 2^2, 2^3, 2^4, 2^5, 2^6, 2^7,	\foreach \x in {2^1,2^...,2^7} {\x, }
$0cm$, $0.5cm$, $1cm$, $1.5cm$, $2cm$, $2.5cm$, $3cm$,	\foreach \x in {0cm,0.5cm,...cm,3cm} {\x, }
A_1, B_1, C_1, D_1, E_1, F_1, G_1, H_1,	\foreach \x in {A_1,..._1,H_1} {\x, }

Calculation on variables

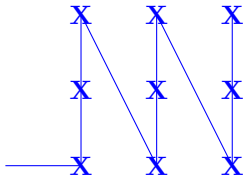


```
\begin{tikzpicture}
\foreach \x in 0,20,...,360{ \filldraw[red] (0,0) .. controls (\x+10:1)
.. (\x:1) .. controls (\x-10:1) .. (0,0);}
\foreach \x in 10,30,...,370{ \filldraw[blue] (0,0) .. controls (\x+10:3)
.. (\x:3) .. controls (\x-10:3) .. (0,0);}
\end{tikzpicture}
```

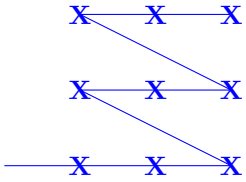
Variable \x : angle

24.3 Nested loops

Order of the nested loops



```
\begin{tikzpicture}
\draw (0,0)
\foreach \x in {1,2,3}
\foreach \y in {0,1,2}
{– (\x,\y) node{X}};
\end{tikzpicture}
```

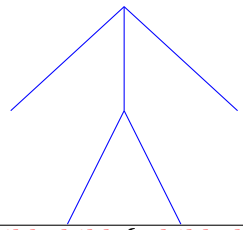


```
\begin{tikzpicture}
\draw (0,0)
\foreach \y in {0,1,2}
\foreach \x in {1,2,3}
{– (\x,\y) node{X}};
\end{tikzpicture}
```

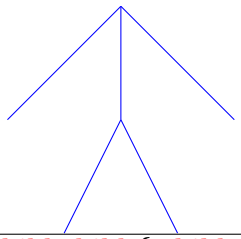
25 Tree diagram

PGFmanual section : 21

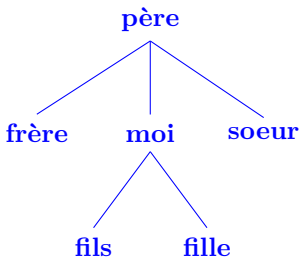
25.1 Structure



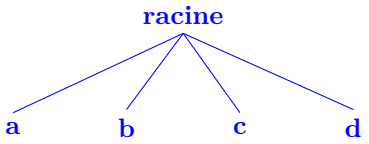
```
\node {} child child { child child } child ;
```



```
\coordinate child child { child child } child ;
```

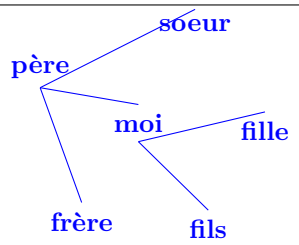



```
\begin{tikzpicture}
\node {père}
child {node {frère}}
child {node {moi}
child {node {fils}}
child {node {fille}}}
child {node{soeur}};
\end{tikzpicture}
```

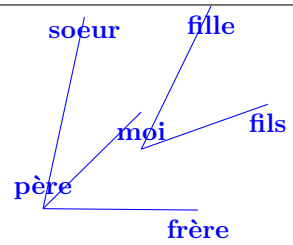



```
\node {racine} child foreach \name in {a,b,c,d} {node {\name}};
```

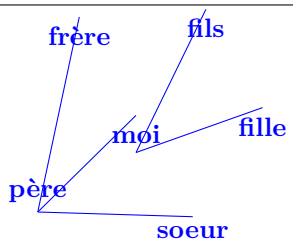
25.2 Orientation



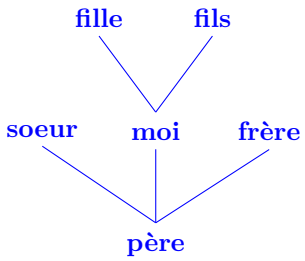

```
\node {père}[grow=-30]
```



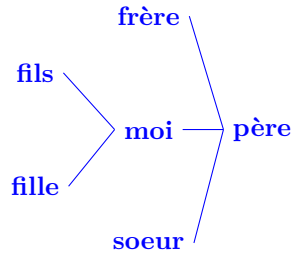

```
\node {père}[grow=30]
```



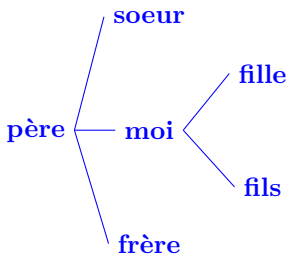

```
\node {père}[grow'=30]
```



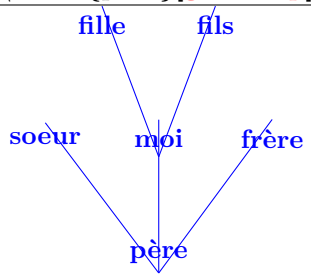
\node {père}[grow=up]



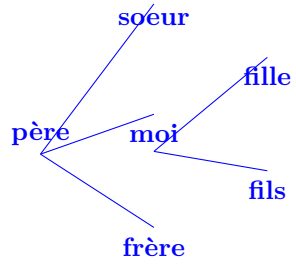
\node {père}[grow=left]



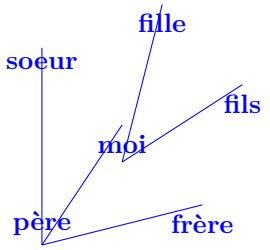
\node {père}[grow=right]



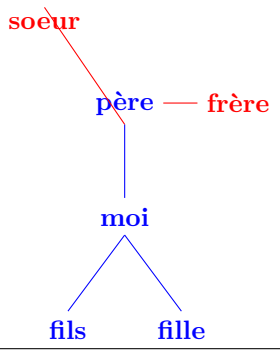
\node {père}[grow=north]



\node {père}[grow=east]



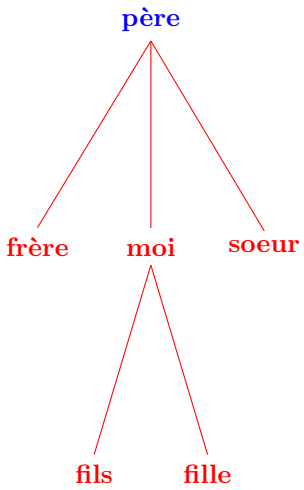
\node {père}[grow=north east]



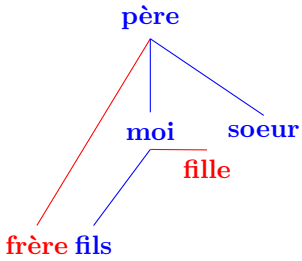

```
\node {père}
child[grow=right,red] {node {frère}}
child {node {moi}
child {node {fils}}
child {node {fille}}}
child[grow=north west,red] {node{soeur}};
```

25.3 Distance

25.4 Parent-child distance

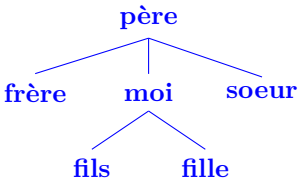


\node {père}[level distance=3cm,red]

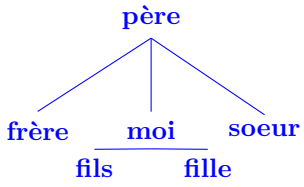


child[level distance=3cm,red] {node {frère}}
child[level distance=.5cm,red] {node {fille}}

By default : level distance=15 mm

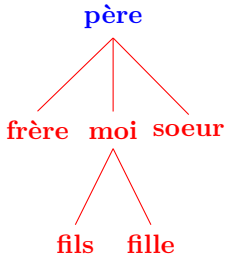


\node {père}[level 1/.style={level distance=1cm}]

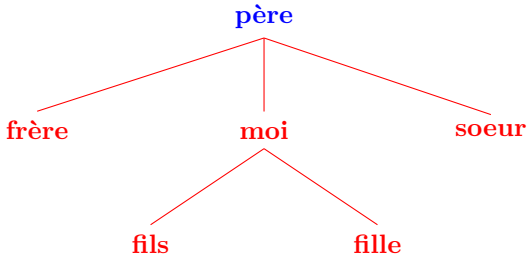


\node {père}[level 2/.style={level distance=.5cm}]

25.5 Two children distance

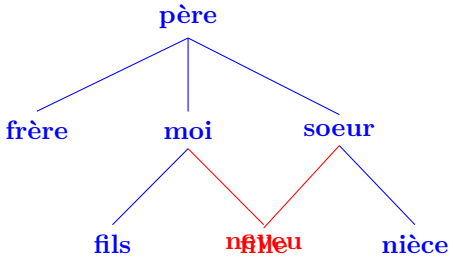
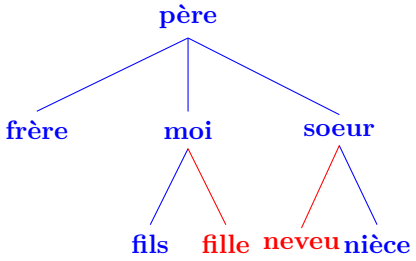


\node {père}[sibling distance=1cm,red]

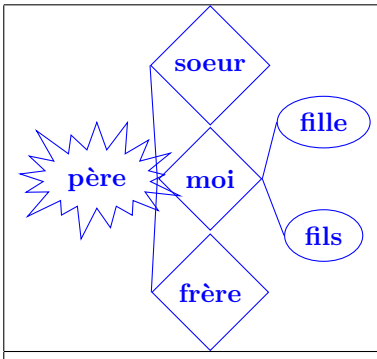


\node {père}[sibling distance=3cm,red]

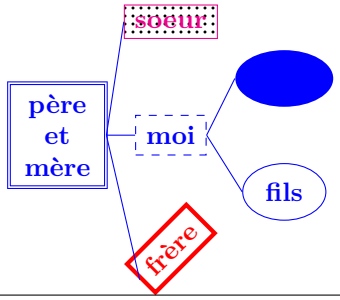
By default : sibling distance=15 mm

Problem	solution
	
[sibling distance=2cm]	[level 1/.style=sibling distance=2cm, level 2/.style=sibling distance=1cm]

25.6 Nodes customization

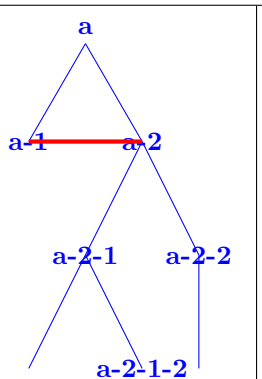



```
\node[starburst [1] ,draw] {père}[grow=right]

child {node[diamond,draw] frère}
child {node[diamond,draw] moi
child {node[ellipse,draw] fils}
child {node[ellipse,draw] fille}}
child {node[diamond,draw] soeur};
```



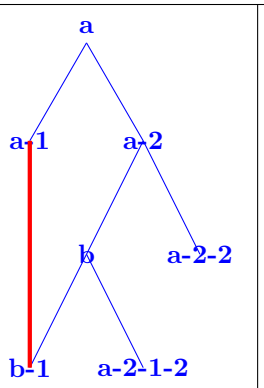

```
\node[rectangle,double,draw,text width=1cm,text centered]
{père}[grow=right,level distance=2cm]

child {node[red,ultra thick,draw,rotate=45] {frère}}
child {node[blue,dashed, draw] {moi}
child {node[ellipse,draw] {fils}}
child {node [ellipse,fill] {fille}}}
child {node [magenta,pattern=dots,draw] {soeur}};
```

25.6.1 Nodes name

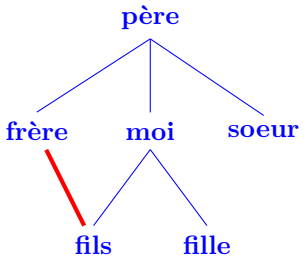



```
\node (a) {a}
child
child {
child {child child}
child {child }
};
\node at (a-1) {a-1};
\node at (a-2) {a-2};
\node at (a-2-2) {a-2-2};
\node at (a-2-1) {a-2-1};
\node at (a-2-1-2) {a-2-1-2};

\draw[red,ultra thick] (a-1) -- (a-2);
```

[1] Other types of nodes see section 16

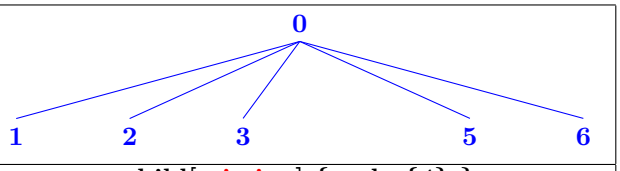



```
\node (a) {a}
child
child
child coordinate (b) child child
child
;
\node at (a-1) {a-1};
\node at (a-2) {a-2};
\node at (b) {b};
\node at (a-2-2) {a-2-2};
\node at (b-1) {b-1};
\node at (a-2-1-2) {a-2-1-2};

\draw[red,ultra thick] (a-1) -- (b-1);
```



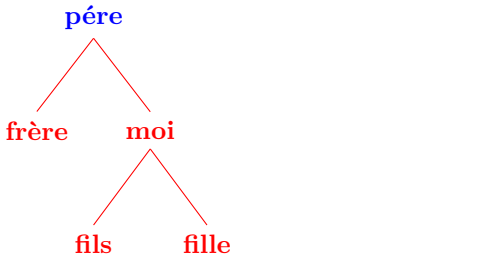

```
\node (a) {père}
child {node (b) {frère}}
child {node (c) {moi}
child {node (d) {fils}}
child {node (e) {fille}}}
child {node (f) {soeur}};

\draw[red,„ultra thick] (b) -- (d);
```

25.6.2 Missing a node

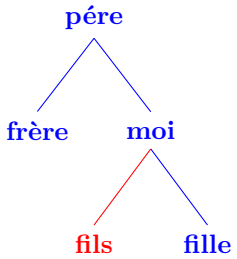



```
child[missing] {node {4} }
```

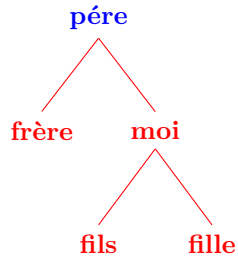
25.6.3 Attachment point modification



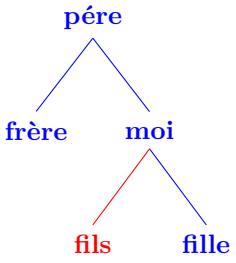

```
\node {pére} [child anchor=east,red]
child {node {frère}}
child { node {moi}
child {node {fils}}
child {node {fils}} };
```




```
\node {pére}
child {node {frère}}
child { node {moi}
child [child anchor=west,red] {node {fils}}
child {node {fils}} };
```

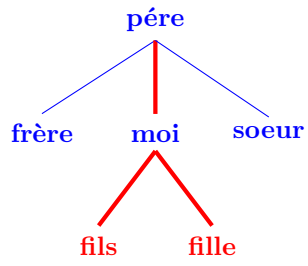



```
\node {père} [parent anchor=east,red]
child {node {frère}}
child { node {moi}
child {node {fils}}
child {node {fils}} };
```

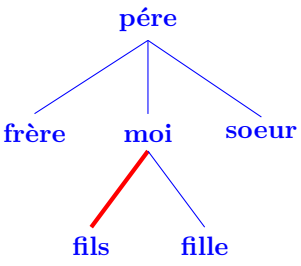



```
\node {père}
child {node {frère}}
child { node {moi}
child [parent anchor=west,red] {node {fils}}
child {node {fils}} };
```

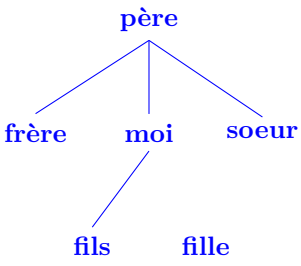
25.6.4 Links



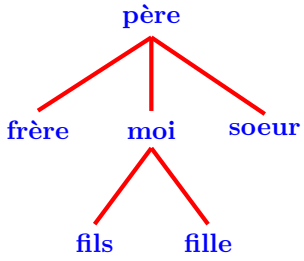

```
child {node {moi}
edge from parent[red,ultra thick]
```




```
child {node {fils}
edge from parent[red,ultra thick] }
```



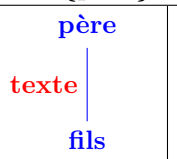

```
child { node {fille}
edge from parent[draw=none] }
```



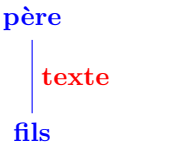

```
[edge from parent/.style={draw,red,ultra thick}]
\node {père}
```

25.6.5 Labels on link

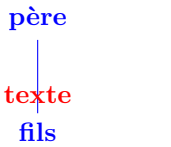
```
\node {père} child {node {fils} edge from parent node[left,red] {texte}};
```



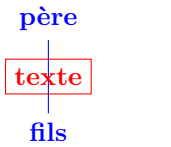
node[left,red]



node[right,red]

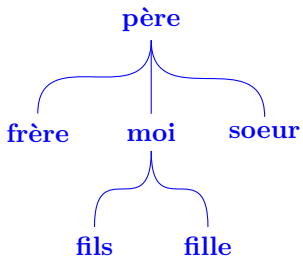
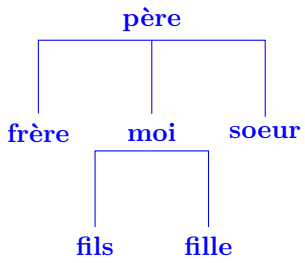
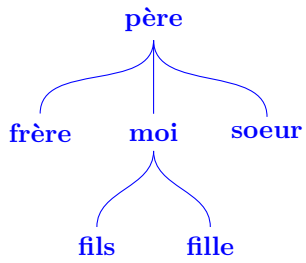


node[near end,red]



node[draw,red]

25.6.6 Links customization

[edge from parent path= {(\tikzparentnode.south) .. controls +(0,-1) and +(0,1) .. (\tikzchildnode.north)}]		
		
.. controls +(0,-1) and +(0,1) ..	-|	to[in=90,out=-90]
see links available : section 6.2		

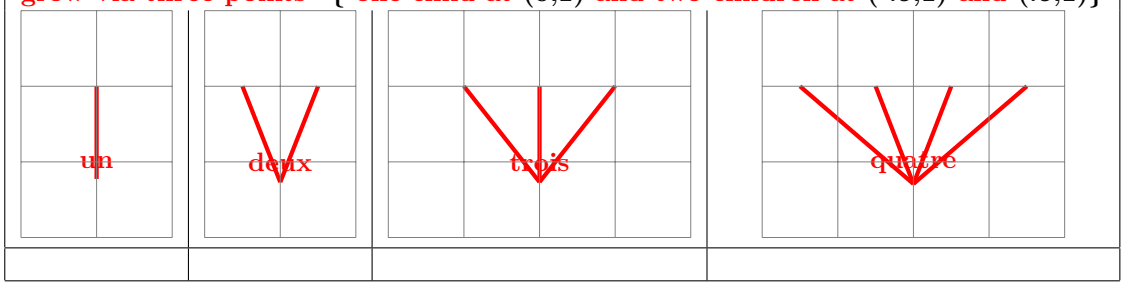
25.7 More options with « library trees »

Load package : \usetikzlibrary{trees}

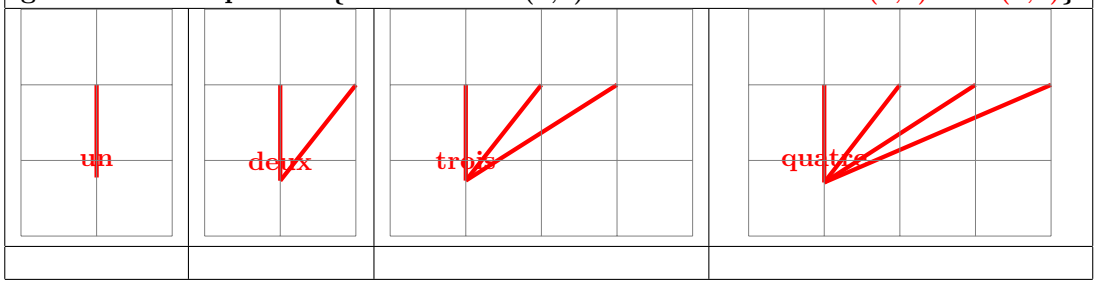
PGFmanual section : 72

25.7.1 One child and two childrenn position

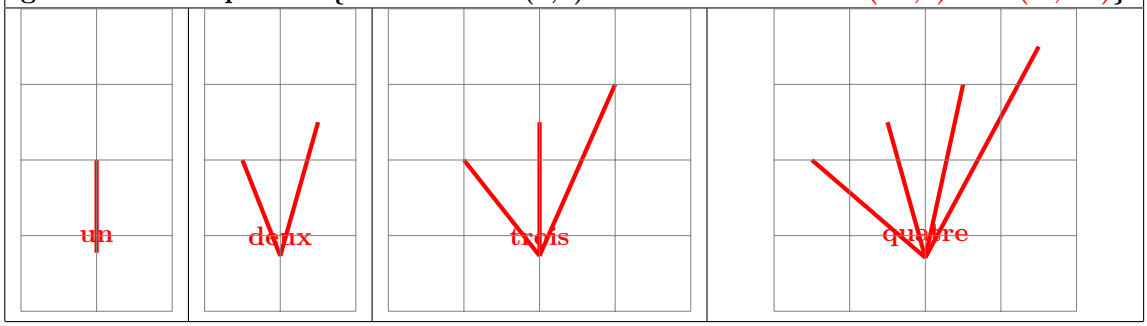
grow via three points={ one child at (0,1) and two children at (-.5,1) and (.5,1)}



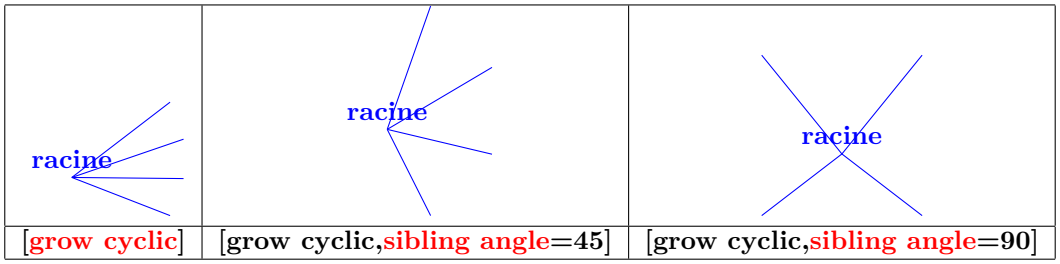
grow via three points={ one child at (0,1) and two children at (0,1) and (1,1)}



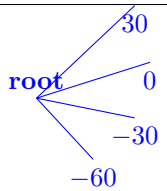
grow via three points={ one child at (0,1) and two children at (-.5,1) and (.5,1.5)}



25.7.2 Angular linking

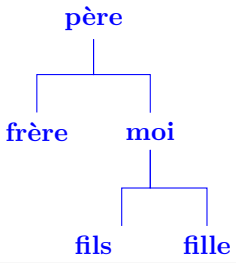


[grow cyclic] | [grow cyclic,sibling angle=45] | [grow cyclic,sibling angle=90]

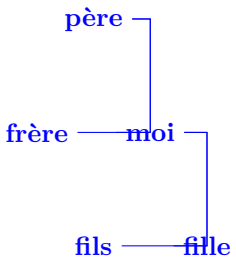



```
\node {racine} [clockwise from=30,sibling angle=30]

child {node {$30$} }
child {node {$0$} }
child {node {$-30$} }
child {node {$-60$ } };
```

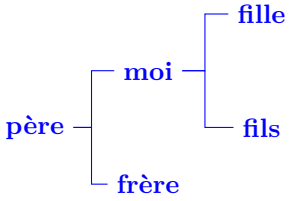
25.7.3 Forking links




```
\node {père} [edge from parent fork down]

child {node {frère}}
child {node {moi}
child [child anchor=north east] {node {fils}}
child {node {fille}}
};
```




```
\node {père} [edge from parent fork right]

child {node {frère}}
child {node {moi}
child {node {fils}}
child {node {fille}}
};
```



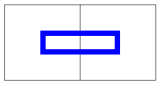
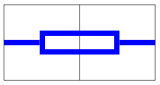

```
\node {père} [edge from parent fork right,grow=right]

child {node {frère}}
child {node {moi}
child {node {fils}}
child {node {fille}}
};
```

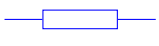
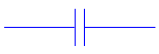
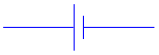
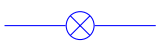
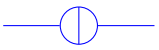
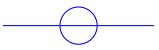
26 Electrical Engineering Circuits

Load package : \usepackage{circuits.ee.IEC}

26.1 Symbols

PGFmanual section : 47-4

On a node	On a path
	
\node [circuit ee IEC] at (1,0.5) to [resistor] {} ;	\draw [circuit ee IEC](0,0.5) to [resistor] (2,.5) ;

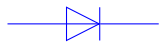
Basic Elements			
\draw [circuit ee IEC] (0,.5) to [resistor] (2,.5) ;			
PGFmanual section : 47-4-3			
			
[resistor]	[inductor]	[capacitor]	[battery]
		 ;	
[bulb]	[current source]	[voltage source]	[ground]
PGFmanual section : 47-4-4			
[diode]	[Zener diode]	[Schottky diode]	[tunnel diode]
[backward diode]	[breakdown diode]		
PGFmanual section : 47-4-5			
[contact]	[make contact]	[break contact]	

Alternate appearance		
\draw [circuit ee IEC,set resistor graphic=var resistor IEC graphic] (0,0.5) to [resistor] (2,0.5) ;		
resistor	inductor	diode
Zener diode	Schottky diode	tunnel diode
backward diode	breakdown diode	make contact

Symbol Size

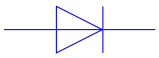
PGFmanual section : 47-2-1

```
\draw [circuit ee IEC] (0,0.5) to [diode,large circuit symbols] (2,0.5) ;
```



huge circuit symbols	large circuit symbols	medium circuit symbols	small circuit symbols	tiny circuit s
(10pt)	(8pt)	(7pt)	(6pt)	(5pt)

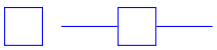
```
\draw [circuit ee IEC,circuit symbol unit=14pt] (0,0.5) to [diode] (2,0.5) ;
```



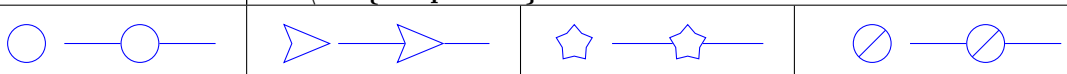
circuit symbol unit=14pt	circuit symbol size=width 3 height 1	circuit symbol size=width 1 height 5
	don't work !	

Declaring New Symbols

PGFmanual section : 47-2-2



```
\begin{tikzpicture} [circuit declare symbol=xxx,
set xxx graphic={draw,shape=rectangle,minimum
size=5mm}]
\node [xxx] at (.5,.5) ;
\draw[circuit ee IEC] (1,.5) to [xxx] (3,.5) ;
\end{tikzpicture}
```

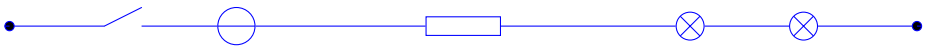


shape=circle	shape=dart	shape=star	shape=forbidden sign

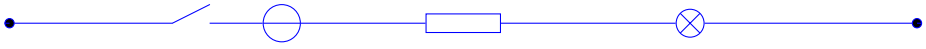
voir les “different shape libraries”see the different shape libraries

Placement of symbol on a path

```
\draw [circuit ee IEC] (0,0.5) to [contact={at start},make contact={very near start},voltage source={near s
resistor, bulb={near end}, bulb={very near end},contact={at end}] (12,0.5) ;
```



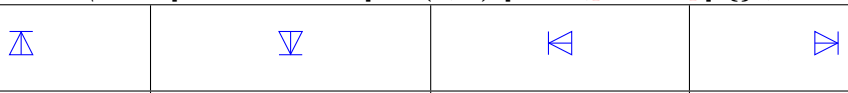
```
\draw [circuit ee IEC] (0,0.5) to [contact={ pos=0 },make contact={pos=0.2},voltage source={pos=0.3
resistor={ pos=0.5 }, bulb={pos=0.75 },contact={pos =1 }] (12,0.5) ;
```



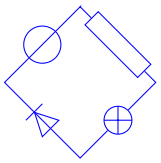
Symbol orientation

PGFmanual section : 47-2-3

```
\node [circuit ee IEC] at (1,.5) [diode,point up] {} ;
```



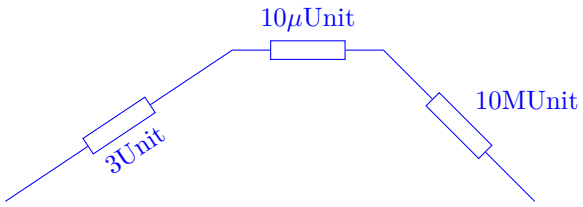
[diode,point up]	[diode,point down]	[diode,point left]	[diode,point right]

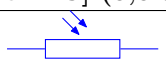
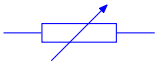
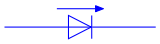
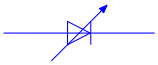
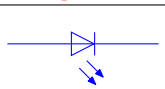
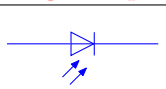
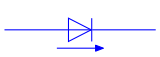
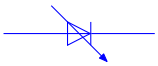
Automatic orientation	
	\draw [circuit ee IEC] (0,0) to [voltage source] (1,1) to [resistor] (2,0) to [bulb] (1,-1) to [diode] (0,0) ;

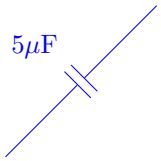
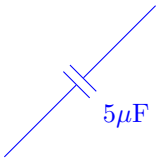
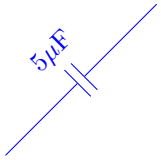
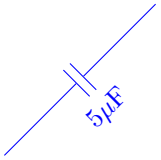
26.2 Annotations

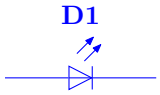
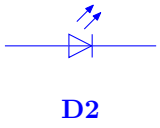
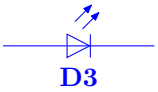
Indicating Current Directions PGFmanual section : 47-4-2	
\draw [circuit ee IEC] (0,0.5) to [current direction] (2,0.5) ;	
[current direction]	[current direction']

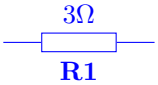
Units available PGFmanual section : 47-4-6				
\node [draw,circuit ee IEC] at(1,.5) [ampere=5] {}				
5A □	5V □	5 □	5S □	5H □
[ampere=5]	[volt=5]	[ohm=5] don't work !	[siemens=5]	[henry=5]
5F □	5C □	5VA □	5W □	5Hz □
[farad=5]	[coulomb=5]	[voltampere=5]	[watt=5]	[hertz=5]
5kA □	5mA □	5μA □	5kW □	5MW □
[ampere=5k]	[ampere=5m]	[ampere=5\mu]	[watt=5k]	[watt=5M]

Declare unit PGFmanual section : 47-2-4
\tikz[circuit ee IEC,circuit declare unit={xxx}{ Unit}] \draw (0,0) to[resistor={xxx' sloped=3}] (3,2) to [resistor={xxx= 10\mu}] (5,2) to [resistor={xxx= 10M}]


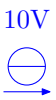
Annotations PGFmanual section : 47-4-7			
\draw [circuit ee IEC] (0,0.5) to [resistor=light emitting] (2,0.5) ;			
			
[resistor=light emitting]	[resistor=light dependent]	[resistor=direction info]	[resistor=adjustable]
			
[diode=light emitting]	[diode=light dependent]	[diode=direction info]	[diode=adjustable]
			
[diode=light emitting']	[diode=light dependent']	[diode=direction info']	[diode=adjustable']

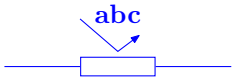
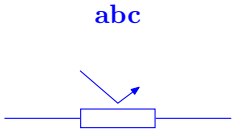
Units position PGFmanual section : 47-2-4	
\draw [circuit ee IEC] (0,0) to [capacitor={farad=5\mu}] (2,2) ;	
	
[capacitor={farad=5\mu}]	[capacitor={farad'=5\mu}]
	
[capacitor={farad sloped=5\mu}]	[capacitor={farad' sloped=5\mu}]

Info Labels PGFmanual section : 47-2-4		
\draw [circuit ee IEC] (0,0.5) to [diode={light emitting={info=D1}}] (2,0.5) ;		
		
[diode={light emitting={info=D1}}]	[diode={light emitting={info'=D2}}]	[diode={light emitting,info'

On a node	On a path
	
[resistor,info=3Ω,info'=R1]	[resistor={info=3Ω,info'=R1}]

[resistor,point up,info=center:3Ω]	[resistor,point up,info=center:3Ω]

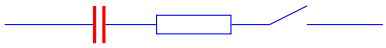
\node [voltage source,direction info={volt=10}] {}		\node [voltage source,direction info'={volt=10}] {}	
			
{volt=10} or {->,volt=10}	{volt'=10} or {->,volt'=10}	{volt=10} or {->,volt=10}	{volt'=10} or {->,volt'=10}
{<-,volt=10}	{<-,volt=10}	{<-,volt=10}	{<-,volt'=10}

Declare annotation PGFmanual section : 47-2-5	
	\tikzset{circuit declare annotation={XXX}{9pt} { (-0.5cm,0.5cm) edge[to path={- -(0pt,2pt) - - (8pt,8pt)}] ()} } \tikz[blue,circuit ee IEC] \draw (0,0) to [resistor=XXX] (3,0);
	\tikzset{circuit declare annotation={xxx}{ 9pt } } { (-0.5cm,0.5cm) edge[to path={- -(0pt,2pt) - - (8pt,8pt)}] ()} } \tikz[blue,circuit ee IEC] \draw (0,0) to [resistor={xxx={info=abc}}] (3,0);
	\tikzset{circuit declare annotation={xxx}{1cm } } { (-0.5,0.5) edge[to path={- -(0pt,2pt) - - (8pt,8pt)}] ()} } \tikz[blue,circuit ee IEC] \draw (0,0) to [resistor={xxx={info=abc}}] (3,0);

Theming Symbols

PGFmanual section : 47-2-6

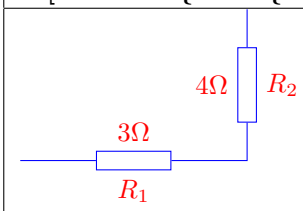
```
\draw[circuit symbol lines/.style={draw,red,very thick}] (0,0)
to [capacitor={near start},resistor, make contact={near end}] (5,0);
```



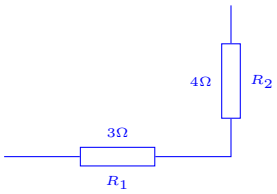
```
\draw[circuit symbol wires/.style={draw,red,very thick}] (0,0)
to [capacitor={near start},resistor, make contact={near end}] (5,0);
```

```
\draw[circuit symbol open/.style={thick,draw,red,fill=yellow}] (0,0)
to [capacitor={near start},resistor, make contact={near end}] (5,0);
```

```
\tikz[blue,circuit ee IEC,every info/.style=red]
\draw (0,0) to[resistor={info={$3\Omega$},info'={$R_1$}}] (3,0)
to[resistor={info={$4\Omega$},info'={$R_2$}}] (3,2);
```

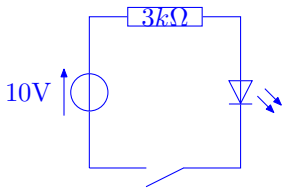
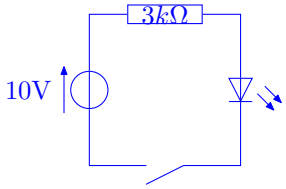
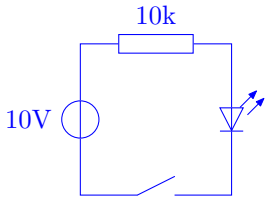


every info/.style=red



every info/.style={font=\tiny}

26.3 Example

3 methods for the same circuit	
	\begin{tikzpicture}[blue,circuit ee IEC] \draw (0,0) to [voltage source={direction info={->,volt=10}}] (0,2) to [resistor={info=center:$3 k\Omega$}] (2,2) to [diode=light emitting] (2,0) to [make contact] (0,0); \end{tikzpicture}
	\begin{tikzpicture}[blue,circuit ee IEC] \draw (0,0) to [voltage source={direction info={->,volt=10}}] ++(up:2) to [resistor={info=center:$ 3 k\Omega$}] ++(right:2) to [diode=light emitting] ++(down:2) to [make contact] ++(left:2) ; \end{tikzpicture}
	\begin{tikzpicture}[blue,circuit ee IEC] \node (A) at (0,1) [voltage source,point up,volt=10]{}; \node (B) at (1,2) [resistor,ohm=10k] {}; \node (C) at (2,1) [diode=light emitting,point down] {}; \node (D) at (1,0) [make contact] {}; \draw (A) |- (B) -| (C) |- (D) -| (A); \end{tikzpicture}

27 Animate a TikZ picture

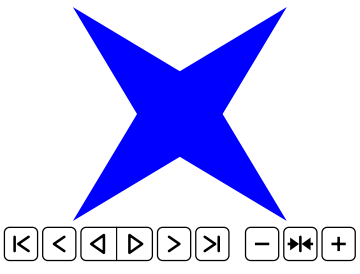
Load package : \usepackage{animate}

27.1 Animation from picture files

first frame	second and last frame
\includegraphics{XXX1}	\includegraphics{XXX2}

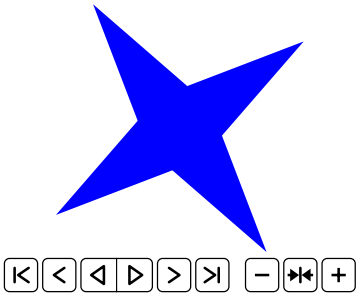
\animategraphics:	
[controls,	:Inserts control buttons
loop	:animation restarts automatically
autoplay]	:Start animation automatically
{4}	:4 frame per second
{XXX}	:file base name
{1}	:number of the first frame
{2}	:number of the last frame

27.2 Animateinline



```
\begin{animateinline}[controls,loop,autoplay]{5}

% first frame
\begin{tikzpicture}  \fill[blue] (45:2) - - (135:.5)- - (225:2)- -(315:.5)
- - cycle; \fill[blue] (45:.5) - - (135:2)- - (225:.5)- -(315:2) - - cycle;
\end{tikzpicture}
% second frame
\newframe
\begin{tikzpicture}
\fill[blue] (0:2) - - (90:.5)- - (180:2)- -(270:.5) - - cycle;
\fill[blue] (0:.5) - - (90:2)- - (180:.5)- -(270:2) - - cycle;
\end{tikzpicture}

\end{animateinline}
```

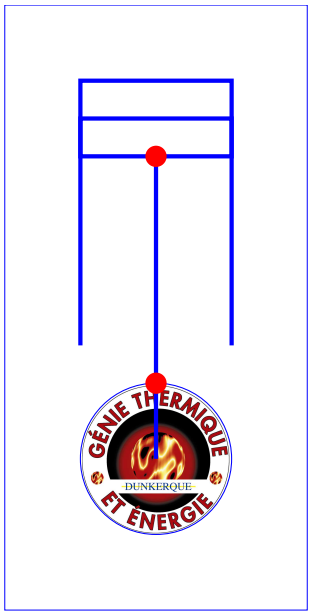
27.3 Multiframe



```
\begin{animateinline}[poster=first,controls, palindrome]{12}
\multiframe{29}{iAngle=80+10, Rdim=2.0+-0.2}{
\begin{tikzpicture}
\fill[blue] (\iAngle+45:\Rdim) - - (\iAngle+135:.5)- -
(\iAngle+225:\Rdim)- -(\iAngle+315:.5) - - cycle;
\fill[blue] (\iAngle+45:.5) - - (\iAngle+135:\Rdim)- - (\iAn-
gle+225:.5)- -(\iAngle+315:\Rdim) - - cycle;
\end{tikzpicture} }
\end{animateinline}
```

The first letter of the variable name determines his type

entier	initiale : i ou I
réelles	initiale : n, N, r ou R
longueurs	initiale : d ou D




```
\begin{animateinline}[autoplay,loop]{12}
\multiframe{24}{iAngle=0+15,icol=0+5}{\begin{tikzpicture}
\draw[line width=0pt] (-2,-3) rectangle(6,3);
\draw (0,0) node[fill=white,circle,rotate=\iAngle]
{\includegraphics[width=2cm]{LogoIUT}} (0,0) circle (1);
\draw (0,0) circle (1);
\coordinate (abc) at (${sqrt(9-sin(\iAngle)*sin(\iAngle))+cos(\iAngle)}*(1,0)$)
;
\coordinate (xyz) at (\iAngle:1);
\draw[ultra thick] (0,0) - -(xyz);
\draw[ultra thick] (xyz) - - (abc) ;
\fill[color=blue!\icol] (abc)++(0.5,-1) rectangle (5,1) ;
\draw[ultra thick] (abc) ++(0,-1) rectangle ++(.5,2) ;
\draw[ultra thick] (1.5,1) - - (5,1) - - (5,-1) - - (1.5,-1);
\fill[red] (xyz) circle (4pt);
\fill[red] (abc) circle (4pt);
\end{tikzpicture}}
\end{animateinline}
```

28 Packages studied in this document

Basic TikZ package :

Load package : \usepackage{tikz}

Other packages

name		documentation[1]
animate	157	animate.pdf
tkz-tab	133	tkz-tab-screen.pdf

Optional library :

name	see page	Load package
angles	36	\usetikzlibrary{angles}
arrows.meta	20	\usetikzlibrary{arrows.meta}
bending	33	\usetikzlibrary{bending}
backgrounds	62	\usetikzlibrary{backgrounds}
calc	43	\usetikzlibrary{calc}
circuits.ee.IEC	150	\usetikzlibrary{circuits.ee.IEC}
fit	52	\usetikzlibrary{fit}
decorations.footprints	104	\usetikzlibrary{decorations.footprints}
decorations.fractals	111	\usetikzlibrary{decorations.fractals}
decorations.markings	101	\usetikzlibrary{decorations.markings}
decorations.pathmorphing	89	\usetikzlibrary{decorations.pathmorphing}
decorations.pathreplacing	95	\usetikzlibrary{decorations.pathreplacing}
decorations.shapes	105	\usetikzlibrary{decorations.shapes}
decorations.text	109	\usetikzlibrary{decorations.text}
fadings	67	\usetikzlibrary{fadings }
intersections	42	\usetikzlibrary{intersections}
patterns	16	\usetikzlibrary{patterns}
plotmarks	122	\usetikzlibrary{plotmarks}
scopes	59	\usetikzlibrary{scopes}
shadings	19	\usetikzlibrary{shadings}
shapes.arrows	79	\usetikzlibrary{shapes.arrows}
shapes.callouts	81	\usetikzlibrary{shapes.callouts}
shapes.geometric	74	\usetikzlibrary{shapes.geometric}
shapes.misc	83	\usetikzlibrary{shapes.misc}
shapes.multipart	85	\usetikzlibrary{shapes.multipart}
shapes.symbols	77	\usetikzlibrary{shapes.symbols}
trees	148	\usetikzlibrary{trees}

In a a future update	
automata	PGFmanual section : 41
babel	PGFmanual section : 42
calendar	PGFmanual section : 45
chains	PGFmanual section : 46
circuits.logic	PGFmanual section : 47-3
circular graph drawing library	PGFmanual section : 32
curvilinear library	PGFmanual section : 103-4-7
datavisualization library	PGFmanual section : 75
datavisualization.formats.functions library	PGFmanual section : 76-4
datavisualization.polar library	PGFmanual section : 80
er	PGFmanual section : 49
examples graph drawing library	PGFmanual section : 35-8
external	PGFmanual section : 50
fixedpointarithmetic	PGFmanual section : 53
folding	PGFmanual section : 59
force graph drawing library	PGFmanual section : 31
fpu	PGFmanual section : 54
graph.standard library	PGFmanual section : 19-10
graphdrawing library	PGFmanual section : 27
graphs library	PGFmanual section : 19
layered graph drawing library	PGFmanual section : 30
lindenmayersystems	PGFmanual section : 55
matrix	PGFmanual section : 57
mindmap	PGFmanual section : 58
petri	PGFmanual section : 61
phylogenetics graph drawing library	PGFmanual section : 33
plothandlers	PGFmanual section : 62
positioning	PGFmanual section : 17-5-3
profiler	PGFmanual section : 64
quotes library	PGFmanual section : 17-10-4
routing graph drawing library	PGFmanual section : 34
shadows	PGFmanual section : 66
shapes.gates.ee	
shapes.gates.ee.IEC	
shapes.gates.logic	
shapes.gates.logic.IEC	
shapes.gates.logic.US	
spy	PGFmanual section : 68
svg.path	PGFmanual section : 69
through	PGFmanual section : 71
topaths	PGFmanual section : 70
trees graph drawing library	
turtle	PGFmanual section : 73

References

[1] **pgfmanual.pdf** **version 3.0.1a** **1161 pages**

[2] **pgfplots.pdf** **version 1.80** **439 pages**

[3] **tkz-tab-screen.pdf** **version 1.1c** **83 pages**

29 Index

30 Index

Index

1 Environments
- **\begin{animateinline}, 157**
- **\begin{scope}, 59**
- **\begin{tikzfadingfrompicture}, 67**
- **\begin{tikzpicture}, 56, 57**
- **\end{animateinline}, 157**
- **\end{scope}, 59**
- **\end{tikzfadingfrompicture}, 67**
- **\end{tikzpicture}, 56, 57**

2 Commands
- **\addplot, 123, 127**
- **\animategraphics, 157**
- **\arrow, 103**
- **\arrowreversed, 103**
- **\begin{axis}, 123**
- **\begin{loglogaxis}, 123**
- **\begin{semilogxaxis}, 123**
- **\begin{semilogyaxis}, 123**
- **\clip, 58**
- **\colorbox, 138**
- **\colorlet, 64**
- **\coordinate, 41**
- **\definecolor, 64**
- **\draw, 9, 89–97, 101, 104–108, 111, 113**
- **\fbox, 56**
- **\fill, 9, 104**
- **\filldraw, 9**
- **\foreach, 139**
- **\legend, 127**
- **\multiframe, 158**
- **\newcommand, 71**
- **\newframe, 157**
- **\node, 47, 103**
- **\nodepart, 85**
- **\pgfdeclareimage, 116**
- **\pgfkeysvalueof, 102**
- **\pgfuseimage, 116**
- **\pic, 34**
- **\scoped, 60**
- **\shade, 18**
- **\shadedraw, 18**
- **\shorthandoff, 50**
- **\shorthandon, 50**
- **\tikzchildnode.north, 147**
- **\tikzfading, 69**
- **\tikzinputsegmentfirst, 99, 100**
- **\tikzinputsegmentlast, 99, 100**
- **\tikzinputsegmentsupporta, 100**
- **\tikzinputsegmentsupportb, 100**
- **\tikzparentnode.south, 147**
- **\tikzset, 35**
- **\tkzTabIma, 138**
- **\tkzTabInit, 133**
- **\tkzTabLine, 134**
- **\tkzTabVal, 138**
- **\tkzTabVar, 135–137**
- **\useasboundingbox, 57**

3 Parameters and options
- **Elements**
  - **and, 9**
  - **arc, 10**
  - **circle, 9, 10**
  - **controls, 9**
  - **cos, 11**
  - **ellipse, 10**
  - **parabola, 10**
  - **rectangle, 9**
  - **sin, 11**
  - **to, 11**

3 Parameters and options
- **.default, 72**
- **.style, 72**
- **/.style, 72**
- **<->, 63**
- **arc (180:-45:2 and 1), 10**
- **error bars/x dir, 126**
- **name intersections, 42**
- **near end, 51**
- **with, 101**
- **above, 49, 51**
- **above left, 49**
- **above right, 49**
- **adjustable, 153**
- **adjustable', 153**
- **align=center, 110**
- **align=left, 110**
- **align=right, 110**
- **ampere, 152**
- **amplitude, 89–96**
- **amplitude=0.5cm, 93, 95**
- **amplitude=10pt, 92**
- **amplitude=5pt, 94**
- **anchor, 41**
- **anchor=east , 49**
- **anchor=north, 49**
- **anchor=north east , 49**
- **anchor=north west, 49**
- **anchor=south, 49**
- **anchor=south east, 49**
- **anchor=south west, 49**
- **anchor=west, 49**
- **and, 101**
- **angle, 36, 39–41, 95–97**

angle eccentricity, 36
angle radius, 36
arrow box arrows, 79
arrow box head extend, 80
arrow box head indent, 80
arrow box shaft width, 80
arrow box tip angle, 80
aspect, 76, 92, 93, 95
aspect=2, 76
at, 47, 127
at end, 51, 151
at start, 51, 151
auto, 52
background code, 35
background grid/.style, 63
background left/.style, 63
background rectangle/.style, 62
backward diode, 150
bar shift, 118
barycentric cs, 40
baseline, 55–57
battery, 150
behind path, 35
below, 49, 51
below left, 49
below right, 49
bend, 10, 33
bend at end, 11
bend at start, 11
bend left, 47
bend pos, 10
bend right, 47, 52
between borders, 106
between centers, 106
between positions, 101
bird, 104
bottom color, 18
break contact, 150
breakdown diode, 150
bulb, 150
bumps, 112
by, 42
callout absolute pointer, 81
callout pointer arc, 81
callout pointer end size, 82
callout pointer segments, 82
callout pointer shorten, 81
callout pointer start size, 82
callout relative pointer, 81
Cantor set, 111
canvas cs, 39, 43
canvas polar cs, 39
capacitor, 150
center, 154
chamfered rectangle angle, 83
chamfered rectangle corners, 84
chamfered rectangle xsep, 83
chamfered rectangle ysep, 83, 84
child anchor=west, 145
circle, 47, 73
circle solidus, 85
circle split, 85
circuit declare symbol, 151
circuit declare unit, 152
circuit symbol lines/.style, 155
circuit symbol open/.style, 155
circuit symbol size, 151
circuit symbol unit, 151
circuit symbol wires/.style, 155
circular sector angle, 75
clockwise from, 149
closepath code, 99
cloud, 105
cloud ignores aspect, 77
cloud puff arc, 77
cloud puffs, 77
code, 34
color, 134
colorbar, 132
colorC, 134
colorL, 134
colormap/blackwhite, 131
colormap/bluered, 131
colormap/cool, 131
colormap/greenyellow, 131
colormap/hot, 131
colormap/hot2, 131
colormap/jet, 131
colormap/redyellow, 131
colormap/violet, 131
colorT, 134
colorV, 134
const plot, 118, 124
const plot mark left, 118
const plot mark mid, 124
const plot mark right, 118, 124
contact, 150
coordinates, 117
coulomb, 152
crosses, 105
current bounding box.north east, 57
current bounding box.south west, 57
current direction, 152
current direction' , 152
current page.center, 61
current page.east, 61
current page.north, 61
current page.north east, 61
current page.north west, 61
current page.south, 61

current page.south east, 61
current page.south west, 61
current page.west, 61
current source, 150
curveto code, 100
cycle, 12
cylinder body fill, 76
cylinder end fill, 76
cylinder uses custom fill, 76
dart, 105
dart tail angle, 75
dart tip angle, 75
dash dot, 15
dash dot dot, 15
dash pattern, 15
dash phase, 15
dashed, 15, 63
declare annotation, 154
decorate, 113, 115
decorate with, 105
decorate with=dart, 105
decoration=border, 95
decoration=brace, 95
decoration=bumps, 92
decoration=coil, 92
decoration=crosses, 105
decoration=footprints, 104
decoration=random steps, 90
decoration=saw, 90
decoration=snake, 93
decoration=straight zigzag, 89
decoration=ticks, 96
decoration=waves, 97
decoration=zigzag, 91
deltacl, 133
densely dash dot, 15
densely dash dot dot, 15
densely dashed, 15
densely dotted, 15
diamond, 74, 144
diode, 150
direction info, 153, 154
direction info', 153, 154
dlw, 134
domain, 120, 123
dotted, 15
double, 16, 62, 63, 73, 106
double arrow head extend, 79
double arrow head indent, 79
double arrow tip angle, 79
double distance, 16
double distance between line centers, 16
double equal sign distance, 16
draw, 47, 63, 73, 127, 138, 146
draw opacity, 65
ecorate,decoration=footprints, 113
edge, 13, 48
edge from parent, 146
edge from parent fork down, 149
edge from parent fork right, 149
edge from parent/.style, 146
ellipse, 144
ellipse split, 85
end angle, 10
error bars/x dir, 126
error bars/x fixed, 126
error bars/x fixed relative, 126
error bars/y dir, 126
error bars/y fixed, 126
error bars/y fixed relative, 126
espcl, 133
even odd rule, 17
every info/.style, 155
expanding waves, 96
fading angle, 69
fading transform, 69
farad, 152
felis silvestris, 104
file, 117
fill, 47, 62
fill opacity, 65
fit, 52
fit fading, 68
fit to path, 110
fit to path stretching spaces, 110
flex, 33
flex', 33
font, 87, 127
foot angle, 104
foot length, 104
foot of = gnome, 104
foot sep, 104
footprints, 112
foreach, 141
foreground code, 35
framed, 62
framed , gridded , 63
gnome, 104
grid, 38, 128
gridded, 63
ground, 150
grow cyclic, 148
grow', 141
grow=-30, 141
grow=30, 141
grow=east, 142
grow=left, 142
grow=north, 142
grow=north east, 142

grow=north west, 142
grow=right, 142, 149
grow=up, 142
height, 128
help lines, 38
henry, 152
hertz, 152
huge circuit symbols, 151
human, 104
id, 122
in, 11, 47
inductor, 150
info, 153
info', 153
inner color, 18
inner frame sep, 62
inner frame xsep, 62
inner frame ysep, 62
inner sep, 53, 73
inner xsep, 73
inner ysep, 73
insert path, 13
intersection, 42
isosceles triangle apex angle, 75
isosceles triangle stretches, 75
jump mark left, 118, 124
jump mark mid, 124
jump mark right, 118, 124
kite, 105
kite lower vertex angle, 75
kite upper vertex angle, 75
kite vertex angles, 75
Koch curve type 1, 111
Koch curve type 2, 111
Koch snowflake, 111
label, 50
large circuit symbols, 151
left, 49, 146
left color, 18
left indent, 110
left indent=1cm, 110
legend cell align, 128
legend columns, 127
legend entries, 127
legend pos, 127
legend style, 127
level 1/.style, 143
level 2/.style, 143
lgt, 133
light dependent, 153
light dependent', 153
light emitting, 153
light emitting', 153
line cap, 14
line join, 15
line width, 14, 62, 63
lineto code, 99
loose background, 62
loosely dash dot, 15
loosely dash dot dot, 15
loosely dashed, 15
loosely dotted, 15
lower left, 19
lower right, 19
magnifying glass handle angle, 77
magnifying glass handle aspect, 77
make contact, 150
mark color, 122
mark connection node, 103
mark indices, 121
mark options, 121
mark phase, 121
mark repeat, 121
mark size, 121
mark=at position, 101
mark=text, 121
medium circuit symbols, 151
mesh, 125, 130
meta-segment length, 89–91
meta-segment length=0.5cm, 89
middle color, 18
midway, 51
minimum height, 73
minimum size, 73
minimum width, 73
mirror, 95
missing, 145
miter limit, 15
moveto code, 99
name, 41, 42, 67, 69
name path, 42
near end, 146, 151
near start, 51, 151
nearly opaque, 65
nearly transparent, 65
node, 43
node cs, 41
nodes near coords, 128
ohm, 152
only marks, 118, 125
opaque, 65
out, 11, 47
outer color, 18
outer frame sep, 63
outer frame xsep, 63
outer frame ysep, 63
outer sep, 73
outer xsep, 73
outer ysep, 73
paint, 106

parabola height, 11
parent anchor=east, 146
parent anchor=west, 146
path fading, 67–69
path picture, 17
path picture bounding box, 18
pattern, 16
pattern color, 16
pi*8, 96
pic, 34, 36
pic actions, 35
pic type, 34
pin, 50
pin distance, 50
pin position, 50
point, 43
point down, 151
point left, 151
point right, 151
point up, 151
polar comb, 118
pos, 51, 151
post length=, 113, 114
post=, 113, 114
postaction, 115
pre length=, 113, 114
pre=, 113, 114
quick, 32
quiver, 125
radius, 10, 39, 40, 97
raise, 95
random starburst, 77
rectangle, 105
rectangle split, 85
rectangle split draw splits, 85
rectangle split empty part depth, 86
rectangle split empty part height, 86
rectangle split empty part width, 86
rectangle split horizontal, 85
rectangle split ignore empty parts, 85
rectangle split part align, 86
rectangle split part fill, 86
rectangle split parts, 85
regular polygon sides, 75
resistor, 150
reverse path, 110
right, 49, 146
right color, 18
right indent, 110
rotate, 38, 54
rotate fit, 53
rounded corners, 12, 62, 73
rounded rectangle arc length, 83
rounded rectangle east arc, 83
rounded rectangle left arc, 83
rounded rectangle right arc, 83
rounded rectangle west arc, 83
samples, 120, 123
samples at, 120
scale, 25, 54, 58
scale length, 25
scale width, 25
scatter, 125
Schottky diode, 150
scope fading, 69, 70
segment lenght, 93
segment length, 89–97, 105
segment length=0.5cm, 96
segment length=1cm, 96
segment length=20pt, 91
segment length=2cm, 90
semilogxaxis, 123
semilogyaxis , 123
semithick, 14
semitransparent, 65
shader, 131
shading, 18
shading angle, 18
shape, 74, 127, 151
shape aspect, 76
shape backgrounds, 105
shape border rotate, 107
shape end height, 108
shape end size, 108
shape end width, 108
shape evenly spread, 106
shape height, 105, 107
shape scaled, 108
shape sep, 106
shape size, 105, 107
shape sloped=true, 106, 107
shape start height, 108
shape start size, 108
shape start width, 108
shape width, 105, 107
shape=dart, 105
sharp corners, 12
show background bottom, 62
show background grid, 63
show background left, 62
show background rectangle, 62
show background right, 62
show background top, 62
show path construction, 99, 100
sibling angle, 148, 149
sibling distance, 143
siemens, 152
signal, 105
signal from, 78
signal from=above, 78

signal pointer angle, 78
signal to, 78
single arrow head extend, 79
single arrow head indent, 79
single arrow tip angle, 79
sloped, 51
small circuit symbols, 151
smooth, 117
solid, 15
solution, 43
stack plots, 125
stack plots=y, 125
star, 105
star point height, 75
star point ratio, 75, 106
star points, 75, 106
starburst, 105, 144
starburst point height, 77
starburst points, 77
start angle, 10
step, 38, 63, 101
stride length, 104
surf, 130
swap, 52
tangent cs, 43
tape, 105
tape bend bottom, 78
tape bend height, 78
tape bend top, 78
tension, 117
text depth, 86, 88
text height, 86, 88
text justified, 87
text mark, 121
text opacity, 65
thick, 14
thin, 14
tight background, 62
tiny circuit symbols, 151
title, 126
top color, 18, 62
total, 42
transform shape, 34, 102
transparency group, 70
transparent, 65
trapezium angle, 74
trapezium left angle, 74
trapezium right angle, 74
trapezium stretches, 74
triangles, 105
trim left, 57
trim right, 57
tunnel diode, 150
turn, 45
ultra nearly opaque, 65
ultra nearly transparent, 65
ultra thick, 14, 63, 106
ultra thin, 14
upper left, 19
upper right, 19
use as bounding box, 56, 57
very near end, 51, 151
very near start, 51, 151
very nearly opaque, 65
very nearly transparent, 65
very thick, 14
very thin, 14
view/az, 132
view/el, 132
volt, 152
voltage source, 150
voltampere, 152
watt, 152
width, 128
x, 54, 118, 119, 124
x radius, 10, 39, 40
xbar, 119, 125
xbar interval, 119, 125
xcomb, 118, 125
xlabel, 126
xmajorgrids, 128
xmax, 124
xmin, 124
xshift, 54
xslant, 54
xyz cs, 39
xyz polar cs, 40
y, 54, 118, 119, 124
y radius, 10, 39, 40
ybar, 118, 125
ybar interval, 118, 125
ybar stacked, 125
ycomb, 118, 125
ylabel, 126
ymajorgrids, 128
ymax, 124
ymin, 124
yshift, 54
yslant, 54
Zener diode, 150
4 Options
axis (shading), 18
ball (shading), 18
bevel (line join), 15
bricks (pattern), 16
butt (line cap), 14
checkerboard (pattern), 16
checkerboard light gray (pattern), 17
color wheel (shading), 19

color wheel black center (shading), 19
color wheel white center (shading), 19
crosshatch dots (pattern), 16
crosshatch dots gray (pattern), 17
crosshatch dots light steel blue (pattern), 17
dots (pattern), 16
fivepointed stars (pattern), 16
grid (pattern), 16
horizontal lines (pattern), 16
horizontal lines dark blue (pattern), 17
horizontal lines dark gray (pattern), 17
horizontal lines gray (pattern), 17
horizontal lines light blue (pattern), 17
horizontal lines light gray (pattern), 17
Mandelbrot set (shadingv), 19
miter (line join), 15
north east lines (pattern), 16
north west lines (pattern), 16
radial (shading), 18
rect (line cap), 14
rosshatch (pattern), 16
round (line cap), 14
round (line join), 15
sixpointed stars (pattern), 16
vertical lines (pattern), 16
4 Variables Tikz
[abc, ->], 52
color, 66
current subpath start, 13
darken, 66
difference, 66
exclusion, 66
hue, 66
lighten, 66
luminosity, 66
multiply, 66
normal, 66
off, 15
on, 15
overlay, 66
saturation, 66
screen, 66
to path={arc(-90 : 90 : 0.5)}, 13
to path={parabola (3,0)} , 13
5 Extrémities
-, 20
->, 20
-Arc Barb, 20
-Bar, 20
-Bracket, 20
-Butt Cap, 20
-Circle, 20
-Classical TikZ Rightarrow, 20
-Computer Modern Rightarrow, 20
-Diamond, 20
-Ellipse, 20
-Fast Round, 20
-Fast Triangle, 20
-Hooks, 20
-Implies, 20
-Kite, 20
-Latex, 20
-Parenthesis, 20
-Rays, 21
-Rectangle, 20
-Round Cap, 20
-Square, 20
-Stealth, 20
-Straight Barb, 20
-Tee Barb, 20
-To, 20
-Triangle, 20
-Triangle Cap, 20
-Turned Square, 20
-latex, 20
-latex reversed, 20
-o, 20
-stealth, 20
-stealth reversed, 20
-to, 20
-to reversed, 20
<-, 20
<->, 20
>->, 20
[open], 29
angle, 25
arc, 25
cap angle, 33
color=red, 28
fill, 28
harpoon, 27
inset, 24
left, 27
length, 22
line cap=butt, 29
line cap=round, 29, 30
line join=miter, 29
line width, 31
line width', 32
red, 28
reversed, 26
right, 27
round, 30

sep, 21
sharp, 30
slant, 25
swap, 27
width, 23
6 list of don't work , 151, 152